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DIAGNOSTIC SOFTWARE DEVELOPMENT FOR A REAL-TIME SPECTRAL ANALYS--ETC(U)
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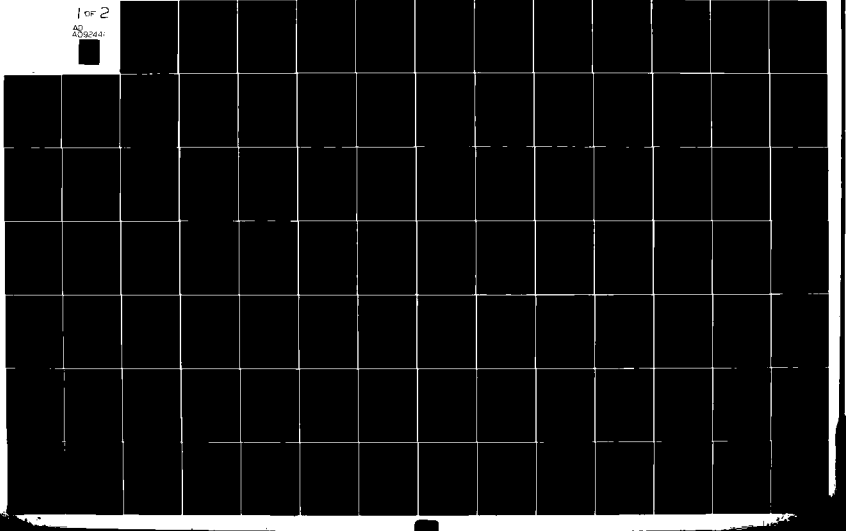

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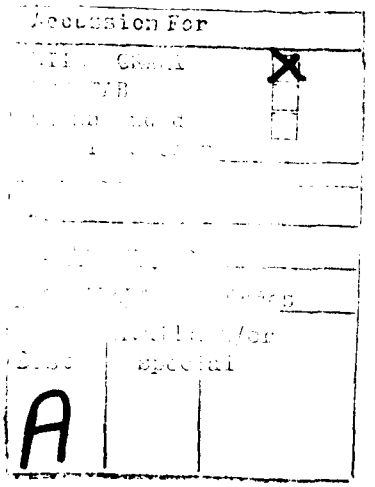
ABSTRACT

This report deals with the development of diagnostic software for a real-time spectral analysis system. The report gives a description of the spectral analysis system and its associated maintainability and reliability problems. The diagnostic system is comprised of a read-only memory board containing a small operating system and diagnostic tests. Detailed descriptions and listings of the tests and operating system are provided.



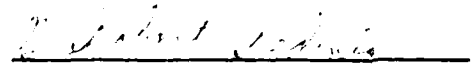
DIAGNOSTIC SOFTWARE DEVELOPMENT FOR A REAL-TIME SPECTRAL ANALYSIS SYSTEM

by

Brian J. Donlan

A Project Submitted to the Graduate
Faculty of Rensselaer Polytechnic Institute
in Partial Fulfillment of the Requirements
for the Degree of
MASTER OF SCIENCE

Approved by:



G. Robert Redinbo, Advisor

Rensselaer Polytechnic Institute
Troy, New York
April 1980

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Section 1

Introduction-History

Over the past few years the researchers here at Rensselear have been designing and constructing a Real-Time Spectral Analysis System. This system was designed to be used by oceanographers in their studies of the tides and tidal erosion. The primary purpose of the system is to measure the very low frequency power spectra of the ocean waves. The power spectral density is obtained by taking the time varying input signals from the oceanographer's sensors and transforming it from the time domain to the frequency domain using a Fast Fourier Transform. The resulting spectral information is presented on a color graphics display.

In the summer of 1978 the newly completed system was taken to a beach in Florida for a field test. The test proved partially unsuccessful. The basic system ideas and functions were correct, but the system proved difficult to test and keep operational. Reliability and maintainability became the system's downfall.

In the haste to complete the system for the summer tests very little was done to facilitate testing of fault diagnosis of the system or individual components. The author accepted the task of remedying the situation by developing some diagnostic programs and methods which will aid in test and diagnosis of the Real-Time Spectral Analysis System.

This report presents the author's efforts and the diagnostic programs developed to solve the given problem.

Since no tests or test procedures existed, the entire diagnostic system was the author's responsibility.

Section 2

System Description

2.1 General Description-Data flow

The real-time spectral analysis system is composed of 4 major subsystems as presented in figure 2.1.

Analog data from up to four sensors is input to the data acquistion subsystem where it is amplified, filtered and digitized. Next, the digitized input data is transfered to the high speed array processor where a Discrete Fourier Transform is performed on the data string converting it from the time domain to the frequency domain.

The frequency domain spectral data is transfered to the color graphics display where it is displayed in a time verses frequency format with color encoding representing amplitude

Detailed descriptions of each subsystem and its functions follow.

2.2 IMSAI Microcomputer and Front Panel

The IMSAI Microcomputer containing an Intel 8080 CPU is the heart of the system. The IMSAI thru the Unibus adapter controls many of the systems and options. The 8080 operates the user front panel, receiving and displaying the many parameters and options, and passes them out to the required subsystem. The microcomputer also functions as a host for the Floating Point Array Processor, which has the

task of loading the signal processing programs into the array processor.

In its present configuration, the IMSAI system contains 24K bytes of semiconductor random access memory, an 8" floppy disk drive and interface, a serial input/output port for console communication, and two parallel input/output boards used in the Unibus adapter. The IMSAI also hosts a small numerical processor. With this project, an additional 16K byte read-only memory board was added to the IMSAI to contain the diagnostic tests. The 8080 also contains an adapter board which enables it to simulate a DEC PDP-11 computer and perform data transfers over the Unibus.

2.3 Floating Point AP-1208 Array Processor

The Floating Point Array Processor performs the actual signal processing. The digitized input data is transfered to the array processor where it is first multiplied by a user selected window. The windowing helps minimize any distortion caused by the time limiting of the input data. The data is then transformed into the frequency domain using a 1024 point Fast Fourier Transform (FFT). After the Fast Fourier Transform (FFT) the spectral data may be filtered or further processed before being presented to the color graphics display.

The AP-120B is a very fast and versitale floating point array processor with a basic cycle time of 167 nanoseconds. The AP-120B has a pipeline structure with a 38-bit

floating point format. The instruction words are 64 bits long so many functions can be performed in one machine cycle. This type of speed and instructions format is ideal for the reiterative additions and multiplication often used in digital signal processing. For example, a 512 point FFT can be performed in 3.2 MSEC.

The array processor is a slave computer and requires a host to operate it. In this system the IMSAI 8080 functions as the Host. The AP has no front panel and all access to the AP is thru a Unibus interface.

2.4 Data Acquisition

The present system has four analog input channels. The amplified analog inputs are filtered by a programmable anti-aliasing filter to band limit the input high frequency components. The input signal high frequencies must be limited to prevent aliasing. The filter cutoff frequency is set by the IMSAI 8080 depending on the sampling frequency selected on the user front panel. The analog signal is then sampled by an A/D converter which converts the continous input data to sampled digital data. The system is capable of sampling frequencies of from .001 HZ to 15 KHZ. The input circuitry contains a programmable real-time clock used to control the sampling rate. This clock is set by the IMSAI in response to the front panel selected frequency. The digitized data is transfered directly to the array processor data memory via an AP input/output port interface.

2.5 Color Graphics Display

The color graphics display system was built especially for this system. The graphics display portion consists of a 512 x 512 point screen format which is stored in a large Intel refresh memory.

The frequency spectrum of each input block of 1024 input samples is displayed on one horizontal line with frequency increasing from left to right. A time history of the spectrum is shown in the vertical direction as each new line is added. As each FFT computation is completed in the array processor its spectrum is output into one horizontal line on the display. The new line is added to the bottom of the screen and the older lines are scrolled up presenting the history of the spectrum. Each point of the line is color amplitude encoded with one of 128 possible colors.

Two lines of characters for anotation purposes are provided at the top of the screen. Under the two lines of anotation are two color bars used in the color amplitude encoding. The top most bar is called the menu and it presents all 128 possible colors. The lower bar is the color map which contains 64 locations into which a color can be loaded. Each map position represents an increment of magnitude of the frequency spectrum. The color placed in each map location representing a certain level of magnitude is selected on the user front panel. The entire map may be stored on the floppy disk for quick reloading.

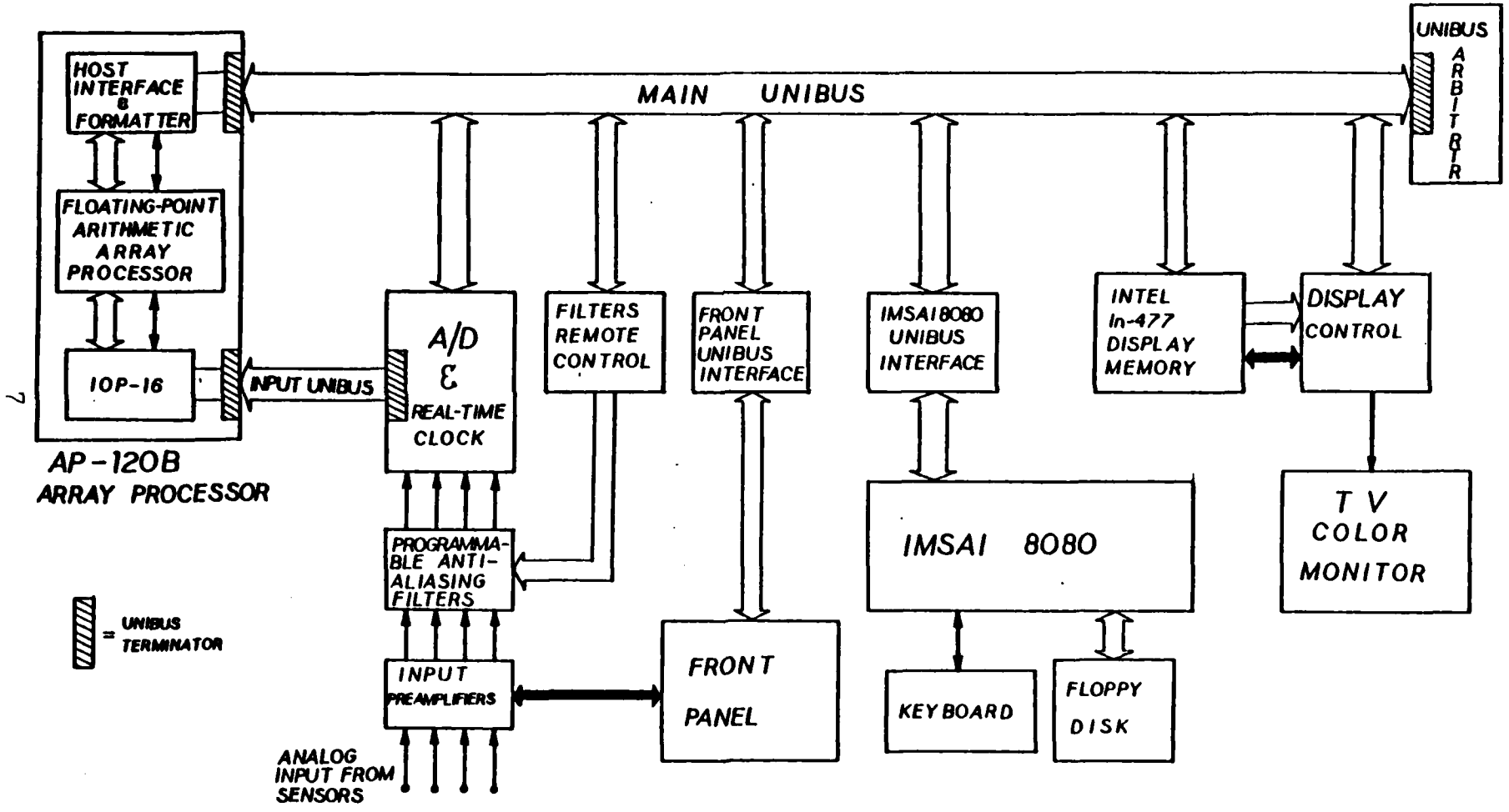


FIG 2.1 SYSTEM BLOCK DIAGRAM

Section 3

Technical Discussion

3.1 Task

The purpose of this project is to identify potential system malfunctions and to design software and hardware aids which will help in isolating system faults. History has helped in locating many problem areas. The spectral analysis system has a number of weak hardware links which are prone to failure. These areas received attention first.

3.2 Design Details

The floppy disk system has been a consistent problem area. The disk drive is a very delicate device which was never mount or placed in a case, leaving it exposed to contamination and physical abuse.

In the original system the disk was the keystone of the spectrum analysis system. All memory was volatile and once powered-down left the system void of intelligence. The only mass storage device from which to load any programs or diagnostics was the disk drive, making a disk failure catastrophic. A programmable read-only memory containing a small operating systems and diagnostics, was added to the IMSAI 8080 computer. This enables the computer system to always have a small operating system available, even in the event of a disk failure.

The floppy disk is probaby one of the most difficult parts of the system to troubleshoot. The dik controller requires many driver routines to read or write to the disk drive. A large disk diagnostic was written and stored on the diagnostic memory board to aid in troubleshooting and testing the disk system. Two smaller programs were also written to aid in disk drive alignment and testing.

The IMSAI 8080 computer is another area where a possible failure leads to complete system failure. The IMSAI uses an Intel 8080 microprocessor as CPU. Because of the one chip simplicity and cheap replacement, diagnostics on the actual CPU instuctions did not seem prudent. Diagnostics to test the computer memory were written however. The computer system presently has 24K of MOS RAM memory. The MOS memory is very sensitive to static charges and power supply voltage variations. A comprehensive memory test using an advanced test algorithm by Knaizut and Hartmann [2] was implemented. A simpler mini-memory test has the advantage of not requiring a console device or scratch pad memory. These tests are all resident on the diagnostic memory board.

The majority of the devices in the spectral analysis system are handwired prototype devices connected to the Pseudo-Unibus. The IMSAI microcomputer has control of the Unibus via a Unibus to S-100 bus adapter. The adapter

board uses 6 I/O ports in the IMSAI 8080. Since problems with shorted Unibus lines have been common in the past, a diagnostic was written specifically to test the I/O ports and Unibus Lines.

In order to communicate with the many devices on the Unibus, a Unibus communication test was written. This is probably the most useful of all tests written; the user need only input the device address and a transfer command. A data word can be transfered to or from any device on the Unibus. Timers are also included in the program to test for device 'no answers', a common problem with Unibus devices.

The last major component of the system is the Floating-Point array processor. At present, a complete diagnostic package for the AP exists. This package was delivered with the AP and runs on the DEC PDP-11. The spectral analysis system also has a small AP debug program as part of the real-time program. No further diagnostics were written for the AP. The Unibus communication test can be used to read and write to the array processor front panel.

3.3 Test Procedures

Since the heart of the system is the IMSAI 8080 computer, no part of the system will function without it, making it the first area to be treated.

The following is a recommended test sequence:

1. Mini-Memory test 0 to 100 hex version — this tests the scratch pad memory used by other tests and the diagnostic operating system. This test needs no console. (sec.5)
2. Mini-Memory Test 24K version — this provides a quick test of all memory. Don't forget to check the power supplies if you have problems. (sec.5).
3. Diagnostic Operating System — try some simple command for overall CPU operation. This also tests the console for overall CPU operation. This also tests the console I/O operation. (sec.4)
4. Comprehensive Memory Test — this provides a good test on the memory and should catch most problems. (sec.6)
5. CPM disk operating system — boot the disk system and see what happens. This provides a good indication of overall disk operation. Most disk problems show up here.
6. Formatted disk test — this test tests the normal formatted operation of the disk. This test can take a long time to check all 77 tracks and a bad diskette media can cause a failure; use a good blank disk.
7. Unibus Port Test — This checks for shorted unibus lines and broken wires. If this fails look for an incorrectly inserted card in the lower card cage. (sec.10)
8. Unibus Communication Test — try to communicate with the various unibus devices. (sec.11)
9. Real-time Spectral Analysis program — the ultimate test.

Section 4

Diagnostic Operating System

4.1 General Description

In order to enable the computer system to have some capabilities and intelligence during a major system failure, a small self-contained operating system is included on the diagnostic memory board. This operating system can be used to run the diagnostic program as well as perform a number of standalone function such as memory and register examine.

4.2 Detailed Description

The diagnostic operating system is a modified and expanded version of the SSM 8080 Monitor V-1 supplied with the Prom Memory board. The operating system supplied was modified to handle our I/O requirements and the scratch pad area used by the operating system was fixed to the first 256 bytes of RAM memory. A diagnostic test directory and controller were added to ease diagnostic program execution. A Help command was also added to remind the casual user of the various commands and options available.

4.3 Program Usage

The starting address of the operating system is F000 Hex and it can be started directly from the IMSAI 8080 front panel. The operating system is located in a

readonly memory on the diagnostic memory board and requires only a minimum system of 256 byte of ram memory and a console device to function.

The operator communication with the monitor consist of a single alphabetic character input on the console device and may be followed by one or more parameters. When two or more parameters are used they are separated by a coma or a space. Parameters are hexadecimal values consisting of four or two hexadecimal characters. Leading zeros are assumed. The command line is terminated by carriage return in most cases.

4.4 Commands

The following is a modified and expanded explanation of the SSM monitor commands

D Command- (Display memory)

D'Low Address','High Address'

Memory from 'Low Address' through 'High Address' is displayed on the console device. If 'High Address' is equal to or smaller than 'Low Address', only the 'Low Address' byte is displayed. Data bytes are displayed in hexadecimal, 16 bytes per line. The beginning address of each line is displayed.

S Command - (Subsitute memory)

S'Address'

The byte at location 'Address' is displayed on the console device followed by a - character. The operator responds with one or more characters from the console. If the input character is a space or comma, the contents of the next location is displayed. If one or more hexadecimal digits are inputed before the space or comma, the specified value will replace the displaced value in the memory location. A carriage return terminates the command.

F Command (fill memory)

F'Low Address',High Address','Data'

Memory from 'Low Address' through 'High Address' is filled with 'data'. If 'High Address' is equal to or smaller than 'Low Address' on the 'Low Address' is changed.

M Command (move memory)

M'Low Address',High Address','Dest Address'

Data from 'Low Address' through 'High Address' are moved to memory beginning at 'Dest Address'. If 'High Address' is equal to or smaller than 'Low Address' only the byte at 'Low Address' is moved. If 'Dest Address' is between 'Low Address' and 'High Address' the data from 'Low Address' to 'Dest Address' is repeated to fill the destination field.

B Command (binary dump memory)

B'Low Address','High Address'

Data from 'Low Address' through 'High Address'

are output to the logical punch device in a binary format compatible with mits paper tape format. 'High Address' must be equal to or greater than 'Low Address', with one exception: If 'High Address' is zero, an end-of-file-record is output specifying 'Low Address' as the entry point address

L Command (load memory, binary)

L'Bias Address'

Data in binary format are read from the logical reader device and stored in memory at the load address specified in the input file plus 'Bias Address'. When an end-of-file record is encountered control is transferred to the specified entry point, address of zero terminates loading and the monitor remains in control.

W Command (write memory, Hexadecimal)

W'Low Address','High Address'

Data from 'Low Address' through 'High Address' are output to the logical punch device in a hexadecimal format compatible with Intel paper tape format. 'High Address' must be equal to or greater than 'Low Address' with one exception: If 'High Address' is zero an end-of-file record is output specifying 'Low Address' as the entry point address.

R Command (read to memory, hexadecimal)

R'Bias Address'

Data in hexadecimal format are read from the logical reader device and stored in memory at the load address specified in the input file plus 'Bias Address'. When an end-of-file record is encountered control is transferred to the specified entry point address if it is non-zero. An entry point address of zero terminates loading and the monitor remains in control.

N Command (null output)

N

Sixty null bytes (00H) are output to the logical punch device.

K Command (copy files)

K

Bytes are continously read from the logical reader device and output to the logical punch device. This process continues until manually interrupted, I.E., by resetting the system.

G Command (goto)

G'Address','Breakpoint 1','Breakpoint 2'

If 'Address' is specified, control is transferred to 'Address'. If 'Address' is not specified, control is transferred to the address of the last encountered breakpoint, after program status (CPU registers and flags) is restored.

If 'Breakpoint 1' or 'Breakpoint 2' is specified, breakpoints (RST 1) replace the bytes at corresponding addresses. These addresses must contain the first byte of an instruction. If breakpoints are specified, a jump instruction is stored at location 0008H to return control to the monitor when a breakpoint, or any RST 1 instruction is executed. At this point, the monitor will save the program status and restore the bytes replaced by any known breakpoints. The program counter in the saved program status is decremented, so that program execution may be resumed with the instruction formerly replaced by the breakpoint. Monitor commands may then be used to display/modify memory or CPU registers, etc.

When the monitor is entered normally, i.e. by other than breakpoint execution, recording of existing breakpoints is destroyed. Therefore, if breakpoints are set, but not executed before the monitor is re-entered, the contents of the bytes containing those breakpoints must be manually restored.

RST 1 instructions other than known breakpoints may be used as pseudo-breakpoints, subject to certain restrictions. The jump instruction must be stored at location 0008H by previously setting a normal breakpoint. RST 1 instructions other than known breakpoints may be executed through normal program execution (RST 1 stored as part executing program) or instruction jam (interrupt).

When such a RST 1 instruction is encountered, the monitor saves the program status and resets known breakpoints. However, the program counter in the saved program status is not decremented, so program execution may be resumed at the next instruction.

X Command (register display/modify)

X'Register'

Register contents as of the last encountered breakpoint are displayed. 'Register' may be specified as A,B,C,D,E,F (flags), H,L,M (H and L combined), P (program counter) or S (stack pointer). The registers are displayed, in the above order, beginning with specified 'Register'. After each register content is displayed, the operator may change it by supplying the new value followed by a space or comma. If no new value is entered the old value is retained and the next register is displayed. The command is terminated by a carriage return, or display/modification of register S.

If 'Register' is not specified, all registers are displayed without operator intervention.

C Command (hexadecimal arithmetic)

C'Operand1','Operand2'

The sum and difference of 'Operand1' and Operand2' are displayed in hexadecimal on the console device.

A Command (assign I/O devices)

A'Logical'='Physical'

Physical device 'Physical' is assigned to logical device 'Logical'. 'Logical' may be any of the four system logical devices, I.E., console, reader, punch, or list. Only the first character of the device name is required. 'Physical' may be 0,1,2, or 3. This option is not fully implemented due to the lack of I/O devices.

H Command (Help)

H

This program lists a summary of all of these commands.

T Command (Test Controller)

T

This command executes the test controller and test directory. The test directory printout can be suppessed by raising sense switch '0'. If the type-out is not suppressed the program will list the tests available and request the test to be run. If the type-out is suppressed, the test code can be input immediately following the 'T'.

A	Assigns I/O device (physical to logical)
B	Dump memory in binary on punch device
C	Hexadecimal arithmetic
D	Display a block of memory
F	Fill a block of memory with a constant
G	Go to address and execute, optional break-pt.
H	Help, this directory
K	Copy from reader to punch
L	Load a binary tape, optional bias
M	Move a block of memory to another location
N	Outputs 60 nulls to punch
R	Loads a hex tape from reader
S	Display and changes any memory location
T	Test list and execution program
W	Dumps memory in hex on punch
X	Cpu register display and change

Table 4.1 COMMAND SUMMARY

4.5 Externally Referenced Subroutines

Several externally reference subroutines are available for program usage. These routines, their starting address, and function are outlined below:

MONTRA 'F000'

Normal entry point to the monitor

CI 'F003'

Console input. One character is read from the logical console device and returned in register A. All registers other than A and F are preserved.

RI 'F006'

Reader input. One byte is read from the logical reader device and returned in reg A. All registers other than A and F are preserved. If no byte is available from the reader, the carry flag is set upon return.

CO 'F009'

Console output. The byte in register C is output to the logical console device. All registers other than A and F are preserved.

PO 'F00C'

Punch output. The byte in register C is output to the logical punch device. All registers other than A and F are preserved.

LO 'F00F'

List output. The byte in register C is output to the logical list device. All registers other than A and F are preserved.

CSTS 'F012'

Console status. The logical console input device is checked for availability. Register A is set to zero and the zero flag is set true if no input is available. Register A is set non-zero and the zero flag set false if a character is available. All registers other than A and F are preserved.

IOCHK 'F015'

The current setting of IOBYT (I/O byte) is returned in register A. IOBYT is the byte of ram used to record the current logical device to physical device assignments.

Bits 0,1 Record the physical device currently assigned to the logical console device.

Bits 2,3 Record the physical device currently assigned to the logical reader device.

Bits 4,5 Record the physical device currently assigned to the logical punch device.

Bits 6,7 Record the physical device currently assigned to the logical list device.

IOSET 'F018'

The contents of register C are stored in IOBYT, thus altering the logical to physical device assignments. All registers are preserved.

STRNG 'F01E'

The string of characters pointed to by registers H and L is output to the logical console device. The character string is terminated before a null character or after a character with bit 7 set. Registers B,D,E are preserved.

REENT 'F021'

Alternate entry point to the monitor. The current I/O configuration is not altered when the monitor is entered at this point.

Section 5

Mini-Memory Test

5.1 General Description

The Mini-Memory test is a small memory diagnostic test. The test is completely self-contained and requires no scratch pad memory or I/O devices. Since the test has a fixed test address range three different copies of the test are provided, each with a different address range.

5.2 Program Details

The Mini-Memory test is a modified implementation of the memory test supplied with the IMSAI 8080 computer system. To proide flexibility three different versions of the test are provided with a (0 to 256), (0 to 8K), (0 to24K) address ranges. All versions are stored in programmable memory on the diagnostic memory board.

The memory test consists of three phases. Phase one consists of an incremented bit pattern, where each address is tested with the 256 different patterns. In phase two and three the lower and upper bytes respectively of the address are stored in that location. Phase two and three are designed to help locate addressing problems.

5.3 Operation

The 0 to 100 hex version of this test was designed to test the scratch pad area used by the diagnostic operating system and the comprehensive memory test. This test should be run before these programs to verify this area of memory. Although this test can be run by the operating system test controller, it should normally be started directly from the IMSAI 8080 front panel at a starting address of 'C290' hex.

The Mini-Memory tests require no console device so all communication with the test is through the IMSAI 8080 sense lites (address lites 8-15) and the sense switches (address switches 8-15). Once the test is started, the status of the test as it proceeds through the various phases is displayed in the sense lites (see table 5.1). If an error is encounted, an error message is also read out in the sense lites. The following is the procedure used to locate the faulty memory location:

1. Change any sense switch
2. Sense lites will display 8 high-order address bits at at the failing location.
3. Change any sense switch.
4. Sense lites will display 8 low-order address bits at the failing location
5. Change any sense switch.
6. Sense lites will display data test pattern.

7. Change any sense switch.

8. Sense lites will display the actual data at the failing location.

9. Change any sense switch.

10. The test will start over at the beginning of phase one.

The 0 to 8K version of the Mini-Memory begins at 'D600' hex and the 0 to 24K version begins at 'D700' hex.

Sense Lite Display Hex	Meaning
01	Phase 1 Running-no errors yet
02	Phase 2 Running-no errors yet
03	Phase 3 Running-no errors yet
F1	Error Phase 1
F2	Error Phase 2
F3	Error Phase 3
FF	Test complete-no errors, move any sense switch to restart

Table 5.1
Phase messages

```
;  MINI-MEMORY TEST
;PROM VERSION FOR  0 TO 100H
;
;  BRIAN J. DONLAN
;
;
        ORG     0C290H
ENTER:  DI
        MVI     A,0FEH
        OUT     0FFH            ;OUTPUT PHASE I LITES
        LXI     H,000H          ;START ADDRESS
LP2:    XRA     A               ;ZERO ACC
LP1:    MOV     M,A             ;STORE TEST PATTERN IN MEM.
        MOV     B,M             ;READ BACK TO B
        CMP     B               ;COMPARE FOR OK
        JNZ     ERR1            ;JUMP IF ERROR
        INR     A               ;NEW TEST PATTERN
        JNZ     LP1
        INX     H
        LXI     D,0FF00H                ;STOP ADDRESS
        XCHG
        DAD     D               ;ADD TWO'S COMPLIMENT
        XCHG
        JNC     LP2
;
; PHASE II
        MVI     A,0FDH          ;PHASE II LITES
        OUT     0FFH
        LXI     H,000H
LP3:    MOV     M,H             ;LOW ADDRESS TO MEM
        INX     H
        LXI     D,0FF00H        ;STOP ADDRESS
        XCHG
        DAD     D
        XCHG
        JNC     LP3
;       READ MEMORY
        LXI     H,000H
LP4:    MOV     A,M             ;READ MEMORY
        SUB     H               ;COMPARE
        JNZ     ERR2            ;JUMP IF ERROR
        INX     H
        LXI     D,0FF00H
        XCHG
        DAD     D
        XCHG
        JNC     LP4
;
; PHASE III
;
        MVI     A,0FCH
        OUT     0FFH            ;PHASE THREE LITES
        LXI     H,000H
LP5:    MOV     M,L             ;STORE HIGH ADDRESS IN ALL  MEM
        INX     H
        LXI     D,0FF00H
        XCHG
        DAD     D
        XCHG
        JNC     LP5
;READ MEM
        LXI     H,000H
LP6:    MOV     A,M             ;READ MEMORY
        SUB     L               ;COMPARE
        JNZ     ERR3
        INX     H
        LXI     D,0FF00H
        XCHG
        DAD     D
        XCHG
        JNC     LP6
```

```
;
;
;   ALL PHASE COMPLETE
        MVI     A,0FFH
        LXI     H,ENTER
        JMP     LITES           ;GO TO LITES PROG
;
;
;PHASE I ERROR
ERR1:   XCHG
        MOV     C,A             ;SAVE BAD DATA
        LXI     H,COMERR                ;RETURN
        MVI     A,0F1H          ;PHASE I ERROR LITES
        JMP     LITES
;
;
;COMMON ERROR OUTPUT ROUTINE
COMERR: MOV     A,D             ;HIGH ADDRESS
        LXI     H,LOADD         ;RETURN
        JMP     LITES
LOADD:  MOV     A,E             ;LOW ADDRES TO LITES
        LXI     H,TPAT          ;RETURN
        JMP     LITES
TPAT:   MOV     A,C             ;TEST PATTERN TO LITES
        LXI     H,ACTDAT        ;RETURN
        JMP     LITES
ACTDAT: MOV     A,B             ;ACTUAL DATA TO LITES
        LXI     H,ENTER                 ;START OVER
        JMP     LITES
;;
;
; PHASE II ERROR
ERR2:   XCHG                    ;SAVE BAD ADDRESS
        ADD     D
        MOV     B,A
        MOV     C,D
        MVI     A,0F2H          ;PHASE II ERROR TO LITES
        LXI     H,COMERR                ;RETURN
        JMP     LITES
;
;
; PHASE III ERROR
ERR3:   XCHG            ;SAVE BAD ADDRESS
        ADD     E
        MOV     B,A
        MOV     C,E
        MVI     A,0F3H          ;PHASE II ERRO TO LITES
        LXI     H,COMERR        ;RETURN
        JMP     LITES
;
;
;LITES ROUTINE    ENTER WITH RETURN IN REG H&L
;                                DATA FOR LITES IN A
LITES:  CMA
        OUT     0FFH                    ;OUTPUT LITES
        SPHL                            ;SAVE RETURN IN SP
        IN      0FFH                    ;READ SENSE SWITCHES
        MOV     H,A                     ;SAVE IN H
LP7:    IN      0FFH                    ;READ SWITCHES
        XRA     H                       ;SEE IF THEY CHANGED
        JZ      LP7
        LXI     H,0FC18H                        ;DELAY LOOP
LP8:    INX     H
        XRA     A
        ORA     H
        JNZ     LP8
        LXI     H,0
        DAD     SP              ;ZERO H
        PCHL                    ;MOVE RETURN BACK TO H & L
                                ;RETURN
```

```
;8K MINI MEMORY TEST
;
;
; BRIAN DONLAN
; PROM VERSION
        ORG     0D600H
ENTER:  DI
        MVI     A,0FEH
        OUT     0FFH            ;OUTPUT PHASE I LITES
        LXI     H,000H          ;START ADDRESS
LP2:    XRA     A               ;ZERO ACC
LP1:    MOV     M,A             ;STORE TEST PATTERN IN MEM.
        MOV     B,M             ;READ BACK TO B
        CMP     B               ;COMPARE FOR OK
        JNZ     ERR1            ;JUMP IF ERROR
        INR     A               ;NEW TEST PATTERN
        JNZ     LP1
        INX     H
        LXI     D,0E000H                ;STOP ADDRESS
        XCHG
        DAD     D               ;ADD TWO'S COMPLIMENT
        XCHG
        JNC     LP2
;
; PHASE II
        MVI     A,0FDH          ;PHASE II LITES
        OUT     0FFH
        LXI     H,000H
LP3:    MOV     M,H             ;LOW ADDRESS TO MEM
        INX     H
        LXI     D,0E000H        ;STOP ADDRESS
        XCHG
        DAD     D
        XCHG
        JNC     LP3
;       READ MEMORY
        LXI     H,000H
LP4:    MOV     A,M             ;READ MEMORY
        SUB     H               ;COMPARE
        JNZ     ERR2            ;JUMP IF ERROR
        INX     H
        LXI     D,0E000H
        XCHG
        DAD     D
        XCHG
        JNC     LP4
;
; PHASE III
;
        MVI     A,0FCH
        OUT     0FFH            ;PHASE THREE LITES
        LXI     H,000H
LP5:    MOV     M,L             ;STORE HIGH ADDRESS IN ALL  MEM
        INX     H
        LXI     D,0E000H
        XCHG
        DAD     D
        XCHG
        JNC     LP5
;READ MEM
        LXI     H,000H
LP6:    MOV     A,M             ;READ MEMORY
        SUB     L               ;COMPARE
        JNZ     ERR3
        INX     H
        LXI     D,0E000H
        XCHG
        DAD     D
        XCHG
        JNC     LP6
```

```
;
;   ALL PHASE COMPLETE
        MVI     A,0FFH
        LXI     H,ENTER
        JMP     LITES           ;GO TO LITES PROG
;
;
;PHASE I ERROR
ERR1:   XCHG
        MOV     C,A             ;SAVE BAD DATA
        LXI     H,COMERR                ;RETURN
        MVI     A,0F1H          ;PHASE I ERROR LITES
        JMP     LITES
;
;
;COMMON ERROR OUTPUT ROUTINE
COMERR: MOV     A,D             ;HIGH ADDRESS
        LXI     H,LOADD         ;RETURN
        JMP     LITES
LOADD:  MOV     A,E             ;LOW ADDRES TO LITES
        LXI     H,TPAT          ;RETURN
        JMP     LITES
TPAT:   MOV     A,C             ;TEST PATTERN TO LITES
        LXI     H,ACTDAT        ;RETURN
        JMP     LITES
ACTDAT: MOV     A,B             ;ACTUAL DATA TO LITES
        LXI     H,ENTER                 ;START OVER
        JMP     LITES
;;
;
; PHASE II ERROR
ERR2:   XCHG                    ;SAVE BAD ADDRESS
        ADD     D
        MOV     B,A
        MOV     C,D
        MVI     A,0F2H          ;PHASE II ERROR TO LITES
        LXI     H,COMERR                ;RETURN
        JMP     LITES
;
;
; PHASE III ERROR
ERR3:   XCHG            ;SAVE BAD ADDRESS
        ADD     E
        MOV     B,A
        MOV     C,E
        MVI     A,0F3H          ;PHASE II ERRO TO LITES
        LXI     H,COMERR        ;RETURN
        JMP     LITES
;
;
;LITES ROUTINE    ENTER WITH RETURN IN REG H&L
;                                DATA FOR LITES IN A
LITES:  CMA
        OUT     0FFH                ;OUTPUT LITES
        SPHL                        ;SAVE RETURN IN SP
        IN      0FFH                ;READ SENSE SWITCHES
        MOV     H,A                 ;SAVE IN H
LP7:    IN      0FFH                ;READ SWITCHES
        XRA     H                   ;SEE IF THEY CHANGED
        JZ      LP7
        LXI     H,0FC18H                    ;DELAY LOOP
LP8:    INX     H
        XRA     A
        ORA     H
        JNZ     LP8
        LXI     H,0             ;ZERO H
        DAD     SP              ;MOVE RETURN BACK TO H & L
        PCHL                    ;RETURN
```

```
; 24K MINI-MEMORY TEST
;  PROM VERSION
;
;
; BRIAN DONLAN
        ORG     0D700H
ENTER2: DI
        MVI     A,0FEH
        OUT     0FFH            ;OUTPUT PHASE I LITES
        LXI     H,000H          ;START ADDRESS
LP22:   XRA     A               ;ZERO ACC
LP12:   MOV     M,A             ;STORE TEST PATTERN IN MEM.
        MOV     B,M             ;READ BACK TO B
        CMP     B               ;COMPARE FOR OK
        JNZ     ERR12           ;JUMP IF ERROR
        INR     A               ;NEW TEST PATTERN
        JNZ     LP12
        INX     H
        LXI     D,0A000H                ;STOP ADDRESS
        XCHG
        DAD     D               ;ADD TWO'S COMPLIMENT
        XCHG
        JNC     LP22
;
; PHASE II
        MVI     A,0FDH          ;PHASE II LITES
        OUT     0FFH
        LXI     H,000H
LP32:   MOV     M,H             ;LOW ADDRESS TO MEM
        INX     H
        LXI     D,0A000H        ;STOP ADDRESS
        XCHG
        DAD     D
        XCHG
        JNC     LP32
;       READ MEMORY
        LXI     H,000H
LP42:   MOV     A,M             ;READ MEMORY
        SUB     H               ;COMPARE
        JNZ     ERR22           ;JUMP IF ERROR
        INX     H
        LXI     D,0A000H
        XCHG
        DAD     D
        XCHG
        JNC     LP42
;
; PHASE III
;
        MVI     A,0FCH
        OUT     0FFH            ;PHASE THREE LITES
        LXI     H,000H
LP52:   MOV     M,L             ;STORE HIGH ADDRESS IN ALL  MEM
        INX     H
        LXI     D,0A000H
        XCHG
        DAD     D
        XCHG
        JNC     LP52
;READ MEM
        LXI     H,000H
LP62:   MOV     A,M             ;READ MEMORY
        SUB     L               ;COMPARE
        JNZ     ERR32
        INX     H
        LXI     D,0A000H
        XCHG
        DAD     D
        XCHG
        JNC     LP62
```

```
;
;   ALL PHASE COMPLETE
        MVI     A,0FFH
        LXI     H,ENTER2
        JMP     LITES2          ;GO TO LITES PROG
;
;
;PHASE I ERROR
ERR12:  XCHG
        MOV     C,A             ;SAVE BAD DATA
        LXI     H,COMER2                ;RETURN
        MVI     A,0F1H          ;PHASE I ERROR LITES
        JMP     LITES2
;
;
;COMMON ERROR OUTPUT ROUTINE
COMER2: MOV     A,D             ;HIGH ADDRESS
        LXI     H,LOADD2                ;RETURN
        JMP     LITES2
LOADD2: MOV     A,E             ;LOW ADDRES TO LITES
        LXI     H,TPAT2         ;RETURN
        JMP     LITES2
TPAT2:  MOV     A,C             ;TEST PATTERN TO LITES
        LXI     H,ACTDA2
        JMP     LITES2
ACTDA2: MOV     A,B             ;ACTUAL DATA TO LITES
        LXI     H,ENTER2                ;START OVER
        JMP     LITES2
;;
;
; PHASE II ERROR
ERR22:  XCHG                    ;SAVE BAD ADDRESS
        ADD     D
        MOV     B,A
        MOV     C,D
        MVI     A,0F2H          ;PHASE II ERROR TO LITES
        LXI     H,COMER2                ;RETURN
        JMP     LITES2
;
;
; PHASE III ERROR
ERR32:  XCHG            ;SAVE BAD ADDRESS
        ADD     E
        MOV     B,A
        MOV     C,E
        MVI     A,0F3H          ;PHASE II ERRO TO LITES
        LXI     H,COMER2        ;RETURN
        JMP     LITES2
;
;
;LITES ROUTINE    ENTER WITH RETURN IN REG H&L
;                                DATA FOR LITES IN A
LITES2: CMA
        OUT     0FFH                    ;OUTPUT LITES
        SPHL                            ;SAVE RETURN IN SP
        IN      0FFH                    ;READ SENSE SWITCHES
        MOV     H,A                     ;SAVE IN H
LP72:   IN      0FFH                    ;READ SWITCHES
        XRA     H                       ;SEE IF THEY CHANGED
        JZ      LP72
        LXI     H,0FC18H                        ;DELAY LOOP
LP82:   INX     H
        XRA     A
        ORA     H
        JNZ     LP82
        LXI     H,0             ;ZERO H
        DAD     SP              ;MOVE RETURN BACK TO H & L
        PCHL                    ;RETURN
```

Section 6

Comprehensive Memory Test

6.1 General Description

This memory test is a comprehensive memory diagnostic. The program will test the read, write, data hold and addressing capabilities of a block of memory between any two given locations.

6.2 Program Details

The comprehensive memory test is based on an implementation by Bock W. Lee [1] of the K and H memory test algorithm. The K and H algorithm, named after its creators, J. Knaizuk and C. Hartmann [2] uses modulo three addressing to help addressing problems which might normally be hidden.

The program uses two test patterns which are compliments of each other, the major and minor pattern. First one and then the other pattern are written in every third location and then read back as the program cycles through all memory locations. After all memory locations are tested using the major and minor patterns, a pass is complete. The patterns are then rotated and another pass through memory begins with the new test patterns.

6.3 Operation

The user is required to input the starting and stopping addresses. The test will continue to cycle through the test using the cyclic patterns until it is interrupted

by typing any console character.

The test has error messages which indicate the failing location and the test pattern which fails. End of pass messages are also given after each complete pass with one pair of test patterns.

The memory test is stored in programmable read-only memory on the diagnostic memory board. The program can be run under the diagnostic operating system test controller, or it can be started from the IMSAI 8080 front panel at a starting address of 'C000'.

The memory test is also stored on floppy disk and can be invoked by the CPM operating system under file name 'MEMTST.COM'

Note: The memory test requires the first 100 hex address for scratch pad so these addresses should not be tested using this test. The first 100 addresses should be tested using the mini-memory test.

```
;       MEMORY TEST
 DISC VERSION  24 MAY 79  B. DONLAN

        ORG     100H
;
;
WO      EQU     00      ;TEST BYTE
;
ENTRY1: LXI     H,0F0H
        SPHL
ENTRY:  LXI     H,ENTRY
        PUSH    H
        MVI     A,00            ;ZERO ACC
        STA     CODE
        CALL    CRLF
        LXI     H,MSG1
        CALL    PMSG
        LXI     H,MSG2
        CALL    PMSG
        CALL    BBIN
        XCHG
        SHLD    START
        LXI     H,MSG3
        CALL    PMSG
        CALL    BBIN
        XCHG
        SHLD    ENADR
        LXI     H,MSG8
        CALL    PMSG
        IN      CDATA           ;RESET IO FLAG
;
;
BEGIN:  MVI     C,WO    ;LOAD TEST BYTE
MTEST:  MVI     A,02    ;LOAD TEST BYTE
        STA     PART
MTLOP:  CALL    STUFF   ;STUFF MAJOR ALL OVER
        MVI     A,02    ;SET TWO AS MINOR
        CALL    STUFM   ;STUFF MINOR
        MVI     A,02    ; SET 2 AGAIN
        CALL    CHECK   ;NOW CHECK ALL LOC
PTCHK:  LDA     PART
        DCR     A
        STA     PART    ;STORE NEW PART
        CPI     00      ;FINISH THIS PASS ?
        JZ      RECYCLE ;YES
CONT:   MVI     A,01    ;NO CONTINUE
        CALL    STUFM   ;STUFF MINOR SERT
        MOV     A,C     ;LOAD MAJOR BYTE
        CMA             ;COMPLIMENT MAJOR BYTE
        MOV     C,A     ;SAVE NEW BYTE
        XRA     A       ;ZERO OTHER TEST BYTE
        CALL    CHECK
        JMP     MTLOP
;
;
RECYCLE:
        MOV     A,C
        STA     PART    ;SAVE INVERT TB TEMP
        LXI     H,MSG4  ;END OF PAS MESSAGE
        CALL    PMSG
        LDA     CODE    ;CHAR CODE
        ORA     A       ;SET FLAGS
        JNZ     ENTRY   ;START OVER
        ANA     A       ;CLEAR CARRY
        LDA     PART    ; RECOVER TEST BYTE
        ORA     A
        JZ      BEGIN
        RAL
        CMA
TB:     MOV     C,A     ;NEW TEST BYTE
        JMP     MTEST   ; ANOTHER PAS
```

```
;
START:  DS      2               ;LOC FOR START ADDR
ENADR:  DS      2               ;LOC FOR END ADDRESS
PART:   DS      1
CODE:   DS      1
;
;
STUFF:  CALL    STASTO  ;LOAD START AND END ADDR
DOIT:   MOV     M,C     ;STUFF MAJOR ALL OVER
        CALL    HILOX   ;SEE IF ALL MEM DONE
        JMP     DOIT    ;NO KEPP ON STUFFING
;
;
;
STUFM:  CALL    STASTO  ;LOAD ADDR AGAIN
        MOV     B,A     ;MINOR COUNTER
        CPI     00      ;MINOR WORD STUFF
        JNZ     HIL     ;NO
MINOR:  MOV     A,C     ;MAJOR TEST BYTE
        CMA             ;MINOR IS COMPLIMENT OF MAJOR
        MOV     M,A     ;STUFF MINOR BYTE IN MEM
        MVI     B,03    ;START MINOR COUNT AT 3
HIL:    CALL    HILOX   ;INC & CHK IF DONE
        DCR     B       ;DEC MINOR COUNTER
        JNZ     HIL     ;OK TO STUFF NO
        JMP     MINOR   ;YES
;
;
CHECK:  CALL    STASTO          ;LOAD START AND END
        MOV     B,A     ;LOAD MINOR COUNT
        CPI     00      ;COUNT ZERO
        JNZ     MAJR    ;NO GO TO MAJOR
MINR:   MOV     A,C     ;LOAD TEST BYTE MAJOR
        CMA             ; MINOR IS COMPLIMENYT
        CMP     M       ;READ AND COMPARE MEM LOC
        MVI     B,03    ;MINOR COUNT AT 3
        JMP     CKEND   ;CHECK FOR ERROR OR ABORT
MAJR:   MOV     A,C     ;LOAD MAJOR TEST BYTE
        CMP     M       ;READ AND COMPARE MEM WITH MAJOR
CKEND:  PUSH    B       ;SAVE COUNT AND MAJOR
        CNZ     ERR     ;GO TO ERR TO PRNT IF ERROR
        POP     B       ;RESTORE REGS
        IN      CSTAT   ;CHECK KEYBOARD
        ANI     02H
        JZ      FIN
        IN      CDATA   ;READ KEYS
        STA     CODE
FIN:    CALL    HILOX
        DCR     B       ;DEC MINOR COUNT
        JNZ     MAJR
        JMP     MINR    ;COUNT ZERO DO MINOR
;
;
;
STASTO: LHLD    ENADR   ;LOAD END ADDR
        XCHG            ;MOVE END TO C&D
        LHLD    START   ;LOAD START
        RET
;
;
ERR:    PUSH    D       ;SAVE END ADDR
        PUSH    PSW
        CALL    CRLF
        MOV     D,H
        MOV     E,L
        CALL    BINB    ;OUTPUT BAD ADDR
        MVI     D,08    ;SPACE COUNT
        CALL    BLNK    ;SPACE OVER 8
        POP     PSW
        MOV     B,A
        CALL    BITS    ;PRINT TEST BYTE
        MVI     D,0AH
        CALL    BLNK
        MOV     A,M
        CALL    BITS    ;PRINT BAD BYTE
        MOV     A,B     ;MOVE TEST BYTE BACK
        POP     D       ;RESTORE END ADDR
        RET
```

```
HILOX:  PUSH    A       ;SAVE ACC
        INX     H       ;INC CURRENT ADDR
        MOV     A,H     ;LOAD HIGH ODER ADDR
        CMP     D       ;COMPARE WITH END
        JNZ     DIFF    ;NO MATCH
        MOV     A,L     ;LOAD LOW ORDER
        CMP     E       ;COMPARE LOW ORDERS
        JNZ     DIFF    ;NO MATCH
        POP     A       ;MATCH END
        INX     SP      ;FAKE RETURN ONE LEVEL OUT
        INX     SP
        RET
DIFF:   POP     A       ;CONTINUE STUFFING
        RET
PROB:   MVI     C,3FH   ; ?
        CALL    CONOT   ;PRINT ?
        JMP     ENTRY
;
;
MSG1    DB      0DH,0AH,'MEMORY TEST',0
MSG2    DB      0DH,0AH,'ENTER START ADDRESS      ',0
MSG3    DB      0DH,0AH,'ENTER STOP ADDRESS     ',0
MSG4    DB      0DH,0AH,'END OF PASS       ',0AH,0
; diagnostic input output routines
; for brian donlan  26 feb 79

CSTAT   EQU  3          ;CONSOLE STATUS PORT.
CCOM    EQU  3          ;CONSOLE COMMAND PORT.
CDATA   EQU  2          ;CONSOLE DATA PORT.
CKBR    EQU  00000010B  ;KEYBOARD READY BIT.
CPTR    EQU  00000001B  ;PRINT READY BIT.
CNULL   EQU  1          ;CONSOLE NULL COUNT.


; CHECK CONSOLE INPUT STATUS.
;

CONST:  IN   CSTAT      ;READ CONSOLE STATUS.
        ANI  CKBR       ;LOOK AT KB READY BIT.
        MVI  A,0        ;SET A=0 FOR RETURN.
        RZ              ;NOT READY WHEN ZERO.
        CMA             ;IF READY A=FF.
        RET             ;RETURN FROM CONST.

;
; READ A CHARACTER FROM CONSOLE.
;
CONIN:   IN   CSTAT             ;READ CONSOLE STATUS.
         ANI  CKBR      ;IF NOT READY,

        JZ   CONIN      ;READY WHEN HIGH.
         IN   CDATA     ;READ A CHARACTER.
        OUT     CDATA
         ANI  7FH       ;MAKE MOST SIG. BIT = 0.
         RET
;
; WRITE A CHARACTER TO THE CONSOLE DEVICE.
;
CONOT:  MVI  A,0DH      ;IF IT'S A CR,
        CMP  C          ;THEN HOP OUT
        JZ   CONUL      ;TO NULL ROUTINE.
CONOT1: IN   CSTAT      ;READ CONSOLE STATUS.
        ANI  CPTR       ;IF NOT READY,
        JZ   CONOT1     ;READY WHEN HIGH.
        MOV  A,C        ;GET CHARACTER.
        OUT  CDATA      ;PRINT IT.
        RET             ;RETURN.
CONUL:  PUSH B          ;SAVE B&C.
        MVI  B,CNULL    ;GET NULL COUNT.
CONUL1: CALL CONOT1     ;PRINT CR.
        MVI  C,0        ;GET NULL CHAR.
        DCR  B          ;DECREMENT COUNTER.
        JNZ  CONUL1     ;DO NEXT NULL.
        POP  B          ;RESTORE B&C.
        MOV  A,C        ;RESTORE A.
        RET             ;RETURN.
```

```
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;       PRINT MESSAGE UNTIL ZERO
;       MESSAGE ADDRESS REG H & L
;
;;;;;;;;;;;;;;;;;;;;;;;
PMSG:   MOV     A,M         ;GET CHAR
        ORA     A           ;IS IT A  ZERO
        RZ
        MOV     C,A         ;OTHERWISE PRINT
        CALL    CONOT
        INX     H           ;INC ADDRESSS
        JMP     PMSG
;
;
;
MSG8    DB      ODH,OAH,OAH,'LOC.        TEST BYTE        MEMORY BYTE',0
;;;;;;;;;;;;;;;;;;;;;;;;;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;    PRINT 8 BIT WORD IN BINARY FORMAT
;       INPUT:  DATA IN REG A
;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;
BITS:   MOV     B,A         ; DATA
        MVI     A,80H       ; MASK
OVER:   MVI     C,30H
        MOV     E,A         ; STORE MASK
        ANA     B           ; AND WITH MASK
        JZ      PRNT        ; JUMP IF ZERO
        MVI     C,31H
PRNT:   CALL    CONOT
        ANA     B           ; ZERO CARRY
        MOV     A,E         ; LOAD MASK
        RAR
        JNC     OVER
        RET
;;
;
BLNK:   MVI     C,20H               ;PRINT BLANKS, # IN REG. D
LP1:    CALL    CONOT1
        DCR     D
        JNZ     LP1
        RET
;
BINHA:  MOV     A,D
        RAR
        RAR
        RAR
        RAR
        CALL    BIN1
        MOV     C,A
        CALL    CONOT
        MOV     A,D
        CALL    BIN1
        MOV     C,A
        CALL    CONOT
        RET
;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;    OUTPUTS FOUR HEX DIGITS IN ASCII
;    ENTER WITH DATA IN REG PAIR E AND D
;;;;;;;;;;;;;;;;;;;
;;
;
BINB:   CALL    BINHA
        MOV     D,E
        CALL    BINHA
        RET
```

```
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;     CONVERTS HEX TO ASCII
;     INPUT: 4 BITS HEX  REG A
;     OUTPUT:  8 BIT ASSCII REG A
;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;;;
;
BIN1:   ANI     OFH
        ADI     30H
        CPI     3AH
        RC
        ADI     07H
        RET
;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;     INPUTS 4 DIGITS FROM CONSOLE
;     RETURN;  4 HEX DIGITS IN REG E-D
;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;;
;
BBIN:   CALL    CONIN
        CALL    AHS1
        RAL
        RAL
        RAL
        RAL
        ANI     OFOH
        MOV     D,A
        CALL    CONIN
        CALL    AHS1
        ANI     OFH
        ORA     D
        MOV     D,A
        CALL    CONIN
        CALL    AHS1
        RAL
        RAL
        RAL
        RAL
        ANI     OFOH
        MOV     E,A
        CALL    CONIN
        CALL    AHS1
        ANI     OFH
        ORA     E
        MOV     E,A
        RET
;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;     CONVERT ASCII TO HEX
;     INPUT;  8 BIT ASCII  REG A
;     OUTPUT:  4 BIT HEX REG A
;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;;
;
AHS1:   NOP
        SUI     30H
        CPI     OAH
        RC
        SUI     07H
        RET
```

```
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;       INITIATE SIO PORTS
;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;;
;
INITA:  MVI     A,0AAH          ;GET DUMMY MODE WORD
        OUT     CSTAT           ;OUTPUT IT
        MVI     A,40H           ;GET RESET BIT
        OUT     CSTAT           ;RESET SIO BOARD
        MVI     A,0CEH          ;GET REAL MODE WORD
        OUT     CSTAT           ;SET THE MODE FOR REAL
        MVI     A,37H           ;GET THE COMMAND
        OUT     CSTAT           ;OUTPUT IT
        RET
;
;
;
CRLF:   MVI     C,13            ;CR
        CALL    CONOT
LF:     MVI     C,10            ;LF
        CALL    CONOT1
        MVI     C,7FH
        CALL    CONOT1
        CALL    CONOT
        RET
```

Section 7

Formatted Disk Test

7.1 General Description

The formatted disk test is designed to test the operation of the Pertec floppy disk drive and the Tarbell Disk controller. The ability of the disk system to read, write and seek tracks is tested in the normal formatted mode.

7.2 Program Details

The formatted disk test is the largest and most complex of all the diagnostics in this package. The test is completely self-contained and requires no external I/O subroutines.

The ability of the disk system to read, write and seek tracks is tested by writing a known test pattern and then repositioning the read/write head before performing a verification read. In order to test the disk drive for track positioning and skew error the head is moved between each read and write. The test sequence is as follows:

1. write inner track
2. seek outer track
3. write outer track
4. seek inner track
5. read and verify inner track
6. seek outer track
7. read and verify outer track
8. increment inner and outer track counters

The inner track starts at one and the outer track starts at 38. This continues until all 26 sectors on 77 tracks are tested. Extensive error checking is performed on both the read/write data and the disk status. A large number number of error messages are provided to aid in error analysis. All seek error and read/write data error messages include the sector and track number in question.

7.3 Operation

This test will request that a formatted scratch disk for reading and writing be mounted. The mounting of the disk must then be confirmed by the operator typing a 'Y' on the console device.

The test requires no further interaction unless an error is encountered. After an error is reported, the operator must instruct the program whether to repeat(R) the last sector test or to continue(C) on to the next sector. Raising sense switch '0' will direct the test to automatically continue after an error.

The test can be stopped at any time by typing a 'control B' on the console device.

Each sector contains 128 data bytes. When a read data verification error is encountered, the faulty track and sector are reported and the number of incorrect bytes in the sector is counted. Only the last errant data byte is listed.

The disk test is stored in programmable memory on the diagnostic memory board. The disk test can be run under the diagnostic operating system test controller, or it can be started from the IMSAI 8080 front panel at a starting address of 'C800'.

The disk test is also stored on floppy disk and it can be invoked by the CPM operating system under file name 'DSKTST.COM'.

```
;       DISK TEST FOR TARBELL DISK CONTROLLER
;       BRIAN J. DONLAN
;       18  MAR  79
;  DISC VERSION
;
;
        ORG     0100H
ENTRY:  LXI     H,MSG1          ;OPENING MESSAGE
        CALL    PMSG
        LXI     H,MSG1A
        CALL    PMSG
        CALL    CONIN           ;CHECK KEYBOARD
        CPI     'Y'             ;CHECK IF Y
        JNZ     ENTRY           ;  ?? START OVER
        CALL    CRLF
LOOP6:  CALL    CRLF
        XRA     A               ;ZERO ACC
        STA     ERRFLG          ;ZERO EERROR FLAG
        STA     LPCNT           ;ZERO LOOP COUNT
        CALL    HOME            ;HOME DRIVE TO TRK 0
LOOP4:  XRA     A
        STA     INNER           ;ZERO INNER TRK
        MVI     A,38            ;OUTER TRK
        STA     OUTER
        CALL    PAT             ;GET PATTERN
        CALL    INWRT
        MVI     A,34
        CALL    SEEK            ;
        CALL    INRD            ;MOVE BACK AND CHECK TRK 00
        MVI     A,01            ;SET UP TO DO PAIRS
        STA     INNER           ;START PAIRS WITH TRK01
;
; TEST FOR CONSOLE INTERRUPT
LOOP8:  IN      CSTAT
        ANI     02H             ;KEYBAORD READY
        JZ      LOOP3           ;NO
        IN      CDATA           ;READ KEYS
        CPI     03H             ;CONTROL C
        CPI     02H             ;CONTROLB
        JZ      ENTRY           ;START OVER AGAIN
        ;
LOOP3:  CALL    INWRT           ;WRITE INNER TRK
        CALL    OUTWRT
        CALL    INRD            ;READ INNER TRK
        CALL    OUTRD
        LDA     INNER
        INR     A
        STA     INNER
        ADI     38              ;FIND NEXT OUTER T4K
        STA     OUTER           ;STORE OUTER TRK
        CPI     77              ;TRK    77 YET ?
        JNZ     LOOP8           ;NOT DONE YET
        LDA     LPCNT           ;LOOP COUNTER
        INR     A
        STA     LPCNT
        JMP     LOOP4
;
;
;       PATTERN ROUNTINE EXPANDABLE
PAT:    LDA     LPCNT           ;LOAD LOOP COUNTER
        JZ      IST
        CPI     01              ;SECOND PASS
        JZ      SECD
        CPI     02
        JZ      THIRD
        LXI     H,MSG2          ;END OF PASS
        CALL    PMSG
        IN      CSTAT           ;CHECK KEYBOARD
        ANI     02H
        JZ      LOOP6           ;CONTINUE TEST UNTIL INTERUPTED
        HLT
        JMP     ENTRY
IST:    MVI     A,0FFH          ;ALL ONES PATERN
        STA     PATEN           ;STORE PATTERN
        RET
SECD:   MVI     A,00H           ;ALL ZERO PATTERN
        STA     PATEN
        RET
THIRD   MVI     A,55H           ;ALTER PATTERN
        STA     PATEN
        RET
```

```
;
;       WRITE INNER TRK
INWRT:  LDA     INNER
        STA     TRK
BOTH:   CALL    SEEK            ;MOVE HEAD TO TRK
        MVI     A,01            ;FIRST SECTOR
        STA     SECT
;
LOOP1:  XRA     A               ;ZERO ACC
        STA     REPETE          ;ZERO REPEAT FLAG
        CALL    WRITE           ;WRITE ONE SECTOR
        LDA     REPETE          ;LOAD REPEAT FLAG
        ORA     A               ;SET FLAGS
        JNZ     LOOP1           ;REPEAT SECTOR
        LDA     SECT
        INR     A               ;INC SECTOR
        STA     SECT
        CPI     27              ;ALL SECTOR DONE ?
        JNZ     LOOP1           ;NO
        RET
;
;
;       WRITE OUTER TRK
OUTWRT: LDA     OUTER           ;LOAD OUTER TRK
        STA     TRK
        JMP     BOTH            ;COMMON WRITE ROUNTINE
;
;
;       READ INNER TRK
INRD:   LDA     INNER
        STA     TRK
BOTH2:  CALL    SEEK            ;MOVE HEAD TO TRK
        MVI     A,01            ;FIRST SECTOR
        STA     SECT            ;ZERO SECTOR
;
LOOP5:  XRA     A
        STA     ERRFLG          ;ZREO ERROR COUNT
        STA     REPETE
        CALL    READ            ;READ ONE SECTOR
        XRA     A               ;ZERO ACC
        STA     ERRFLG
        LDA     REPETE          ;REPEAT FLAG
        ORA     A               ;SET FLAGS
        JNZ     LOOP5
        LDA     SECT
        INR     A
        STA     SECT            ;NEXT SECTOR
        CPI     27              ;ALL SECTORS DONE ?
        JNZ     LOOP5           ;NO
        RET
;
;
;       READ OUTER TRK
OUTRD:  LDA     OUTER           ;OUTER TRK NO.
        STA     TRK
        JMP     BOTH2
;
ERRPNT: LXI     H,MSG3          ;ERROR MESSAGE
        CALL    PMSG
        LDA     ERRFLG          ;ERROR COUNT
        MOV     D,A
        CALL    BINHA           ;PRINT  ERROR COUNT
        LXI     H,MSG4          ;HEADINGS
        CALL    PMSG
        MVI     D,03            ;SPACE OVER
        CALL    BLNK
        LDA     TRK             ;TRACK NO.
        MOV     D,A
        CALL    BINHA           ;PRINT TRACK NO.
        MVI     D,16            ;SPACE OVER
        CALL    BLNK
        LDA     SECT            ;SECTOR NO.
        MOV     D,A
```

```
        CALL    BINHA           ;PRINT SECTOR NO.
        MVI     D,13            ;SPACE OVER
        CALL    BLNK
        LDA     PATEN
        CALL    BITS            ;PRINT TEST PATTERN
        MVI     D,12            ;SPACE OVE
        CALL    BLNK
        LDA     BADBT           ;LAST BAD BYTE
        CALL    BITS            ;PRINT LAST BAD BYTE
        RET
;
LPCNT:  DS      1               ;SPACE FOR LOOP COUNTER
INNER:  DS      1               ;SPACE FOR INNER TRK NO.
OUTER:  DS      1               ;SPACE FOR OUTER TRK NO.
PATEN   DS      1               ;SPACE FOR TEST PATTERN
ERRFLG: DS      1               ;SPACE FOR ERROR COUNT
BADBT:  DS      1               ;SPACE FOR BAD BYTE
BDTRK:  DS      1               ;SPACE FOR DISK READ TRK WHEN ERR
REPETE: DS      1               ;REPETE FLAG
MSG1:   DB      0DH,0AH,'DISK TEST NO. 1 FORMATTED TEST  ',0
MSG1A:  DB      0DH,0AH,'LOAD SCRATCH DISK  TYPE Y WHEN READY',0
MSG2    DB      0DH,0AH,' END OF PASS ',0
MSG3:   DB      0DH,0AH,'DATA ERROR ON DISK CHECK       ERROR COUNT IN HEX   ',0
MSG4:   DB      0DH,0AH,' TRACK NO.         SECTOR NO.        TEST BYTE         LAST ERROR'
MSG5:   DB      0DH,0AH,'HEAD POSITION ',0
MSG6:   DB      0DH,0AH,'DISK TRACK           CONTROLLER TRACK          SECTOR ',0DH,0AH,0
MSG7:   DB      0DH,0AH,0DH,0AH,'  !! EXECUTION STOPPED !! ',0
MSG8:   DB      0DH,0AH,'TYPE R TO RETRY,  C TO CONTINUE,  ANYTHING ELSE STOP ',0
;
CSTAT   EQU  3          ;CONSOLE STATUS PORT.
CCOM    EQU  3          ;CONSOLE COMMAND PORT.
CDATA   EQU  2          ;CONSOLE DATA PORT.
CKBR    EQU  00000010B  ;KEYBOARD READY BIT.
CPTR    EQU  00000001B  ;PRINT READY BIT.
CNULL   EQU  1          ;CONSOLE NULL COUNT.
DISK    EQU  0F8H       ;DISK BASE ADDRESS.
DCOM    EQU  DISK       ;DISK COMMAND PORT.
DSTAT   EQU  DISK       ;DISK STATUS PORT.
TRACK   EQU  DISK+1     ;DISK TRACK PORT.
SECTP   EQU  DISK+2     ;DISK SECTOR PORT.
DDATA   EQU  DISK+3     ;DISK DATA PORT.
WAIT    EQU  DISK+4     ;DISK WAIT PORT.
DCONT   EQU  DISK+4     ;DISK CONTROL PORT.

TRK:    DS      1               ;ADDRESS FOR TRACK
SECT:   DS      1               ;ADDRESS FOR SECTOR

;
; READ A CHARACTER FROM CONSOLE.
;
CONIN:   IN   CSTAT             ;READ CONSOLE STATUS.
         ANI  CKBR      ;IF NOT READY,

        JZ   CONIN      ;READY WHEN HIGH.
         IN   CDATA     ;READ A CHARACTER.
        OUT     CDATA
         ANI  7FH       ;MAKE MOST SIG. BIT = 0.
         RET
;
; WRITE A CHARACTER TO THE CONSOLE DEVICE.
;
CONOT:  MVI  A,0DH      ;IF IT'S A CR,
        CMP  C          ;THEN HOP OUT
        JZ   CONUL      ;TO NULL ROUTINE.
CONOT1: IN   CSTAT      ;READ CONSOLE STATUS.
        ANI  CPTR       ;IF NOT READY,
        JZ   CONOT1     ;READY WHEN HIGH.
        MOV  A,C        ;GET CHARACTER.
        OUT  CDATA      ;PRINT IT.
        RET             ;RETURN.
CONUL:  PUSH B          ;SAVE B&C.
        MVI  B,CNULL    ;GET NULL COUNT.
CONUL1: CALL CONOT1     ;PRINT CR.
        MVI  C,0        ;GET NULL CHAR.
        DCR  B          ;DECREMENT COUNTER.
        JNZ  CONUL1     ;DO NEXT NULL.
        POP  B          ;RESTORE B&C.
        MOV  A,C        ;RESTORE A.
        RET             ;RETURN.
```

```
; MOVE DISK TO TRACK ZERO.
;
HOME:   MVI   A,0D0H      ;CLEAR ANY PENDING COMMAND.
        OUT   DCOM
        XRA     A         ;ZERO ACC
        STA     TRK       ;STORE TRACK
HOME1:  IN    DSTAT       ;READ DISK STATUS.
        RRC               ;LOOK AT LSB.
        JC    HOME1       ;WAIT FOR NOT BUSY.
        MVI   A,3         ;20 MS STEP RATE.
        OUT   DCOM        ;ISSUE HOME COMMAND.
        IN    WAIT        ;WAIT FOR INTRQ.
        ORA   A           ;SET FLAGS.
        JM    HERR        ;ERROR IF DRQ.
        IN    DSTAT       ;READ DISK STATUS.
        MOV   D,A         ;SAVE IN REGISTER D.
        ANI   4           ;LOOK AT BIT 2.
        JZ    HERR        ;ERROR IF NOT TRK 0.
        MOV   A,D         ;GET STATUS BACK.
        ANI   91H         ;MASK NON-ERROR BITS.
        RZ                ;RETURN IF NO ERROR.
HERR:   LXI   H,HEMSG     ;PRINT "HOME ".
        MOV   A,D         ;MASK NON-ERROR BITS.
        ANI   91H
        MOV   D,A
        JMP   ERMSG       ;DO COMMON ERROR MSGS.
;
; SELECT DISK NUMBER.
;
INITDSK: MVI      A,02            ;DRIVE NO. 1
DSK1:   OUT   DCONT       ;SET THE LATCH WITH CODE.
         RET              ;RETURN FROM SELDSK.
;
; READ THE SECTOR AT SECT, FROM THE PRESENT TRACK.
;  SECTOR IN  SECT
;   HEAD LOAD FIRST
;
READ:   LXI       H,080H          ;READ BUFFER
        LDA       SECT
READ1:  OUT   SECTP       ;SET SECTOR INTO 1771.
        MVI   A,8CH       ;CODE FOR READ W/O HD LD.
READE:  OUT   DCOM        ;SEND COMMAND TO 1771.
RLOOP:  IN    WAIT        ;WAIT FOR DRQ OR INTRQ.
        ORA   A           ;SET FLAGS.
        JP    RDDONE      ;DONE IF INTRQ.
        IN    DDATA       ;READ A DATA BYTE FROM DISK.
;
        MOV       M,A             ;STORE IN BUFFER
        INX       H               ;INC BUFF POINTER
;
        JMP       RLOOP
;
; COMPARE DATA WITH TEST BYTE;
RDDONE: LXI       H,080H          ;HEAD OF BUFFER
        LDA       PATEN           ;TEST PATTERN
        MOV       B,A             ;PATTERN TO B
        MVI       D,080H          ;COUNTER FOR BYTES
COMPLP: MOV       A,M             ;GET DATA
        CMP       B               ;COMPARE WITH TB
        JNZ       DATERR          ;ERROR
ERRET:  INX       H
        DCR       D               ;DEC BYTE COUNT
        JNZ       COMPLP          ;DO 128 TIMES
        IN    DSTAT       ;READ DISK STATUS.
        ANI   9DH         ;LOOK AT ERROR BITS.
        MOV       D,A     ;SAVE ERROR BITS
        LDA       ERRFLG          ;READ ERROR FLAG
        ORA       D               ;SET FLAGS ON COMBO
        RZ                ;RETURN IF NONE.
        LXI   H,RDMSG     ;PRINT "READ ".
ERMSG:  CALL PMSG         ;PRINT ORIGIN MESSAGE.
```

```
;       COMMON ERROR PRINT OUT
;
ERMSG1: MOV  A,D        ;GET ERROR BITS.
        ANI  80H        ;IF BIT 7 HIGH,
        LXI  H,NRMSG    ;"NOT READY".
        CNZ PMSG
        MOV  A,D        ;GET ERROR BITS.
        ANI  10H        ;IF BIT 4 IS HIGH,
        LXI  H,RNMSG    ;PRINT "RECORD NOT FOUND"
        CNZ PMSG
        MOV  A,D        ;GET ERROR BITS.
        ANI  8H         ;IF BIT 3 IS HIGH,
        LXI  H,CRCMSG   ;PRINT "CRC ERROR".
        CNZ PMSG
        MOV  A,D        ;GET ERROR BITS.
        ANI  4H         ;IF BIT 2 IS HIGH,
        LXI  H,LDMSG    ;PRINT "LOST DATA".
        CNZ PMSG
        MOV  A,D        ;GET ERROR BITS.
        ANI  1          ;IF BIT 1 IS HIGH,
        LXI  H,BSYMSG   ;PRINT "BUSY".
        CNZ  PMSG
PERMSG: LXI  H,ERRMSG   ;PRINT "ERROR."
        CALL PMSG
        MOV     A,D             ;MOVE FLAGS TO ACC
        ANI     18H             ;CRC OR RECORD NOT FOUND
        JZ      RETRY
IRKCHK: MVI     A,0C4H
        OUT     DCOM            ;READ ADDRESS
        IN      WAIT
        IN      DDATA           ;TRACK ADDRESS
        STA     BDIRK
CHKS2   IN      WAIT            ;DUMP REST OF DATA
        JM      CHKS2
        LXI     H,MSG5          ;HEAD ERROR MESSAGE
        CALL    PMSG
        LXI     H,MSG6          ;HEADINGS
        CALL    PMSG
        MVI     D,05H
        CALL    BLNK            ;SPACE OVER
        LDA     BDIRK           ;DISK IRK
        MOV     D,A
        CALL    BINHA           ;PRINT IRK
        MVI     D,15H
        CALL    BLNK            ;SPACE OVER
        IN      TRACK
        MOV     D,A
        CALL    BINHA           ;PRINT IRK
        MVI     D,13H
        CALL    BLNK
        LDA     SECT            ;SECTOR
        MOV     D,A
        CALL    BINHA           ;PRINT SECTO NO.
RETRY:  LDA     ERRFLG
        ORA     A               ;SET FLAGS
        CNZ     ERRPNT          ;GO TO READ CHECK ERROR PRINT
        IN      CDATA           ;CLEAR KEYBOARD
        IN      OFFH            ;READ SENSE SWITCHES
        ANI     01H             ;SWITCH 0
        JNZ     CONT
        LXI     H,MSG8
        CALL    PMSG            ;REQUEST INPUT
        CALL    CONIN           ;READ KEYS
        CPI     'R'             ;CHECK FOR R
        JZ      FIX
        CPI     'C'             ;CHECK FOR C
        JZ      CONT
        HLT
FIX:    MVI     A,01            ;SET REPETE FLAG
        STA     REPETE
        CALL    CRLF
```

```
        CALL    CRLF
        RET
CONT:   CALL    CRLF
        CALL    CRLF
        RET
;
DATERR: STA     BADBT           ;SAVE BAD BYTE
        LDA     ERRFLG          ;LOAD ERROR COUNT
        INR     A
        STA     ERRFLG          ;NEW COUNT
        JMP     ERRET           ;RETURN
;
;
; WRITE THE SECTOR AT SECT, ON THE PRESENT TRACK.
; USE STARTING ADDRESS AT DMAADD.
;  LOAD HEAD FIRST
;
WRITE:  LDA     PATEN
        MOV     B,A     ;TEST PATTERN IN B
        LDA     SECT    ;LOAD SECTOR
WRITE1: OUT  SECTP      ;SET THE SECTOR INTO 1771.
        MVI  A,0ACH     ;SET UP 1771 FOR WRITE.
        OUT  DCOM
WLOOP:  IN   WAIT       ;WAIT FOR READY.
        ORA  A          ;SET FLAGS.
        JP   WDONE      ;HOP OUT WHEN DONE.
;
;     INSERT PATTERN HERE
        MOV     A,B     ;LOAD TEST PATTERN
;
;
        OUT  DDATA      ;WRITE ONTO DISK.
        INX  H          ;INCREMENT MEM PTR.
        JMP  WLOOP      ;KEEP WRITING.
WDONE:  IN   DSTAT      ;READ DISK STATUS.
        ANI  0FDH       ;LOOK AT THESE BITS.
        MOV     D,A     ;SAVE STATUS BITS
PROCER: RZ              ;RETURN IF NO ERR.
WERRO:  LXI  H,WTMSG    ;PRINT "WRITE ".
        CALL PMSG
        MOV  A,D        ;GET ERROR BITS.
        ANI  40H        ;LOOK AT BIT 6.
        LXI  H,WPMSG    ;PRINT "PROTECT ".
        CNZ  PMSG
        MOV  A,D        ;GET ERROR BITS.
        ANI  20H        ;LOOK AT BIT 5.
        LXI  H,WFMSG    ;PRINT "FAULT ".
        CNZ  PMSG
        JMP  ERMSG1     ;DO COMMON MESSAGES.
;
; MOVE THE HEAD TO THE TRACK IN REGISTER A.
;
SEEK:   OUT  DDATA      ;TRACK TO DATA REGISTER.
BUSY:   IN   DSTAT      ;READ DISK STATUS.
        RRC             ;LOOK AT BIT 0.
        JC   BUSY       ;WAIT TILL NOT BUSY.
        MVI  A,12H      ;SET FOR 10 MS STEP.
        ORI  4          ;VERIFY ON LAST TRACK.
        OUT  DCOM       ;ISSUE SEEK COMMAND.
        IN   WAIT       ;WAIT FOR INTRQ.
        IN   DSTAT      ;READ STATUS.
        ANI  91H        ;LOOK AT BITS.
        MOV     D,A     ; SAVE STATUS
        RZ              ;RETURN IF NO ERROR
        LXI  H,SKMSG    ;PRINT "SEEK ".
        JMP  ERMSG      ;DO COMMON ERR MESSAGES.
;
; PRINT THE MESSAGE AT H&L UNTIL A ZERO.
;
PMSG:   MOV  A,M        ;GET A CHARACTER.
        ORA  A          ;IF IT'S ZERO,
        RZ              ;RETURN.
        MOV  C,A        ;OTHERWISE,
        CALL CONOT      ;PRINT IT.
        INX  H          ;INCREMENT H&L,
        JMP  PMSG       ;AND GET ANOTHER.
```

```
; CBIOS MESSAGES
RENT     EQU      0000H    ;MONITOR ENTRY
;
;
NRMSG:  DB    'NOT READY ',0
RNMSG:  DB    'RECORD NOT FOUND ',0
CRCMSG: DB    'CRC ',0
LDMSG:  DB    'LOST DATA ',0
BSYMSG: DB    'BUSY ',0
WPMSG:  DB    'PROTECT ',0
WFMSG:  DB    'FAULT ',0
ERRMSG: DB    'ERROR.',0
RDMSG:  DB    ODH,OAH,'READ ',0
WTMSG:  DB    ODH,OAH,'WRITE ',0
SKMSG:  DB    ODH,OAH,'SEEK ',0
HEMSG:  DB    ODH,OAH,'HOME ',0
MNTMSG: DB    ODH,OAH,'MOUNT ',0

;;;;;;;;;;;;;;;;;;;;;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;    PRINT 8 BIT WORD IN BINARY FORMAT
;        INPUT:  DATA IN REG A
;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;
BITS:   MOV     B,A       ; DATA
        MVI     A,80H     ; MASK
OVER:   MVI     C,30H
        MOV     E,A       ; STORE MASK
        ANA     B         ; AND WITH MASK
        JZ      PRNT      ; JUMP IF ZERO
        MVI     C,31H
PRNT:   CALL    CONOT
        ANA     B         ; ZERO CARRY
        MOV     A,E       ; LOAD MASK
        RAR
        JNC     OVER
        RET
;;
;
BLNK:   MVI     C,20H             ;PRINT BLANKS, # IN REG. D
LP1:    CALL    CONOT1
        DCR     D
        JNZ     LP1
        RET
;
BINHA:  MOV     A,D
        RAR
        RAR
        RAR
        RAR
        CALL    BIN1
        MOV     C,A
        CALL    CONOT
        MOV     A,D
        CALL    BIN1
        MOV     C,A
        CALL    CONOT
        RET
;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;    OUTPUTS FOUR HEX DIGITS IN ASCII
;    ENTER WITH DATA IN REG PAIR E AND D
;;;;;;;;;;;;;;;;;
;;
;
BINB:   CALL    BINHA
        MOV     D,E
        CALL    BINHA
        RET
```

```
;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;     CONVERTS HEX TO ASCII
;     INPUT: 4 BITS HEX  REG A
;     OUTPUT:  8 BIT ASSCII REG A
;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;;;
;
BIN1:   ANI     0FH
        ADI     30H
        CPI     3AH
        RC
        ADI     07H
        RET
;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;      INITIATE SIO PORTS
;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;;
;
INITA:  MVI     A,0AAH          ;GET DUMMY MODE WORD
        OUT     CSTAT           ;OUTPUT IT
        MVI     A,40H           ;GET RESET BIT
        OUT     CSTAT           ;RESET SIO BOARD
        MVI     A,0CEH          ;GET REAL MODE WORD
        OUT     CSTAT           ;SET THE MODE FOR REAL
        MVI     A,37H           ;GET THE COMMAND
        OUT     CSTAT           ;OUTPUT IT
        RET
;
;
;
CRLF:   MVI     C,13            ;CR
        CALL    CONOT
LF:     MVI     C,10            ;LF
        CALL    CONOT1
        MVI     C,7FH
        CALL    CONOT1
        CALL    CONOT
        RET
;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;
;
;
        END
```

Section 8

Track Write Routine

8.1 General Description

The track write routine is not a diagnostic test, but rather a programmed aid to be used during disk drive maintenance and alignment. When executed, an entire track, as selected in the sense switches, is repeatedly written with an all ones pattern.

8.2 Program Details

The disk track write routine does not test the data written, but it does test and report on the ability of the disk drive to load the read/write head and to move it to a selected track.

The track write routine reads the IMSAI 8080 front panel sense switches for the desired track. Error checking is performed to test if the selected track is greater than 76, the last track. If the selected track number is greater than 76, the front panel sense lites oscillate and no writing is performed.

If the selected track number is valid, a seek to that track is performed. The read/write head is then loaded and full track writing can begin at the next index marker. The entire track is written with all ones until the index mark is reached again. The track is repeatedly written until a new track is selected by the operator.

This continuous writing can be very valuable when troubleshooting or aligning the disk drive heads and read/write circuitry as outlined in the Pertec disk drive manual.

8.3 Operation

Upon entering the program, the routine will request that a scratch disk be mounted. The scratch disk does not need to be formatted for this routine. After the scratch disk is loaded, the desired track should be set in the sense switches and then type a 'Y' on the console to begin. The drive will then perform a seek to that track and begin writing.

The track number may be changed at any time and the sequence will begin on the new track. A convenient way to stop the writing at any time is to raise the left most sense switch which halts the write operations by forcing a large track number.

Some drive error messages ask the operator whether to abort or continue after the error.

The track write routine is stored in programmable memory on the diagnostic memory board. The write routine can be run under the diagnostic operating system test controller, or it can be started from the IMSAI 8080 front panel at a starting address of 'CD80' Hex.

The track write routine is also stored on floppy disk and it can be invoked by the CPM operating system.

under file name 'WRTTRK.COM'.

```
;  DISC TEST 8" SD  TRACK WRITE
;     SELECT TRACK IN SENSE SWITCHES
;     CP/M VERSION
;     BRIAN CONLAN
;     JUNE 79
;
          ORG     0100H
;
ENTRYA:   JMP     STARTA
ENTRYB:   LXI     H,080H
          SPHL
          DI                          ;SET STACK
          CALL    INITA
STARTA:   LXI     H,MSG1B             ;RESET SIO
READT:    CALL    PMSG
          CALL    CONIN               ;READ KEYBOARD
          CPI     'Y'
          LXI     H,MSG2A
          JNZ     READT
          CALL    HOME
STARTB:   ORA     A                   ;SET FLAGS
          JNZ     STARTA              ;ERROR START OVER
          LXI     H,STARTB            ;SUBROUTINE RETURN
          PUSH    H
STARTC:   IN      0FFH                ;READ SENSE SWITCHES
          CPI     77                  ;PREVENT TRACK OVER-DRIVE
          JNC     ERRA
SEEKA:    CALL    SEEK
          MVI     B,0FFH              ;MOVE HEAD TO TRACK
          MVI     A,0F4H              ;TEST PATTERN
          OUT     DCOM                ;WRITE TRK COMMAND
WRTLP:    IN      WAIT
          ORA     A
          JP      WDONE
          MOV     A,B
          OUT     DDATA
          JMP     WRTLP
;
;
;
ERRA:     MVI     B,0F0H
ERRLP:    MOV     A,B
          CMA
          OUT     0FFH
          LXI     D,01H
          LXI     H,000H              ;DELAY LOOP
ERRLPB:   DAD     D
          JNC     ERRLPB
          MOV     B,A
          IN      0FFH                ;SEE IF SWITCHES FIXED
          CPI     77
          JNC     ERRLP
DELAY:    LXI     H,0
          LXI     D,01H
DELP:     DAD     D
          JNC     DELP
DELAYA:   LXI     H,0
          LXI     D,01H
DELPA:    DAD     D
          JNC     DELPA
          JMP     STARTC
```

```
MSG1B:  DB      0DH,0AH,0AH,'DISK TRACK WRITE ROUTINE'
        DB      0DH,0AH,'LOAD SCRATCH DISK  TYPE Y WHEN READY ',0
MSG2A:  DB      0DH,0AH,'?? ',0
;
;
;
LPCNT:  DS      1               ;SPACE FOR LOOP COUNTER
BADBT:  DS      1               ;SPACE FOR BAD BYTE
BDTRK:  DS      1               ;SPACE FOR DISK READ TRK WHEN ERR
MSG1:   DB      0DH,0AH,'DISK TEST NO. 1 FORMATTED TEST  ',0
MSG1A:  DB      0DH,0AH,'LOAD SCRATCH DISK  TYPE Y WHEN READY',0
MSG2    DB      0DH,0AH,' END OF PASS ',0
MSG3:   DB      0DH,0AH,'DATA ERROR ON DISK CHECK       ERROR COUNT IN HEX   ',0
MSG4:   DB      0DH,0AH,' TRACK NO.         SECTOR NO.        TEST BYTE          LAST ERROR',0DH,
MSG5:   DB      0DH,0AH,'HEAD POSITION ',0
MSG6:   DB      0DH,0AH,'DISK TRACK           CONTROLLER TRACK          SECTOR ',0DH,0AH,0
MSG7:   DB      0DH,0AH,0DH,0AH,'  !! EXECUTION STOPPED !! ',0
MSG8:   DB      0DH,0AH,'TYPE R TO RETRY,  C TO CONTINUE,  ANYTHING ELSE STOP ',0
;
CSTAT   EQU  3          ;CONSOLE STATUS PORT.
CCOM    EQU  3          ;CONSOLE COMMAND PORT.
CDATA   EQU  2          ;CONSOLE DATA PORT.
CKBR    EQU  00000010B  ;KEYBOARD READY BIT.
CPTR    EQU  00000001B  ;PRINT READY BIT.
CNULL   EQU  1          ;CONSOLE NULL COUNT.
DISK    EQU  0F8H       ;DISK BASE ADDRESS.
DCOM    EQU  DISK       ;DISK COMMAND PORT.
DSTAT   EQU  DISK       ;DISK STATUS PORT.
TRACK   EQU  DISK+1     ;DISK TRACK PORT.
SECTP   EQU  DISK+2     ;DISK SECTOR PORT.
DDATA   EQU  DISK+3     ;DISK DATA PORT.
WAIT    EQU  DISK+4     ;DISK WAIT PORT.
DCONT   EQU  DISK+4     ;DISK CONTROL PORT.

TRK:    DS      1               ;ADDRESS FOR TRACK
SECT:   DS      1               ;ADDRESS FOR SECTOR

;
; READ A CHARACTER FROM CONSOLE.
;
CONIN:   IN   CSTAT             ;READ CONSOLE STATUS.
         ANI  CKBR      ;IF NOT READY,

        JZ   CONIN      ;READY WHEN HIGH.
         IN   CDATA     ;READ A CHARACTER.
        OUT     CDATA
         ANI  7FH       ;MAKE MOST SIG. BIT = 0.
         RET
;
; WRITE A CHARACTER TO THE CONSOLE DEVICE.
;
CONOT:  MVI  A,0DH      ;IF IT'S A CR,
        CMP  C          ;THEN HOP OUT
        JZ   CONUL      ;TO NULL ROUTINE.
CONOT1: IN   CSTAT      ;READ CONSOLE STATUS.
        ANI  CPTR       ;IF NOT READY,
        JZ   CONOT1     ;READY WHEN HIGH.
        MOV  A,C        ;GET CHARACTER.
        OUT  CDATA      ;PRINT IT.
        RET             ;RETURN.
CONUL:  PUSH B          ;SAVE B&C.
        MVI  B,CNULL    ;GET NULL COUNT.
CONUL1: CALL CONOT1     ;PRINT CR.
        MVI  C,0        ;GET NULL CHAR.
        DCR  B          ;DECREMENT COUNTER.
        JNZ  CONUL1     ;DO NEXT NULL.
        POP  B          ;RESTORE B&C.
        MOV  A,C        ;RESTORE A.
        RET             ;RETURN.
```

```
;
; MOVE DISK TO TRACK ZERO.
;
HOME:   MVI   A,0D0H      ;CLEAR ANY PENDING COMMAND.
        OUT   DCOM
        XRA     A         ;ZERO ACC
        STA     TRK       ;STORE TRACK
HOME1:  IN    DSTAT       ;READ DISK STATUS.
        RRC               ;LOOK AT LSB.
        JC    HOME1       ;WAIT FOR NOT BUSY.
        MVI   A,3         ;20 MS STEP RATE.
        OUT   DCOM        ;ISSUE HOME COMMAND.
        IN    WAIT        ;WAIT FOR INTRQ.
        ORA   A           ;SET FLAGS.
        JM    HERR        ;ERROR IF DRQ.
        IN    DSTAT       ;READ DISK STATUS.
        MOV   D,A         ;SAVE IN REGISTER D.
        ANI   4           ;LOOK AT BIT 2.
        JZ    HERR        ;ERROR IF NOT TRK 0.
        MOV   A,D         ;GET STATUS BACK.
        ANI   91H         ;MASK NON-ERROR BITS.
        RZ                ;RETURN IF NO ERROR.
HERR:   LXI   H,HEMSG     ;PRINT "HOME ".
        MOV   A,D         ;MASK NON-ERROR BITS.
        ANI   91H
        MOV   D,A
        JMP   ERMSG       ;DO COMMON ERROR MSGS.
;
;
ERMSG:  CALL PMSG         ;PRINT ORIGIN MESSAGE.
;
;
;       COMMON ERROR PRINT OUT
;
ERMSG1: MOV   A,D         ;GET ERROR BITS.
        ANI   80H         ;IF BIT 7 HIGH,
        LXI   H,NRMSG     ;"NOT READY".
        CNZ PMSG
        MOV   A,D         ;GET ERROR BITS.
        ANI   10H         ;IF BIT 4 IS HIGH,
        LXI   H,RNMSG     ;PRINT "RECORD NOT FOUND"
        CNZ PMSG
        MOV   A,D         ;GET ERROR BITS.
        ANI   8H          ;IF BIT 3 IS HIGH,
        LXI   H,CRCMSG    ;PRINT 'CRC ERROR".
        CNZ PMSG
        MOV   A,D         ;GET ERROR BITS.
        ANI   4H          ;IF BIT 2 IS HIGH,
        LXI   H,LDMSG     ;PRINT "LOST DATA".
        CNZ PMSG
        MOV   A,D         ;GET ERROR BITS.
        ANI   1           ;IF BIT 1 IS HIGH,
        LXI   H,BSYMSG    ;PRINT "BUSY".
        CNZ   PMSG
PERMSG: LXI   H,ERRMSG    ;PRINT "ERROR."
        CALL PMSG
        MOV     A,D               ;MOVE FLAGS TO ACC
        ANI     18H               ;CRC OR RECORD NOT FOUND
        JZ      RETRY
TRKCHK: MVI     A,0C4H
        OUT     DCOM              ;READ ADDRESS
        IN      WAIT
        IN      DDATA             ;TRACK ADDRESS
        STA     BDTRK
CHKS2   IN      WAIT              ;DUMP REST OF DATA
        JM      CHKS2
        LXI     H,MSG5            ;HEAD ERROR MESSAGE
        CALL    PMSG
        LXI     H,MSG6            ;HEADINGS
        CALL    PMSG
        MVI     D,05H
        CALL    BLNK              ;SPACE OVER
```

```
         LDA     BDTRK           ;DISK TRK
         MOV     D,A
         CALL    BINHA           ;PRINT TRK
         MVI     D,15H
         CALL    BLNK            ;SPACE OVER
         IN      TRACK
         MOV     D,A
         CALL    BINHA           ;PRINT TRK
         MVI     D,13H
         CALL    BLNK
         LDA     SECT            ;SECTOR
         MOV     D,A
         CALL    BINHA           ;PRINT SECTO NO.
RETRY;   IN      CDATA           ;CLEAR KEYBOARD
         IN      OFFH            ;READ SENSE SWITCHES
         ANI     080H            ;SWITCH 0
         JNZ     CONT
         LXI     H,MSG8
         CALL    PMSG            ;REQUEST INPUT
         CALL    CONIN           ;READ KEYS
         CPI     'R'             ;CHECK FOR R
         JZ      FIX
         CPI     'C'             ;CHECK FOR C
         JZ      CONT
         HLT
FIX:     MVI     A,01            ;SET REPETE FLAG
         CALL    CRLF
         CALL    CRLF
         RET
CONT:    CALL    CRLF
         CALL    CRLF
         RET
;
;
;
WDONE:   IN   DSTAT      ;READ DISK STATUS.
         ANI  0FDH       ;LOOK AT THESE BITS.
         MOV     D,A     ;SAVE STATUS BITS
PROCER:  RZ              ;RETURN IF NO ERR.
WERRO:   LXI  H,WTMSG    ;PRINT "WRITE ".
         CALL PMSG
         MOV  A,D        ;GET ERROR BITS.
         ANI  40H        ;LOOK AT BIT 6.
         LXI  H,WPMSG    ;PRINT "PROTECT ".
         CNZ  PMSG
         MOV  A,D        ;GET ERROR BITS.
         ANI  20H        ;LOOK AT BIT 5.
         LXI  H,WFMSG    ;PRINT "FAULT ".
         CNZ  PMSG
         JMP  ERMSG      ;DO COMMON MESSAGES.
;
; MOVE THE HEAD TO THE TRACK IN REGISTER A.
;
SEEK:    OUT  DDATA      ;TRACK TO DATA REGISTER.
BUSY:    IN   DSTAT      ;READ DISK STATUS.
         RRC              ;LOOK AT BIT 0.
         JC   BUSY       ;WAIT TILL NOT BUSY.
         MVI  A,12H      ;SET FOR 10 MS STEP.
         OUT  DCOM       ;ISSUE SEEK COMMAND.
         IN   WAIT       ;WAIT FOR INTRQ.
         IN   DSTAT      ;READ STATUS.
         ANI  91H        ;LOOK AT BITS.
         MOV     D,A     ; SAVE STATUS
         RZ              ;RETURN IF NO ERROR
         LXI  H,SKMSG    ;PRINT "SEEK ".
         JMP  ERMSG      ;DO COMMON ERR MESSAGES.
;
; PRINT THE MESSAGE AT H&L UNTIL A ZERO.
;
PMSG:    MOV  A,M        ;GET A CHARACTER.
         ORA  A          ;IF IT'S ZERO,
         RZ              ;RETURN.
         MOV  C,A        ;OTHERWISE,
         CALL CONOT      ;PRINT IT.
         INX  H          ;INCREMENT H&L,
         JMP  PMSG       ;AND GET ANOTHER.
```

```
;
; CBIOS MESSAGES
RENT    EQU     0000H   ;MONITOR ENTRY
;
;
NRMSG:  DB   'NOT READY ',0
RNMSG:  DB   'RECORD NOT FOUND ',0
CRCMSG: DB   'CRC ',0
LDMSG:  DB   'LOST DATA ',0
BSYMSG: DB   'BUSY ',0
WPMSG:  DB   'PROTECT ',0
WFMSG:  DB   'FAULT ',0
ERRMSG: DB   'ERROR.',0
RDMSG:  DB   0DH,0AH,'READ ',0
WTMSG:  DB   0DH,0AH,'WRITE ',0
SKMSG:  DB   0DH,0AH,'SEEK ',0
HEMSG:  DB   0DH,0AH,'HOME ',0
MNTMSG: DB   0DH,0AH,'MOUNT ',0

;;;;;;;;;;;;;;;;;;;;;;
;
BLNK:   MVI     C,20H           ;PRINT BLANKS, # IN REG. D
LP1:    CALL    CONOT1
        DCR     D
        JNZ     LP1
        RET
;
BINHA:  MOV     A,D
        RAR
        RAR
        RAR
        RAR
        CALL    BIN1
        MOV     C,A
        CALL    CONOT
        MOV     A,D
        CALL    BIN1
        MOV     C,A
        CALL    CONOT
        RET
;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;    OUTPUTS FOUR HEX DIGITS IN ASCII
;    ENTER WITH DATA IN REG PAIR E AND D
;;;;;;;;;;;;;;;;;;;
;;
;
BINB:   CALL    BINHA
        MOV     D,E
        CALL    BINHA
        RET
;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;    CONVERTS HEX TO ASCII
;    INPUT: 4 BITS HEX  REG A
;    OUTPUT:  8 BIT ASSCII REG A
;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;;;
;
BIN1:   ANI     0FH
        ADI     30H
        CPI     3AH
        RC
        ADI     07H
        RET
```

```
;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;      INITIATE SIO PORTS
;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;;
;
INITA:  MVI     A,0AAH          ;GET DUMMY MODE WORD
         OUT    CSTAT           ;OUTPUT IT
        MVI     A,40H           ;GET RESET BIT
        OUT     CSTAT           ;RESET SIO BOARD
        MVI     A,0CEH          ;GET REAL MODE WORD
        OUT     CSTAT           ;SET THE MODE FOR REAL
        MVI     A,37H           ;GET THE COMMAND
        OUT     CSTAT           ;OUTPUT IT
        RET
;
;
;
CRLF:   MVI     C,13            ;CR
        CALL    CONOT
LF:     MVI     C,10            ;LF
        CALL    CONOT1
        MVI     C,7FH
        CALL    CONOT1
        CALL    CONOT
        RET
```

Section 9

Track Read Routine

9.1 General Description

The Track Read Routine is not a diagnostic test, but rather a programmed aid to be used during disk drive maintenance and alignment. When executed, an entire track as selected on the sense switches, is repeatedly read.

9.2 Program Details

The disk drive read routine does not save or test the data being read, but it does test and report on the ability of the disk drive to load the read/write head and to move it to a selected track.

The track read routine reads the IMSAI 8080 front panel sense switches for the desired track. Error checking is performed to test if the selected track number is greater than 76, the last track. If the selected number is greater than 76, the front panel sense lites oscillate and no reading is performed.

If the track number is valid, a seek to that track is performed. The read/write head is then loaded so full track reading can begin on the next index marker. The entire track is read, but the data is not saved. The track is repeatedly read until a new track is selected by the operator.

This continous reading can be very valuable when

trouble shooting or aligning the disk head or read/write circuitry as outlined in the Pertec disk drive manual.

9.3 Operation

Upon entering the program, the routine will request that a scratch disk be mounted. The scratch disk does not need to be formatted for this routine. After a scratch disk is loaded, the desired track should be set in the sense switches a. then type a 'Y' on the console to begin. The drive will then perform a seek to that track and begin reading.

The track number may be changed at anytime and the sequence will begin on the new track. A convenient way to stop the reading at any time is to raise the left most sense switch which halts the read operations by forcing a large track number.

Some drive error asks the operator whether to abort or continue after the error.

The track read routine is stored in programmable memory on the diagnostic board. The read routine can be run under the diagnostic operating system test controller, or it can be started from the IMSAI 8080 front panel at a starting address of 'CE40'.

The read routine is also stored on floppy disk and it can be invoked by the CPM operating system under file name 'RDTRK.COM'.

```
;
; DISC TEST FULL TRACK READ
;   SELECT TRACK IN SENSE SWITCHES
;    DISC VERSION
;    BRIAN DONLAN
;    JUNE 79
;
        ORG     0100H
;
ENTRYA: JMP     STARTA
ENTRYB: LXI     H,080H
        SPHL                            ;SET STACK
        DI
        CALL    INITA                   ;RESET SIO
STARTA: LXI     H,MSG1B
READT:  CALL    PMSG
        CALL    CONIN                   ;READ KEYBOARD
        CPI     'Y'
        LXI     H,MSG2A
        JNZ     READT
        CALL    HOME
STARTB: ORA     A                       ;SET FLAGS
        JNZ     STARTA                  ;ERROR START OVER
        LXI     H,STARTB                ;SUBROUTINE RETURN
        PUSH    H
STARTC: IN      OFFH                    ;READ SENSE SWITCHES
        CPI     77                      ;PREVENT TRACK OVER-DRIVE
        JNC     ERRA
SEEKA:  CALL    SEEK                    ;MOVE HEAD TO TRACK
        MVI     A,0E5H                  ;READ TRACK COMMAND
        OUT     DCOM
RDLP:   IN      WAIT
        ORA     A
        JP      RDONE
        IN      DDATA
        JMP     RDLP
;
;
;
ERRA:   MVI     B,0F0H
ERRLP:  MOV     A,B
        CMA
        OUT     0FFH
        LXI     D,01H
        LXI     H,000H                  ;DELAY LOOP
ERRLPB: DAD     D
        JNC     ERRLPB
        MOV     B,A
        IN      0FFH                    ;SEE IF SWITCHES FIXED
        CPI     77
        JNC     ERRLP
DELAY:  LXI     H,0
        LXI     D,01H
DELP:   DAD     D
        JNC     DELP
DELAYA: LXI     H,0
        LXI     D,01H
DELPA:  DAD     D
        JNC     DELPA
        JMP     STARTC
```

```
;
RDONE:  IN      DSTAT           ;READ STATUS
        ANI     9DH
        MOV     D,A
        RZ
        LXI     H,RDMSG         ;PRINT 'READ'
        JMP     ERMSG
;
;;
MSG1B:  DB      0DH,0AH,0AH,'DISK TRACK READ ROUTINE'
        DB      0DH,0AH,'LOAD SCRATCH DISK  TYPE Y WHEN READY ',0
MSG2A:  DB      0DH,0AH,'?? ',0
;
;
;
LPCNT:  DS      1               ;SPACE FOR LOOP COUNTER
BADBT:  DS      1               ;SPACE FOR BAD BYTE
BDTRK:  DS      1               ;SPACE FOR DISK READ TRK WHEN ERR
MSG1:   DB      0DH,0AH,'DISK TEST NO. 1 FORMATTED TEST  ',0
MSG1A:  DB      0DH,0AH,'LOAD SCRATCH DISK  TYPE Y WHEN READY',0
MSG2    DB      0DH,0AH,' END OF PASS ',0
MSG3:   DB      0DH,0AH,'DATA ERROR ON DISK CHECK       ERROR COUNT IN HEX   ',0
MSG4:   DB      0DH,0AH,' TRACK NO.        SECTOR NO.       TEST BYTE         LAST ERROR',0DH
MSG5:   DB      0DH,0AH,'HEAD POSITION ',0
MSG6:   DB      0DH,0AH,'DISK TRACK          CONTROLLER TRACK          SECTOR ',0DH,0AH,0
MSG7:   DB      0DH,0AH,0DH,0AH,'  !! EXECUTION STOPPED !! ',0
MSG8:   DB      0DH,0AH,'TYPE R TO RETRY,  C TO CONTINUE,  ANYTHING ELSE STOP ',0
;
CSTAT   EQU  3          ;CONSOLE STATUS PORT.
CCOM    EQU  3          ;CONSOLE COMMAND PORT.
CDATA   EQU  2          ;CONSOLE DATA PORT.
CKBR    EQU  00000010B  ;KEYBOARD READY BIT.
CPTR    EQU  00000001B  ;PRINT READY BIT.
CNULL   EQU  1          ;CONSOLE NULL COUNT.
DISK    EQU  0F8H       ;DISK BASE ADDRESS.
DCOM    EQU  DISK       ;DISK COMMAND PORT.
DSTAT   EQU  DISK       ;DISK STATUS PORT.
TRACK   EQU  DISK+1     ;DISK TRACK PORT.
SECTP   EQU  DISK+2     ;DISK SECTOR PORT.
DDATA   EQU  DISK+3     ;DISK DATA PORT.
WAIT    EQU  DISK+4     ;DISK WAIT PORT.
DCONT   EQU  DISK+4     ;DISK CONTROL PORT.

TRK:    DS      1               ;ADDRESS FOR TRACK
SECT:   DS      1               ;ADDRESS FOR SECTOR

;
; READ A CHARACTER FROM CONSOLE.
;
CONIN:   IN   CSTAT             ;READ CONSOLE STATUS.
         ANI  CKBR      ;IF NOT READY,

        JZ   CONIN      ;READY WHEN HIGH.
         IN   CDATA     ;READ A CHARACTER.
        OUT     CDATA
         ANI  7FH       ;MAKE MOST SIG. BIT = 0.
         RET
;
; WRITE A CHARACTER TO THE CONSOLE DEVICE.
;
CONOT:  MVI  A,0DH      ;IF IT'S A CR,
        CMP  C          ;THEN HOP OUT
        JZ   CONUL      ;TO NULL ROUTINE.
CONOT1: IN   CSTAT      ;READ CONSOLE STATUS.
        ANI  CPTR       ;IF NOT READY,
        JZ   CONOT1     ;READY WHEN HIGH.
        MOV  A,C        ;GET CHARACTER.
        OUT  CDATA      ;PRINT IT.
        RET             ;RETURN.
CONUL:  PUSH B          ;SAVE B&C.
        MVI  B,CNULL    ;GET NULL COUNT.
CONUL1: CALL CONOT1     ;PRINT CR.
        MVI  C,0        ;GET NULL CHAR.
        DCR  B          ;DECREMENT COUNTER.
        JNZ  CONUL1     ;DO NEXT NULL.
        POP  B          ;RESTORE B&C.
        MOV  A,C        ;RESTORE A.
        RET             ;RETURN.
```

```
; MOVE DISK TO TRACK ZERO.
;
HOME:   MVI   A,0D0H      ;CLEAR ANY PENDING COMMAND.
        OUT   DCOM
        XRA     A         ;ZERO ACC
        STA     TRK       ;STORE TRACK
HOME1:  IN    DSTAT       ;READ DISK STATUS.
        RRC               ;LOOK AT LSB.
        JC    HOME1       ;WAIT FOR NOT BUSY.
        MVI   A,3         ;20 MS STEP RATE.
        OUT   DCOM        ;ISSUE HOME COMMAND.
        IN    WAIT        ;WAIT FOR INTRQ.
        ORA   A           ;SET FLAGS.
        JM    HERR        ;ERROR IF DRQ.
        IN    DSTAT       ;READ DISK STATUS.
        MOV   D,A         ;SAVE IN REGISTER D.
        ANI   4           ;LOOK AT BIT 2.
        JZ    HERR        ;ERROR IF NOT TRK 0.
        MOV   A,D         ;GET STATUS BACK.
        ANI   91H         ;MASK NON-ERROR BITS.
        RZ                ;RETURN IF NO ERROR.
HERR:   LXI   H,HEMSG     ;PRINT "HOME ".
        MOV   A,D         ;MASK NON-ERROR BITS.
        ANI   91H
        MOV   D,A
        JMP   ERMSG       ;DO COMMON ERROR MSGS.
;
;
ERMSG:  CALL PMSG         ;PRINT ORIGIN MESSAGE.
;
;
;       COMMON ERROR PRINT OUT
;

ERMSG1: MOV   A,D         ;GET ERROR BITS.
        ANI   80H         ;IF BIT 7 HIGH,
        LXI   H,NRMSG     ;"NOT READY".
        CNZ PMSG
        MOV   A,D         ;GET ERROR BITS.
        ANI   10H         ;IF BIT 4 IS HIGH,
        LXI   H,RNMSG     ;PRINT "RECORD NOT FOUND"
        CNZ PMSG
        MOV   A,D         ;GET ERROR BITS.
        ANI   8H          ;IF BIT 3 IS HIGH,
        LXI   H,CRCMSG    ;PRINT "CRC ERROR".
        CNZ PMSG
        MOV   A,D         ;GET ERROR BITS.
        ANI   4H          ;IF BIT 2 IS HIGH,
        LXI   H,LDMSG     ;PRINT "LOST DATA".
        CNZ PMSG
        MOV   A,D         ;GET ERROR BITS.
        ANI   1           ;IF BIT 1 IS HIGH,
        LXI   H,BSYMSG    ;PRINT "BUSY".
        CNZ   PMSG
PERMSG: LXI   H,ERRMSG    ;PRINT "ERROR,"
        CALL PMSG
        MOV     A,D               ;MOVE FLAGS TO ACC
        ANI     18H               ;CRC OR RECORD NOT FOUND
        JZ      RETRY
TRKCHK: MVI     A,0C4H
        OUT     DCOM              ;READ ADDRESS
        IN      WAIT
        IN      DDATA             ;TRACK ADDRESS
        STA     BDTRK
CHKS2   IN      WAIT              ;DUMP REST OF DATA
        JM      CHKS2
        LXI     H,MSG5            ;HEAD ERROR MESSAGE
        CALL    PMSG
        LXI     H,MSG6            ;HEADINGS
        CALL    PMSG
        MVI     D,05H
        CALL    BLNK              ;SPACE OVER
        LDA     BDTRK             ;DISK TRK
```

```
          MOV     D,A
          CALL    BINHA           ;PRINT TRK
          MVI     D,15H
          CALL    BLNK            ;SPACE OVER
          IN      TRACK
          MOV     D,A
          CALL    BINHA           ;PRINT TRK
          MVI     D,13H
          CALL    BLNK
          LDA     SECT            ;SECTOR
          MOV     D,A
          CALL    BINHA           ;PRINT SECTO NO.
RETRY;    IN      CDATA           ;CLEAR KEYBOARD
          IN      0FFH            ;READ SENSE SWITCHES
          ANI     080H            ;SWITCH 0
          JNZ     CONT
          LXI     H,MSG8
          CALL    PMSG            ;REQUEST INPUT
          CALL    CONIN           ;READ KEYS
          CPI     'R'             ;CHECK FOR R
          JZ      FIX
          CPI     'C'             ;CHECK FOR C
          JZ      CONT
          HLT
FIX:      MVI     A,01            ;SET REPETE FLAG
          CALL    CRLF
          CALL    CRLF
          RET
CONT:     CALL    CRLF
          CALL    CRLF
          RET
;
;
;
WDONE:    IN    DSTAT       ;READ DISK STATUS.
          ANI   0FDH        ;LOOK AT THESE BITS.
          MOV     D,A       ;SAVE STATUS BITS
PROCER:   RZ                ;RETURN IF NO ERR.
WERRO:    LXI   H,WTMSG     ;PRINT "WRITE ".
          CALL  PMSG
          MOV   A,D         ;GET ERROR BITS.
          ANI   40H         ;LOOK AT BIT 6.
          LXI   H,WPMSG     ;PRINT "PROTECT ".
          CNZ   PMSG
          MOV   A,D         ;GET ERROR BITS.
          ANI   20H         ;LOOK AT BIT 5.
          LXI   H,WFMSG     ;PRINT "FAULT ".
          CNZ   PMSG
          JMP   ERMSG1      ;DO COMMON MESSAGES.
;
; MOVE THE HEAD TO THE TRACK IN REGISTER A.
;
SEEK:     OUT   DDATA       ;TRACK TO DATA REGISTER.
BUSY:     IN    DSTAT       ;READ DISK STATUS.
          RRC               ;LOOK AT BIT 0.
          JC    BUSY        ;WAIT TILL NOT BUSY.
          MVI   A,12H       ;SET FOR 10 MS STEP.
          OUT   DCOM        ;ISSUE SEEK COMMAND.
          IN    WAIT        ;WAIT FOR INTRQ.
          IN    DSTAT       ;READ STATUS.
          ANI   91H         ;LOOK AT BITS.
          MOV     D,A       ; SAVE STATUS
          RZ                ;RETURN IF NO ERROR
          LXI   H,SKMSG     ;PRINT "SEEK ".
          JMP   ERMSG       ;DO COMMON ERR MESSAGES.
;
; PRINT THE MESSAGE AT H&L UNTIL A ZERO.
;
PMSG:     MOV   A,M         ;GET A CHARACTER.
          ORA   A           ;IF IT'S ZERO,
          RZ                ;RETURN.
          MOV   C,A         ;OTHERWISE,
          CALL  CONOT       ;PRINT IT.
          INX   H           ;INCREMENT H&L,
          JMP   PMSG        ;AND GET ANOTHER.
```

```
;
; CBIOS MESSAGES
RENT    EQU     0000H   ;MONITOR ENTRY
;
;
NRMSG:  DB   'NOT READY ',0
RNMSG:  DB   'RECORD NOT FOUND ',0
CRCMSG: DB   'CRC ',0
LDMSG:  DB   'LOST DATA ',0
BSYMSG: DB   'BUSY ',0
WPMSG:  DB   'PROTECT ',0
WFMSG:  DB   'FAULT ',0
ERRMSG: DB   'ERROR.',0
RDMSG:  DB   ODH,OAH,'READ ',0
WTMSG:  DB   ODH,OAH,'WRITE ',0
SKMSG:  DB   ODH,OAH,'SEEK ',0
HEMSG:  DB   ODH,OAH,'HOME ',0
MNTMSG: DB   ODH,OAH,'MOUNT ',0

;;;;;;;;;;;;;;;;;;;;;;
;
BLNK:   MVI     C,20H           ;PRINT BLANKS, # IN REG. D
LP1:    CALL    CONOT1
        DCR     D
        JNZ     LP1
        RET
;
BINHA:  MOV     A,D
        RAR
        RAR
        RAR
        RAR
        CALL    BIN1
        MOV     C,A
        CALL    CONOT
        MOV     A,D
        CALL    BIN1
        MOV     C,A
        CALL    CONOT
        RET
;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;    OUTPUTS FOUR HEX DIGITS IN ASCII
;    ENTER WITH DATA IN REG PAIR E AND D
;;;;;;;;;;;;;;;;;
;;
;
BINB:   CALL    BINHA
        MOV     D,E
        CALL    BINHA
        RET
;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;    CONVERTS HEX TO ASCII
;    INPUT: 4 BITS HEX  REG A
;    OUTPUT:  8 BIT ASSCII REG A
;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;;;
BIN1:   ANI     OFH
        ADI     30H
        CPI     3AH
        RC
        ADI     07H
        RET
```

```
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;       INITIATE SIO PORTS
;
;;;;;;;;  ,;;;;;;;;;;;;;;;;;;;;;;
;;
;
INITA:  MVI     A,0AAH          ;GET DUMMY MODE WORD
         OUT    CSTAT           ;OUTPUT IT
        MVI     A,40H           ;GET RESET BIT
        OUT     CSTAT           ;RESET SIO BOARD
        MVI     A,0CEH          ;GET REAL MODE WORD
        OUT     CSTAT           ;SET THE MODE FOR REAL
        MVI     A,37H           ;GET THE COMMAND
        OUT     CSTAT           ;OUTPUT IT
        RET
;
;
;
CRLF:   MVI     C,13            ;CR
        CALL    CONOT
LF:     MVI     C,10            ;LF
        CALL    CONOT1
        MVI     C,7FH
        CALL    CONOT1
        CALL    CONOT
        RET
;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
```

Section 10

Unibus Port Test

10.1 General Description

The Unibus Port Test checks the S-100 to Unibus adapter and the Unibus data and address lines.

10.2 Program Details

The Unibus is a wired-or bus and any device on the bus can pull a data or address line low (logical 1). When not in use all data and address lines should be high (logical 0). The port test continuously reads the Unibus and in a cyclic fashion, sets a line low and then verifies that this and only this line is low (logical 1). The test then proceeds to the next line and tests it until all data and address lines are tested. The port test uses the Unibus adapter to read and write to the Unibus lines, verifying their operation. If an error is detected, the Unibus adapter port number and the actual and expected bit patterns are printed on the console. Figure 10.1 shows the relationship between the IMSAI adapter port numbers and Unibus data and address lines.

This test has proven particularly helpful in locating problems arising due to misaligned cards in the Unibus card cage where address and data lines become shorted together.

10.3 Operation

The Unibus Port Test is self-contained and requires no operator responses once running. The test checks all the data lines, reports any errors, and returns to the monitor automatically. There are no [illegible] or sense switch inputs.

The Unibus Port test is stored in programmable memory on the diagnostic memory board. The program can be run under the diagnostic operating system test contoller, or it can be started from the IMSAI 8080 front panel at a starting address of 'D000' Hex.

The port test is also stored on floppy disk and it can be invoked by the CPM operating system under file name 'UBPORT.COM'.

Unibus Signal									Port No.
HI Address A 16:09	A16	A15	A14	A13	A12	A11	A10	A01	$(10)_{16}$
LO Address A 08:01	A08	A07	A06	A05	A04	A03	A02	A01	$(11)_{16}$
HI Data D 15:08	D15	D14	D13	D12	D11	D10	D09	D08	$(12)_{16}$
LO Data D 07:00	D07	D06	D05	D04	D03	D02	D01	D00	$(13)_{16}$
Control 1	---	---	---	---	---	Ssn	C1	Msn	$(14)_{16}$
Control 2	Int	---	---	---	---	---	---	Grt Req	$(15)_{16}$

Ssn = Slave Sync (input)
C1 = Read/ write (output)
Msn = Master sync (output)
Int = Initiate (output)
Grt = Grant (input)
Req = Request unibus (output)

Fig 10.1 Unibus Adapter Ports

```
        ORG     100H
;       UNIBUS PORT TEST
;  DISC VERSION  24 MAY 79  B. DONLAN
;
;
ENTRY:  LXI     H,ENTRY
        PUSH    H
        DI
        LXI     H,MSG1          ;OPENING MESSAGE
        CALL    PMSG
;
;BEGINING OF TEST
        MVI     A,01H
        MVI     C,10H           ;PORT UNDER TEST
PORT10: OUT     10H
        MOV     B,A             ;SAVE TEST PATTERN
        IN      10H             ;READ BUSS
        CMP     B               ;COMPARE
        CNZ     ERR             ;CALL IF IN ERROR
        RLC
        JNC     PORT10          ;TEST FOR A COMPLETE CICLE
;
        MVI     A,01H
        MVI     C,11H           ;PORT 11
PORT11: OUT     11H
        MOV     B,A             ;SAVE PATTERN
        IN      11H             ;READ BUSS
        CMP     B               ;C OMPARE
        CNZ     ERR             ;CALL IF ERROR
        RLC
        JNC     PORT11
;
;
        MVI     A,01H
        MVI     C,12H           ;PORT12
PORT12: OUT     12H
        MOV     B,A             ;SAVE TEST PATERN
        IN      12H
        CMP     B
        CNZ     ERR
        RLC
        JNC     PORT12
;
;
        MVI     A,01H
        MVI     C,13H
PORT13: OUT     13H
        MOV     B,A
        IN      13H
        CMP     B
        CNZ     ERR
        RLC
        JNC     PORT13
;
;
;
;
        LXI     H,MSG4          ;FINISHED MESSAGE
        CALL    PMSG
        JMP     RENT            ;RETURN TO MONITOR
```

```
ERR:    PUSH    B               ;SAVE ERROR PATTERN
        PUSH    A               ;SAVE TEST PATTERN
        MOV     D,C
        LXI     H,MSG2
        CALL    PMSG
        CALL    BINHA           ;PRINT 2 DIGITS
        LXI     H,MSG0          ;ERROR MESSAGE
        CALL    PMSG
        MOV     A,B             ;LOAD TEST PATTERN
        CALL    BITS            ;PRINT TEST PATTERN
        LXI     H,MSG3          ;MORE TEXT
        CALL    PMSG
        POP     A
        CALL    BITS            ;PRINT ERROR PATTERN
        POP     B               ;RESTORE B AND C
        MOV     A,B             ;MOVE TEST PATTERN TO A
        STC
        CMC
        RET
;
;
MSG1    DB      0AH,0AH,0DH,'UNIBUS PORT TEST',0
MSG2:   DB      0AH,0AH,0DH,'ERROR PORT NO.     ',0
MSG0:   DB      0AH,0DH,'TEST PATTERN      ',0
MSG3    DB      0AH,0DH,'ACTUAL PATTERN    ',0
MSG4    DB      0AH,0AH,0DH,'END OF TEST       ',0
RENT    EQU     0000H           ;MONITOR ENTRY
;
;
;
;
;

; diagnostic input output routines
; for brian donlan  26 feb 79

CSTAT   EQU  3          ;CONSOLE STATUS PORT.
CCOM    EQU  3          ;CONSOLE COMMAND PORT.
CDATA   EQU  2          ;CONSOLE DATA PORT.
CKBR    EQU  00000010B  ;KEYBOARD READY BIT.
CPTR    EQU  00000001B  ;PRINT READY BIT.
CNULL   EQU  1          ;CONSOLE NULL COUNT.

;
; WRITE A CHARACTER TO THE CONSOLE DEVICE.
;
CONOT:  MVI  A,0DH      ;IF IT'S A CR,
        CMP  C          ;THEN HOP OUT
        JZ   CONUL      ;TO NULL ROUTINE.
CONOT1: IN   CSTAT      ;READ CONSOLE STATUS.
        ANI  CPTR       ;IF NOT READY,
        JZ   CONOT1     ;READY WHEN HIGH.
        MOV  A,C        ;GET CHARACTER.
        OUT  CDATA      ;PRINT IT.
        RET             ;RETURN.
CONUL:  PUSH B          ;SAVE B&C.
        MVI  B,CNULL    ;GET NULL COUNT.
CONUL1: CALL CONOT1     ;PRINT CR.
        MVI  C,0        ;GET NULL CHAR.
        DCR  B          ;DECREMENT COUNTER.
        JNZ  CONUL1     ;DO NEXT NULL.
        POP  B          ;RESTORE B&C.
        MOV  A,C        ;RESTORE A.
        RET             ;RETURN.
```

```
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;       PRINT MESSAGE UNTIL ZERO
;       MESSAGE ADDRESS REG H & L
;
;;;;;;;;;;;;;;;;;;;;;;
PMSG:   MOV     A,M     ;GET CHAR
        ORA     A       ;IS IT A  ZERO
        RZ
        MOV     C,A     ;OTHERWISE PRINT
        CALL    CONOT
        INX     H       ;INC ADDRESSS
        JMP     PMSG
;
;
;
;;;;;;;;;;;;;;;;;;;;;;;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;    PRINT 8 BIT WORD IN BINARY FORMAT
;       INPUT:  DATA IN REG A
;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;
BITS:   MOV     B,A     ; DATA
        MVI     A,80H   ; MASK
OVER:   MVI     C,30H
        MOV     E,A     ; STORE MASK
        ANA     B       ; AND WITH MASK
        JZ      PRNT    ; JUMP IF ZERO
        MVI     C,31H
PRNT:   CALL    CONOT
        ANA     B       ; ZERO CARRY
        MOV     A,E     ; LOAD MASK
        RAR
        JNC     OVER
        RET
;;
;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;
;     OUTPUTS 2 HEX DIGITS IN ASCCII
;             FROM REG D
;
;;;;;;;;;;;;
;
;
BINHA:  MOV     A,D
        RAR
        RAR
        RAR
        RAR
        CALL    BIN1
        MOV     C,A
        CALL    CONOT
        MOV     A,D
        CALL    BIN1
        MOV     C,A
        CALL    CONOT
        RET
;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;    CONVERTS HEX TO ASCII
;    INPUT: 4 BITS HEX  REG A
;    OUTPUT:  8 BIT ASSCII REG A
;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;;;
;
BIN1:   ANI     0FH
        ADI     30H
        CPI     3AH
        RC
        ADI     07H
        RET
```

Section 11

Unibus Communication Test

11.1 General Description

The Unibus Communication Test is one of the most versatile tests written for this system. This test allows an operator to transfer a data word either to or from the console and any device on the Unibus. Error checking is accomplished to monitor the transfer and report any bus errors.

11.2 Program Details

The Unibus Communication Test is completely interactive with the operator responding to the computer requests for data. The test program first requests the transfer mode. There are three valid responses to this request:

I- Input, transfer from Unibus device to console

Control C-exit

O-Output, transfer users data word to Unibus device.

If the output mode is selected, the user is next prompted for the 4 Hex digit data word to be transfered. Error checking is performed on the bus status and operation, but not on the transfered data. A timer is incorporated in the transfer program which will time-out and report on errors if the selected device has made no response after approximately 10 milliseconds. Errors such as bus busy and bus mastership conflicts are also reported

in error messages.

11.3 Operation

Since the Unibus Communication Test is interactive, the operator need only respond to the computer's request. All data and address words are 4 hex digits long with no carriage return used.

The communication test is stored in the programmable memory on the diagnostic memory board. The program can be run under the diagnostic operating system controller, or it can be started directly from the IMSAI 8080 front panel at a starting address of 'D100' Hex.

The communication test is also stored on floppy disk and it can be invoked by the CPM operating system under file name 'UBCOMM.COM'.

Unibus Address	Device
FE00	AP-120B Formatter
FE20	AP-120B Word Count
FE21	AP-120B Host Memory Address
FE22	AP-120B DMA Control
FE23	AP-120B AP Memory Address
FE24	AP-120B Panel Switches
FE25	AP-120B Panel Functions
FE26	AP-120B Panel Lites
FE27	AP-120B Reset
FFE8	Filter Control Register
F800	Front Panel
F801	Front Panel
F802	Front Panel
0003	Data Acquisition Module
2102-21FF	Display Memory

Table 11.1
Unibus Addresses

```
;UNIBUS COMMUNICATION TEST
; DISC VERSION  24 MAY 79  B. DONLAN
;
RENT:   EQU     0
;
        ORG     100H
ENTRY3: LXI     H,ENTRY3
        PUSH    H
        LXI     H,MSG5          ;OPENNING MEESSAGE
        CALL    PMSG
        CALL    BBIN            ;GET HEX CHAR
        PUSH    D               ;SAVE ADDRESS
        LXI     H,MSG6          ;REQUEST MODE
        CALL    PMSG
TRYGN:  CALL    CONIN
        CPI     'I'
        JZ      PUTIN           ;JUMP IF INPUT MAODE
        CPI     03H             ;TEST IF CONTROL C
        JZ      RENT            ;RETURN TO MONITOR
        CPI     'O'
        JNZ     QUEST
;
;OUTPUT MODE
;
PUTOUT: LXI     H,MSG11         ;OUTPUT MESSAGE
        CALL    PMSG
        CALL    BBIN            ;GET DIGITS TO OUTPUT
        POP     B               ;RESTORE ADDRESS TO REG B & C
        CALL    DATAO           ;UNIBUSS DRIVER
        JMP     DONE
;
PUTIN:  LXI     H,MSG9          ;INPUT MESAGE
        CALL    PMSG
        POP     B               ;RESTORE ADDRESS TO B & C
        CALL    DATAI           ;UNIBUS INPUT ROUTINE
        CALL    BINB            ;PRINT DATA FROM BUSS
        JMP     DONE
;
;
DONE:   LXI     H,MSG10
        CALL    PMSG            ;PRINT END OF TEST
        JMP     ENTRY3
;
;
QUEST:  LXI     H,MSG7
        CALL    PMSG            ; ??
        JMP     TRYGN
;
;
MSG5:   DB      0AH,0AH,0DH,'UNIBUS COMMUNICATION TEST'
        DB      0AH,0DH,'ENTER UNIBUS ADDRESS   ',0
MSG6:   DB      0AH,0DH,'INPUT (I), OUTPUT (O), EXIT (CONTROL C) ?',0
MSG7:   DB      0AH,0DH,' ?',0
MSG11:  DB      0AH,0DH,'ENTER DATA TO OUTPUT IN 4 HEX DIGITS   ',0
MSG9:   DB      0AH,0DH,' DATA FROM BUS   ',0
MSG10   DB      0AH,0DH,'TRANSFER COMPLETE',0
```

```
; diagnostic input output routines
; for brian doniam  26 feb 79

CSTAT   EQU  3          ;CONSOLE STATUS PORT.
CCOM    EQU  3          ;CONSOLE COMMAND PORT.
CDATA   EQU  2          ;CONSOLE DATA PORT.
CKBR    EQU  00000010B  ;KEYBOARD READY BIT.
CPTR    EQU  00000001B  ;PRINT READY BIT.
CNULL   EQU  1          ;CONSOLE NULL COUNT.

; CHECK CONSOLE INPUT STATUS.
;
CONST:  IN   CSTAT      ;READ CONSOLE STATUS.
        ANI  CKBR       ;LOOK AT KB READY BIT.
        MVI  A,0        ;SET A=0 FOR RETURN.
        RZ              ;NOT READY WHEN ZERO.
        CMA             ;IF READY A=FF.
        RET             ;RETURN FROM CONST.

;
; READ A CHARACTER FROM CONSOLE.
;
CONIN:    IN   CSTAT            ;READ CONSOLE STATUS.
          ANI  CKBR     ;IF NOT READY,

        JZ   CONIN      ;READY WHEN HIGH.
          IN   CDATA    ;READ A CHARACTER.
        OUT     CDATA
         ANI  7FH       ;MAKE MOST SIG. BIT = 0.
          RET
;
; WRITE A CHARACTER TO THE CONSOLE DEVICE.
;
CONOT:  MVI  A,0DH      ;IF IT'S A CR,
        CMP  C          ;THEN HOP OUT
        JZ   CONUL      ;TO NULL ROUTINE.
CONOT1: IN   CSTAT      ;READ CONSOLE STATUS.
        ANI  CPTR       ;IF NOT READY,
        JZ   CONOT1     ;READY WHEN HIGH.
        MOV  A,C        ;GET CHARACTER.
        OUT  CDATA      ;PRINT IT.
        RET             ;RETURN.
CONUL:  PUSH B          ;SAVE B&C.
        MVI  B,CNULL    ;GET NULL COUNT.
CONUL1: CALL CONOT1     ;PRINT CR.
        MVI  C,0        ;GET NULL CHAR.
        DCR  B          ;DECREMENT COUNTER.
        JNZ  CONUL1     ;DO NEXT NULL.
        POP  B          ;RESTORE B&C.
        MOV  A,C        ;RESTORE A.
        RET             ;RETURN.
;

;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;       PRINT MESSAGE UNTIL ZERO
;       MESSAGE ADDRESS REG H & L
;
;;;;;;;;;;;;;;;;;;;;;
PMSG:   MOV     A,M     ;GET CHAR
        ORA     A       ;IS IT A  ZERO
        RZ
        MOV     C,A     ;OTHERWISE PRINT
        CALL    CONOT
        INX     H       ;INC ADDRESSS
        JMP     PMSG
```

```
;;;;;;;;;;;;;;;;;;;;;;;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;       PRINT 8 BIT WORD IN BINARY FORMAT
;           INPUT:   DATA IN REG A
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;
BITS:     MOV       B,A
          MVI       A,80H       ; DATA
OVER:     MVI       C,30H       ; MASK
          MOV       E,A
          ANA       B           ; STORE MASK
          JZ        PRNT        ; AND WITH MASK
          MVI       C,31H       ; JUMP IF ZERO
PRNT:     CALL      CONOT
          ANA       B
          MOV       A,E         ; ZERO CARRY
          RAR                   ; LOAD MASK
          JNC       OVER
          RET
;;
;
BLNK:     MVI       C,20H
LP1:      CALL      CONOT1               ;PRINT BLANKS, # IN REG. D
          DCR       D
          JNZ       LP1
          RET
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;
;      OUTPUTS 2 HEX DIGITS IN ASCCII
;           FROM REG D
;;;;;;;;;;;
;
BINHA:    MOV       A,D
          RAR
          RAR
          RAR
          RAR
          CALL      BIN1
          MOV       C,A
          CALL      CONOT
          MOV       A,D
          CALL      BIN1
          MOV       C,A
          CALL      CONOT
          RET
;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;     OUTPUTS FOUR HEX DIGITS IN ASCII
;     ENTER WITH DATA IN REG PAIR E AND D
;;;;;;;;;;;;;;;;;;;;;;;;;
;
BINB:     CALL      BINHA
          MOV       D,E
          CALL      BINHA
          RET
;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;     CONVERTS HEX TO ASCII
;     INPUT: 4 BITS HEX   REG A
;     OUTPUT:  8 BIT ASSCII REG A
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;;;
;
BIN1:     ANI       0FH
          ADI       30H
          CPI       3AH
          RC
          ADI       07H
          RET
```

```
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;    INPUTS 4 DIGITS FROM CONSOLE
;    RETURN;  4 HEX DIGITS IN REG E-D
;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;;
;
BBIN:   CALL    CONIN
        CALL    AHS1
        RAL
        RAL
        RAL
        RAL
        ANI     0F0H
        MOV     D,A
        CALL    CONIN
        CALL    AHS1
        ANI     0FH
        ORA     D
        MOV     D,A
        CALL    CONIN
        CALL    AHS1
        RAL
        RAL
        RAL
        RAL
        ANI     0F0H
        MOV     E,A
        CALL    CONIN
        CALL    AHS1
        ANI     0FH
        ORA     E
        MOV     E,A
        RET
;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;    CONVERT ASCII TO HEX
;    INPUT;  8 BIT ASCII  REG A
;    OUTPUT:  4 BIT HEX REG A
;
;;;;;;;;;;;;;;;;;;;;;;;;;;
;;
;
AHS1:   NOP
        SUI     30H
        CPI     0AH
        RC
        SUI     07H
        RET
;
;;;;;;;;;;
;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;     INITIATE SIO PORTS
;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;;
;
INITA:  MVI     A,0AAH          ;GET DUMMY MODE WORD
         OUT    CSTAT           ;OUTPUT IT
        MVI     A,40H           ;GET RESET BIT
        OUT     CSTAT           ;RESET SIO BOARD
        MVI     A,0CEH          ;GET REAL MODE WORD
        OUT     CSTAT           ;SET THE MODE FOR REAL
        MVI     A,37H           ;GET THE COMMAND
        OUT     CSTAT           ;OUTPUT IT
        RET
;
;
;
CRLF:   MVI     C,13            ;CR
        CALL    CONOT
LF:     MVI     C,10            ;LF
        CALL    CONOT1
        MVI     C,7FH
        CALL    CONOT1
        CALL    CONOT
        RET
```

```
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;
;
DATAI:  CALL    GETBUS
        CALL    DATI
        SUB     A
        OUT     15H
        RET
;
;
DATAO:  CALL    GETBUS
        CALL    DATO
        SUB     A
        OUT     15H
        RET
;
;
;
;ROUTINE TO INPUT A 16 BIT WORD FROM UNIBUS
;REG B = A<16:09>, REG C = A<08:01>
;DATA WILL BE CONTAINED IN REG D = D<15:08>, REG C = D<07:00>
;
;
DATI:   MVI     A,0FFH          ;SET LOOP COUNT
        STA     BIZCNT
BIZLP1: IN      14H             ;CHECK FOR SYS = 0
        ANI     04H             ;FROM LAST TRANSACTION
        JNZ     BBUSY1
;
        MOV     A,B             ;OUTPUT HIGH ADDRESS
        OUT     10H
        MOV     A,C             ;OUTPUT LOW ADDRESS
        OUT     11H
        SUB     A               ;OUTPUT C1=0
        OUT     14H
        ORI     01H             ;OUTPUT MSYN=1
        OUT     14H
;
SYNLP1: MVI     A,0FFH          ;LOOP COUNT
        STA     SYNCNT
DILOOP: IN      14H             ;CHECKS IF SSYN=1
        OUT     0FFH
        ANI     04H
        JZ      NOSYN1
;
        IN      12H             ;INPUT HIGH DATA
        MOV     D,A
        IN      13H             ;INPUT LOW DATA
        MOV     E,A
;
        SUB     A
        OUT     14H             ;CLEARS MSYN
        OUT     10H             ;AND EVERYTHING
        OUT     11H             ;PUT OUT TO BUS
        OUT     12H
        OUT     13H
        IN      0FFH
        ANI     080H
        JNZ     DATI            ;LOOP IF SENSE SWITCH UP
        RET
```

```
;
;ROUTINE TO OUTPUT A 16 BIT WORD ON THE UNIBUS
;REG B = HIGH ADR, REG C = ADR LOW
;REG D = D HI DAT, REG E = D LO DAT
;
DATO:   MVI     A,0FFH
        STA     BIZCNT
BIZLP2: IN      14H
        ANI     04H
        JNZ     BBUSY2
;
        MOV     A,B             ;OUTPUT HIGH ADDRESS
        OUT     10H
        MOV     A,C             ;OUTPUT LOW ADDRESS
        OUT     11H
        MOV     A,D             ;OUTPUT HIGH DATA
        OUT     12H
        MOV     A,E             ;OUTPUT LOW DATA
        OUT     13H
        MVI     A,02H           ;OUTPUT C1=1
        OUT     14H
;
        MVI     A,03H           ;OUTPUT MSYN=1
        OUT     14H
;
SYNLP2: MVI     A,0FFH
        STA     SYNCNT
DCLOOP: IN      14H             ;CHECKS FOR SSYN
        OUT     0FFH
        ANI     04H             ;TO GET ASSERTED
        JZ      NOSYN2
;
        SUB     A
        OUT     14H             ;CLEARS MSYN AND C1
        OUT     10H
        OUT     11H             ;CLEARS EVERYTHING
        OUT     12H             ;OUTPUT TO THE BUS
        OUT     13H
        IN      0FFH            ;READ SENSE SWITCH
        ANI     080H
        JNZ     DATO            ;LOOP IF UP
        RET
;
;
;
;
GETBUS: MVI     A,0FFH
        STA     GETCNT
        MVI     A,01H
        OUT     15H
LOOP:   IN      15H
        ANI     01H
        JZ      NOGET
        RET
;  ON-LINE UNIBUS DIAGNOSTICS
;     BY BRIAN DONLAN  24 APR 79
;
BBUSY1: LDA BIZCNT              ;LOOP COUNT
        DCR     A
        STA     BIZCNT          ;NEW COUNT
        JNZ     BIZLP1          ;JUMP IF STILL COUNT
        LXI     H,ERMSG2
        CALL    PMSG    ;DISPLAY ERROR MESSAGE
        JMP     ENTRY3
;
;
BBUSY2: LDA     BIZCNT
        DCR     A
        STA     BIZCNT
        JNZ     BIZLP2
        LXI     H,ERMSG2
        CALL    PMSG
        JMP     ENTRY3
```

```
;
NOSYN1: LDA     SYNCNT
        DCR     A
        STA     SYNCNT
        JNZ     DOLOOP
        IN      0FFH
        ANI     040H
        JNZ     DOLOOP
SYSERR: MOV     D,B             ;
        MOV     E,C             ;MOV ADDRESS FOR OUTPUT
        LXI     H,ERMSG3
        CALL    PMSG
        CALL    BINB            ;OUTPUT ADDRESS
        LXI     H,ERMSG4
        CALL    PMSG
        XRA     A               ;ZERO A
        OUT     10H
        OUT     12H
        OUT     13H
        OUT     14H
        OUT     10H
        JMP     ENTRY3
;
NOSYN2: LDA     SYNCNT
        DCR     A
        STA     SYNCNT
        JNZ     DOLOOP
        IN      0FFH
        ANI     040H
        JNZ     DOLOOP
        JMP     SYSERR
;
;
;

NOGET:  LDA     GETCNT
        DCR     A
        STA     GETCNT
        JNZ     LOOP
        LXI     H,ERMSG1
        CALL    PMSG
        JMP     ENTRY3
;
;
;
;
;
;

GETCNT: DS      1
SYNCNT: DS      1
BIZCNT: DS      1
ERMSG1: DB      0DH,0DH,0AH,'  IMSAI CAN NOT GET BUSS   ',0
ERMSG2: DB      0DH,0DH,0AH,'  ERROR BUSS BUSY          ',0
ERMSG3: DB      0DH,0AH,'  DEVICE NO. ',0
ERMSG4: DB      ' NO RESPONSE ',0
;
;
        END
```

Section 12

Unibus Snapshot

12.1 General Description

The Unibus Snapshot program is not a test, but a routine which presents on the console device the status of the Unibus data, address and some status lines at the time the routine was executed.

12.2 Program Details

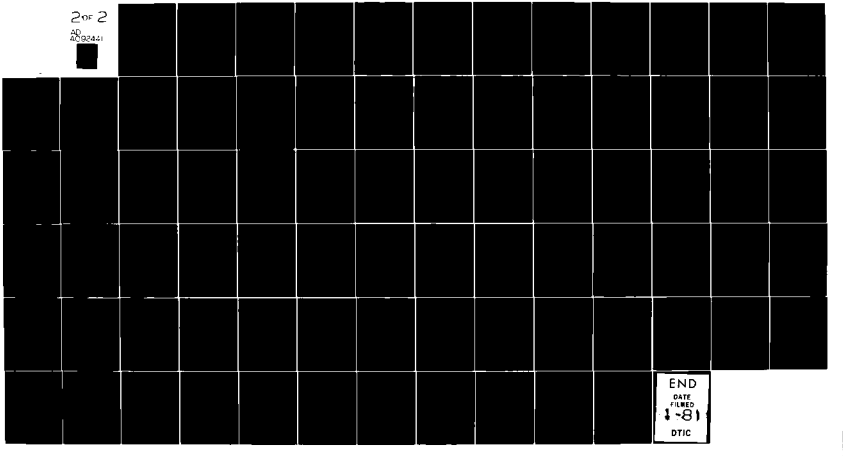
The Unibus Snapshot routine can either be run as a stand-alone program, or by using an alternate entry point as a subroutine which can be called by any user program. The Snapshot routine presents in Hex, the status of the Unibus address and data lines. The routine also presents in binary, the Unibus slave sync and bus grant lines. The routine also has the capability to present the master sync line, but this requires some minor hardware changes which are not available at this time.

12.3 Operation

Snapshot requires no operator responses or input to run and upon completion of the listing, execution is returned to the monitor or program from which it came.

Snapshot is stored in programmable memory on the diagnostic memory board. The program can be run under the diagnostic operating system test controller, or it can be run from the IMSAI 8080 front panel at a starting ad-

AD-A092 441 AIR FORCE INST OF TECH WRIGHT-PATTERSON AFB OH F/G 14/2
DIAGNOSTIC SOFTWARE DEVELOPMENT FOR A REAL-TIME SPECTRAL ANALYS--ETC(U)
APR 80 B J DONLAN
UNCLASSIFIED AFIT-CI-80-9T NL



of 'D500' Hex.

Snapshot is also stored on floppy disk and it can be invoked by the CPM operating system under file name 'SNAPST.COM'.

Snapshot is also available as a subroutine which can be called from user program. The PROM version subroutine entry point is at 'D508' Hex.

```
; UNIBUS SNAP SHOT ROUTINE
        ORG     100H
ENTRY4: LXI     H,FINIS
        PUSH    H
        DI
        CALL    INITA           ;RESET I/O
;
;SUBROUTINE ENTRY POINT
ENTRY5: LXI     H,MSG12
        CALL    PMSG
        IN      10H             ;HIGH ADDRESS
        MOV     D,A             ;SAVE IN D
        IN      11H             ;LOW ADDRESS
        MOV     E,A
        CALL    BINB            ;PRINT UNIBUS ADDRESS
;
        MVI     D,8H            ;SPACE OVER
        CALL    BLNK
        IN      12H             ;HIGH DATA
        MOV     D,A
        IN      13H             ;LOW DATA BITS
        MOV     E,A
        CALL    BINB            ;PRINT UNIBUS DATA BITS
        MVI     D,8H            ;SPACE OVER
        CALL    BLNK
;
        IN      14H             ;STATUS PORT
        ANI     04H             ;FIND SLAVE SYN
        JZ      NOSIS
        MVI     C,'1'
        JMP     OUTSIS
NOSIS:  MVI     C,'0'
OUTSIS: CALL    CONOT           ;PRINT SLAVE SYN
        MVI     D,09H           ;SPACE OVER
        CALL    BLNK
;
        IN      15H             ;STATUS PORT
        ANI     01H             ;BUS GRANT
        JZ      NOBUS
        MVI     C,'1'
        JMP     OUTBUS
NOBUS:  MVI     C,'0'
OUTBUS: CALL    CONOT           ;PRINT BUS GRANT
        MVI     D,08H           ;SPACE OVER
        CALL    BLNK
;
        IN      14H
        ANI     00H
        JZ      NOMSYN
        MVI     C,'1'
        JMP     OUTMSN
NOMSYN: MVI     C,'0'
OUTMSN: CALL    CONOT           ;PRINT MSYN
        RET
FINIS:  JMP     FINIS
;
MSG12:  DB      0AH,0AH,0DH,'UNIBUS SNAP-SHOT  '
        DB      0AH,0DH,'ADDRESS        DATA      SSYN      GRANT       MSYN'
        DB      0AH,0DH,'  ',0
;
; for brian donlan  26 feb 79

CSTAT   EQU  3          ;CONSOLE STATUS PORT.
CCOM    EQU  3          ;CONSOLE COMMAND PORT.
CDATA   EQU  2          ;CONSOLE DATA PORT.
CKBR    EQU  00000010B  ;KEYBOARD READY BIT.
CPTR    EQU  00000001B  ;PRINT READY BIT.
CNULL   EQU  1          ;CONSOLE NULL COUNT.
```

```
; CHECK CONSOLE INPUT STATUS.
;
CONST:  IN   CSTAT       ;READ CONSOLE STATUS.
        ANI  CKBR        ;LOOK AT KB READY BIT.
        MVI  A,0         ;SET A=0 FOR RETURN.
        RZ               ;NOT READY WHEN ZERO.
        CMA              ;IF READY A=FF.
        RET              ;RETURN FROM CONST.

;
; READ A CHARACTER FROM CONSOLE.
;
CONIN:   IN   CSTAT              ;READ CONSOLE STATUS.
         ANI  CKBR       ;IF NOT READY,

        JZ   CONIN       ;READY WHEN HIGH.
         IN   CDATA      ;READ A CHARACTER.
        OUT     CDATA
         ANI  7FH        ;MAKE MOST SIG. BIT = 0.
         RET
;
; WRITE A CHARACTER TO THE CONSOLE DEVICE.
;
CONOT:  MVI  A,0DH       ;IF IT'S A CR,
        CMP  C           ;THEN HOP OUT
        JZ   CONUL       ;TO NULL ROUTINE.
CONOT1: IN   CSTAT       ;READ CONSOLE STATUS.
        ANI  CPTR        ;IF NOT READY,
        JZ   CONOT1      ;READY WHEN HIGH.
        MOV  A,C         ;GET CHARACTER.
        OUT  CDATA       ;PRINT IT.
        RET              ;RETURN.
CONUL:  PUSH B           ;SAVE B&C.
        MVI  B,CNULL     ;GET NULL COUNT.
CONUL1: CALL CONOT1      ;PRINT CR.
        MVI  C,0         ;GET NULL CHAR.
        DCR  B           ;DECREMENT COUNTER.
        JNZ  CONUL1      ;DO NEXT NULL.
        POP  B           ;RESTORE B&C.
        MOV  A,C         ;RESTORE A.
        RET              ;RETURN.
;

;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;       PRINT MESSAGE UNTIL ZERO
;       MESSAGE ADDRESS REG H & L
;
;;;;;;;;;;;;;;;;;;;;
PMSG:   MOV     A,M     ;GET CHAR
        ORA     A       ;IS IT A  ZERO
        RZ
        MOV     C,A     ;OTHERWISE PRINT
        CALL    CONOT
        INX     H       ;INC ADDRESSS
        JMP     PMSG
;
;
;
;;;;;;;;;;;;;;;;;;;;;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;    PRINT 8 BIT WORD IN BINARY FORMAT
;       INPUT:  DATA IN REG A
;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;
BITS:   MOV     B,A     ; DATA
        MVI     A,80H   ; MASK
OVER:   MVI     C,30H
        MOV     E,A     ; STORE MASK
        ANA     B       ; AND WITH MASK
        JZ      PRNT    ; JUMP IF ZERO
        MVI     C,31H
```

```
PRNT:   CALL    CONOT
        ANA     B       ; ZERO CARRY
        MOV     A,E     ; LOAD MASK
        RAR
        JNC     OVER
        RET
;;
;
BLNK:   MVI     C,20H           ;PRINT BLANKS, # IN REG. D
LP31:   CALL    CONOT1
        DCR     D
        JNZ     LP31
        RET
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;
;     OUTPUTS 2 HEX DIGITS IN ASCCII
;            FROM REG D
;
;;;;;;;;;;;
;
;
BINHA:  MOV     A,D
        RAR
        RAR
        RAR
        RAR
        CALL    BIN1
        MOV     C,A
        CALL    CONOT
        MOV     A,D
        CALL    BIN1
        MOV     C,A
        CALL    CONOT
        RET
;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;    OUTPUTS FOUR HEX DIGITS IN ASCII
;    ENTER WITH DATA IN REG PAIR E AND D
;;;;;;;;;;;;;;;;
;;
;
BINB:   CALL    BINHA
        MOV     D,E
        CALL    BINHA
        RET
;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;    CONVERTS HEX TO ASCII
;    INPUT: 4 BITS HEX  REG A
;    OUTPUT:  8 BIT ASSCII REG A
;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;;;
;
BIN1:   ANI     0FH
        ADI     30H
        CPI     3AH
        RC
        ADI     07H
        RET
;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;    INPUTS 4 DIGITS FROM CONSOLE
;    RETURN;  4 HEX DIGITS IN REG E-D
;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;;
;
BBIN:   CALL    CONIN
        CALL    AHS1
        RAL
        RAL
```

```
        RAL
        RAL
        ANI     0F0H
        MOV     D,A
        CALL    CONIN
        CALL    AHS1
        ANI     0FH
        ORA     D
        MOV     D,A
        CALL    CONIN
        CALL    AHS1
        RAL
        RAL
        RAL
        RAL
        ANI     0F0H
        MOV     E,A
        CALL    CONIN
        CALL    AHS1
        ANI     0FH
        ORA     E
        MOV     E,A
        RET
;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;    CONVERT ASCII TO HEX
;    INPUT;  8 BIT ASCII  REG A
;    OUTPUT:  4 BIT HEX REG A
;
;;;;;;;;;;;;;;;;;;;;;;;;;;
;;
;
AHS1:   NOP
        SUI     30H
        CPI     0AH
        RC
        SUI     07H
        RET
;
;;;;;;;;;
;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;     INITIATE SIO PORTS
;
;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
;;
;
INITA:  MVI     A,0AAH          ;GET DUMMY MODE WORD
         OUT    CSTAT           ;OUTPUT IT
        MVI     A,40H           ;GET RESET BIT
        OUT     CSTAT           ;RESET SIO BOARD
        MVI     A,0CEH          ;GET REAL MODE WORD
        OUT     CSTAT           ;SET THE MODE FOR REAL
        MVI     A,37H           ;GET THE COMMAND
        OUT     CSTAT           ;OUTPUT IT
        RET
;
;
;
CRLF:   MVI     C,13            ;CR
        CALL    CONOT
LF:     MVI     C,10            ;LF
        CALL    CONOT1
        MVI     C,7FH
        CALL    CONOT1
        CALL    CONOT
        RET
```

Secton 13

Diagnostic Memory Board

13.1 General Description

In order to have all diagnostic programs available for execution even in the event of a disk failure, all diagnostic programs were placed in programmable read-only memories. A small operating system was also included in the prom memory. This enabled all programs to be resident and not require any disk loading before execution. A 16K byte read-only memory board was added to the IMSAI 8080 computer system to hold these programs.

13.2 Detailed Description

The memory board decided upon was in a kit manufactured by SSM Microcomuter products. This board has a capacity of 16K bytes of memory stored in Intel 2708 memory chips. The memory board can be assigned to any 16K memory block area but for this application it was placed at the very top of the memory address range. The board was set to occupy from 'C000' to 'FFFF' hex. Presently. only 10K of the possible 16K is used for diagnostics, leaving the remainder for future expansion.

The memory board is S-100 Bus compatable and receives all its power from the Bus.

'C000'	Memory Test
'C290'	Mini Memory test 0 to 100 Hex version
'C800'	Formatted Disc test
'CD80'	Disc Full track write routine
'CE40'	Disc Full track write routine
'D000'	Unibus Port test
'D100'	Unibus Communication test
'D500'	Unibus Snap Shot routine
'D600'	Mini-Memory test 8K version
'D700'	Mini-Memory test 24K version
'F000'	Operating system
'F800'	Help program
'FD00'	test controller
'E000'	Color graphic test (future options)

table 13.1 Memory map

Section 14

Conclusion

This report has described the design and development of a diagnostic system for a real-time spectral analysis system.

The developed software has been verified and tested. In fact, many of the tests were used by the author and other members of the project team to keep the system operational, enabling further development to proceed. The diagnostic system also proved very helpful in testing new hardware designs and components. For example, hardware modifications were performed on the color graphics display, giving it added capabilities. During the development of a display test, the newly written programs pointed out unknown degradations of the original capabilities.

Since the research personnel working on and with the spectral analysis system is always changing, every effort was made to make the tests easy to run and error notifications self-explanatory. This is unfortunate since the tests contain a wealth of information about the system state and a more experienced user can interpret this information.

The structure of the diagnostic system is such that many of the functions are performed using subroutines. These subroutines can be used by any program

and could be of great use in the future for I/O functions on on-line continuous verification.

Unfortunately, as of this writing, no further funding or development effort is programmed of the system. With the exception of the memory diagnostics. all the tests are very specific and will be of little value for use in a general purpose microcomputer system.

The diagnostic system was designed with expansion in mind. The programmable memory board contains room for many more tests and the test directory can easily be expanded.

Section 15

Literature

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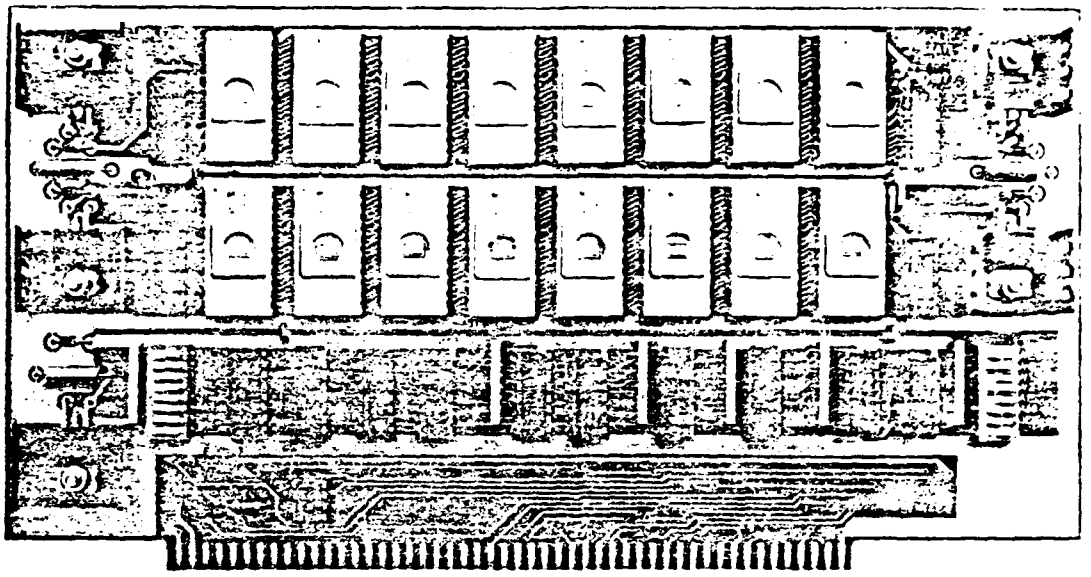
APPENDIX A

MEMORY BOARD DIAGRAMS

MB8A 1K TO 16K EPROM BOARD



FEATURES:

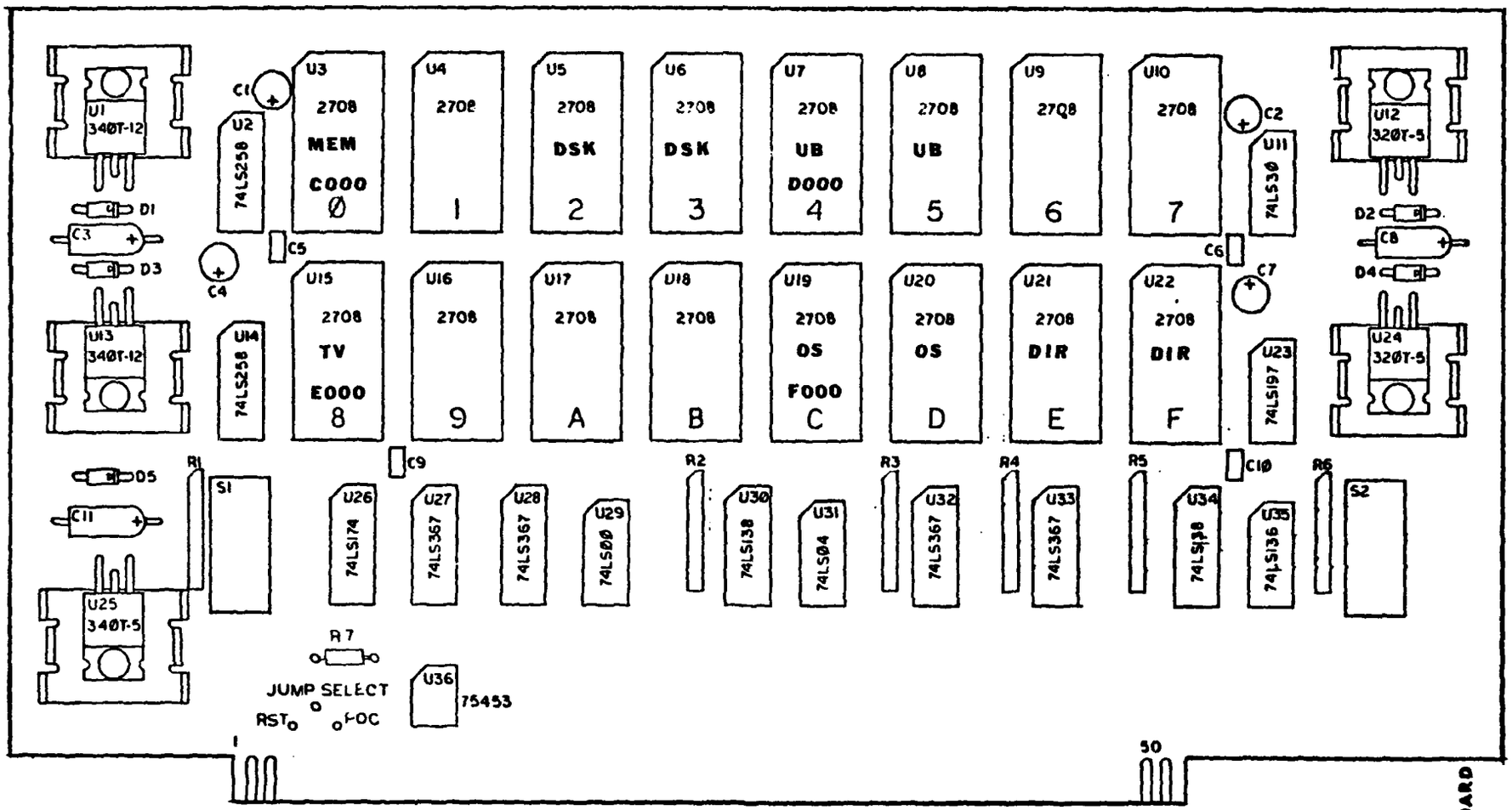
SYSTEM COMPATIBILITY
- S-100 bus computer systems.

MEMORY
- Up to 16K bytes of 2708 EPROMs (not included)
- Any unused EPROM socket will automatically disable the board for that 1K increment. For example, with 8 EPROMs it acts as an 8K board, taking up only 8K of memory address space.

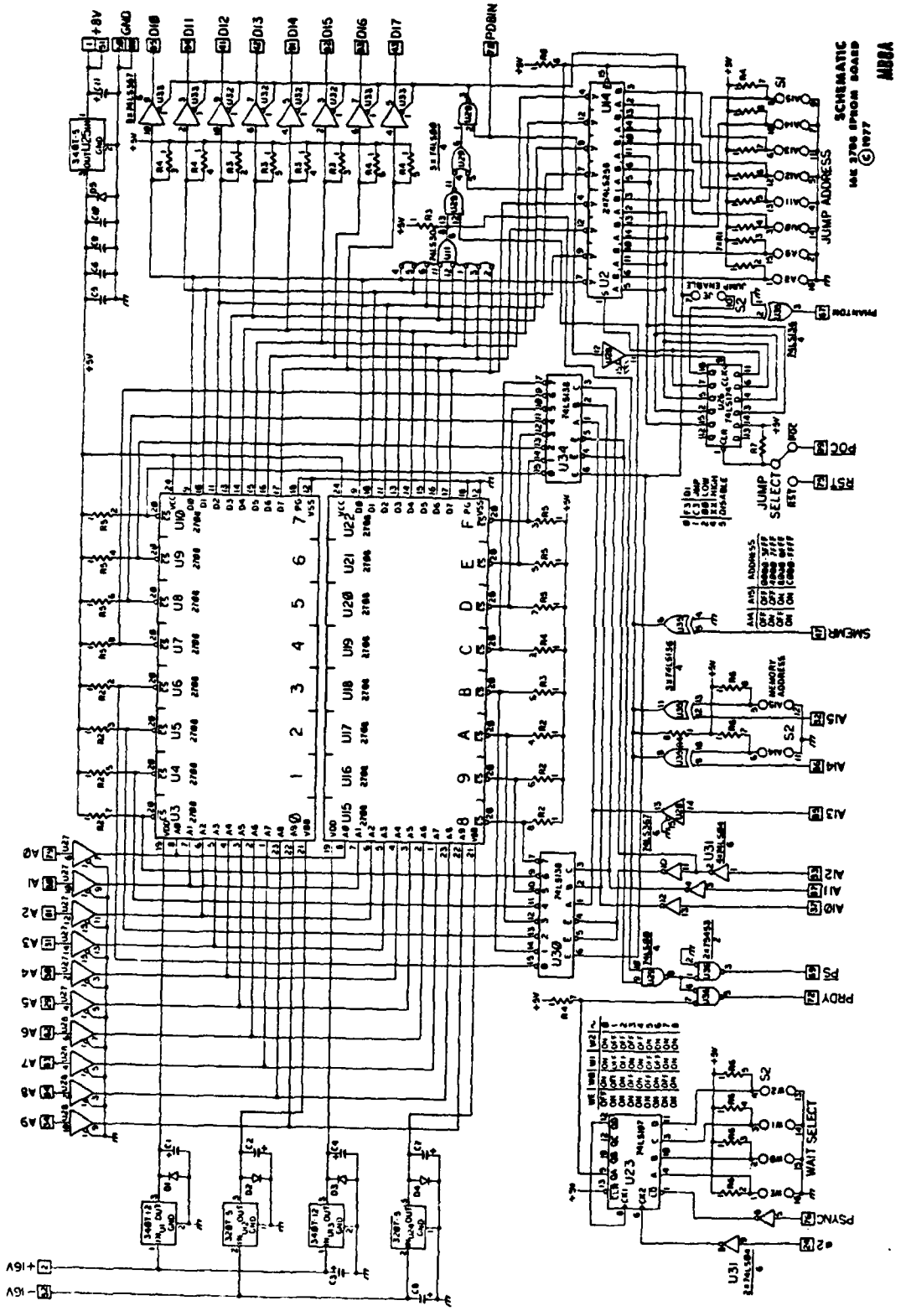
ADDRESSING
- DIP switch selection of memory address assignment in 16K byte increments.
- Magic Mapping ™ allows any byte within ROM to be mixed with any similarly addressed RAM board equipped with Phantom Disable.

VECTOR JUMP
- Power-on/reset vector jump to any 256 byte increment; DIP switch addressable.
- Vector jump can be disabled.
- Vector jump requires other memory boards to be equipped with Phantom Disable.

OTHER FEATURES
- DIP switch selection of 0 to 8 wait state clock cycles, so fast or slow EPROMs can be used.
- All lines buffered, Reverse voltage protection.
- High grade glass epoxy PC board with gold plated edge connector contacts.
- Low profile sockets provided for all ICs.
- Power requirements (less EPROMs) -- +8V @ 160mA, +16V @ 10mA, -16V @ 10mA typical.



ASSEMBLY
16K 2708 EPROM BOARD
© 1977
MB8A


SCHEMATIC
MBBA
JUMP ADDRESS
JUMP SELECT
WAIT SELECT
MEMORY ADDRESS
+8V
GND
+5V
+16V
-16V

APPENDIX B

COMMONLY USED SUBROUTINES

Commonly Used Subroutine

The following is a listing of some subroutines which are commonly used in the diagnostic programs:

CONST 'C177'

Checks console status. Returns with zero in reg A if not ready. Returns with 'FF' in reg A if ready.

CONIN 'C180'

Reads a character from the console. The input character is returned in reg A. The input character is echoed on the console.

CONOT 'C18E'

Writes a character on the console device. The character is output from reg C.

PMSG 'C1AE'

Prints a character string on the console device. The address of the beginning of the string must be placed in reg H and L. The string is printed until a null (00) is encountered.

BITS 'C1E5'

Prints an 8 bit byte in binary format in the console device. The data word is taken from reg A.

BLNK 'C1FB'

Prints the number of blanks found in reg D.

BINB 'C21A'

Outputs four hex digits in ASCII on the console. Enter with the data in reg E and D.

BINHA 'C205'

Outputs two hex digits in ASCII on the console. Enter with the data in reg D.

BIN1 'C222'

Converts hex to ASCII. Input with 4 bits in reg A Outputs with 8 bit ASCII character in reg A.

BBIN 'C22C'

Inputs 4 hex digits from the console. Converts the ASCII characters to hex. Returns with the 4 hex digits in reg E and D.

AHS1 'C25B

Converts ASCII to Hex. Inputs with a 8bit ASCII character in reg A. Returns with a 4 bit hex digit in reg A.

INITA 'C264'

Initiates the SIO port. No inputs or outputs.

CRLF 'C275'

Sends one Carriage return and one line feed to the console.

LF 'C27A'

Sends one line feed to the console.

DATI 'D312'

Inputs a 16 bit word from the Unibus. Reg B and C needs the Unibus address and the data will be returned in reg D and E.

DATO 'D351'

Outputs a 16 bit word to the Unibus. Reg B and C needs the Unibus address and reg D and E needs the data.

GETBUS 'D391'

This routine gets the IMSAI master-ship of the unibus.

APPENDIX C

PROM PROGRAM LISTINGS

```
                        ;       MEMORY TEST
                        ;   PROM VERSION 24 MAY 79  B. DONLAN
                        ;
C000                            ORG     0C000H
                        ;
                        ;
0000 =                  WO      EQU     00      ;TEST BYTE
                        ;
C000 218000             ENTRY1: LXI     H,080H
C003 F9                         SPHL
C004 2104C0             ENTRY:  LXI     H,ENTRY
C007 E5                         PUSH    H
C008 3E00                       MVI     A,00            ;ZERO ACC
C00A 320A00                     STA     CODE
C00D CD64C2                     CALL    INITA           ;RESET I/O PORT
C010 CD75C2                     CALL    CRLF
C013 2120C1                     LXI     H,MSG1
C016 CDAEC1                     CALL    PMSG
C019 212EC1                     LXI     H,MSG2
C01C CDAEC1                     CALL    PMSG
C01F CD2CC2                     CALL    BBIN
C022 EB                         XCHG
C023 220400                     SHLD    START
C026 2149C1                     LXI     H,MSG3
C029 CDAEC1                     CALL    PMSG
C02C CD2CC2                     CALL    BBIN
C02F EB                         XCHG
C030 220600                     SHLD    ENADR
C033 21B9C1                     LXI     H,MSG8
C036 CDAEC1                     CALL    PMSG
C039 DB02                       IN      CDATA           ;RESET IO FLAG
                        ;
                        ;
C03B 0E00               BEGIN:  MVI     C,WO    ;LOAD TEST BYTE
C03D 3E02               MTEST:  MVI     A,02    ;LOAD TEST BYTE
C03F 320800                     STA     PART
C042 CD8EC0             MTLOP:  CALL    STUFF   ;STUFF MAJOR ALL OVER
C045 3E02                       MVI     A,02    ;SET TWO AS MINOR
C047 CD98C0                     CALL    STUFM   ;STUFF MINOR
C04A 3E02                       MVI     A,02    ; SET 2 AGAIN
C04C CDB0C0                     CALL    CHECK   ;NOW CHECK ALL LOC
C04F 3A0800             PTCHK:  LDA     PART
C052 3D                         DCR     A
C053 320800                     STA     PART    ;STORE NEW PART
C056 FE00                       CPI     00      ;FINISH THIS PASS ?
C058 CA6AC0                     JZ      RECYCLE ;YES
C05B 3E01               CONT:   MVI     A,01    ;NO CONTINUE
C05D CD98C0                     CALL    STUFM   ;STUFF MINOR SERT
C060 79                         MOV     A,C     ;LOAD MAJOR BYTE
C061 2F                         CMA             ;COMPLIMENT MAJOR BYTE
C062 4F                         MOV     C,A     ;SAVE NEW BYTE
C063 AF                         XRA     A       ;ZERO OTHER TEST BYTE
C064 CDB0C0                     CALL    CHECK
C067 C342C0                     JMP     MTLOP
                        ;
                        ;
                        RECYCLE:
C06A 79                         MOV     A,C
C06B 320800                     STA     PART    ;SAVE INVERT TB TEMP
C06E 2162C1                     LXI     H,MSG4  ;END OF PAS MESSAGE
C071 CDAEC1                     CALL    PMSG
C074 3A0A00                     LDA     CODE    ;CHAR CODE
C077 FE03                       CPI     03H     ;CONTROL C
C079 CA21F0                     JZ      RENT    ;RETURN TO MONITRO
C07C B7                         ORA     A       ;SET FLAGS
C07D C204C0                     JNZ     ENTRY   ;START OVER
C080 A7                         ANA     A       ;CLEAR CARRY
C081 3A0800                     LDA     PART    ; RECOVER TEST BYTE
C084 B7                         ORA     A
C085 CA3BC0                     JZ      BEGIN
C088 17                         RAL
C089 2F                         CMA
C08A 4F                 TB:     MOV     C,A     ;NEW TEST BYTE
C08B C33DC0                     JMP     MTEST   ; ANOTHER PAS
```

```
                        ;
F021 =          RENT:   EQU     0F021H  ;MONITOR ENTRY
0004 =          START:  EQU     04H     ;LOC OF START ADDR
0006 =          ENADR:  EQU     06H     ;LOC OF END ADDR
0008 =          PART:   EQU     08H     ;LOC FOR PART
000A =          CODE:   EQU     0AH     ;LOC FOR CODE
                        ;
                        ;
C08E CDDEC0     STUFF:  CALL    STASTO  ;LOAD START AND END ADDR
C091 71         DOIT:   MOV     M,C     ;STUFF MAJOR ALL OVER
C092 CD06C1             CALL    HILOX   ;SEE IF ALL MEM DONE
C095 C391C0             JMP     DOIT    ;NO KEPP ON STUFFING
                        ;
                        ;
                        ;
C098 CDDEC0     STUFM:  CALL    STASTO  ;LOAD ADDR AGAIN
C09B 47                 MOV     B,A     ;MINOR COUNTER
C09C FE00               CPI     00      ;MINOR WORD STUFF
C09E C2A6C0             JNZ     HIL     ;NO
C0A1 79         MINOR:  MOV     A,C     ;MAJOR TEST BYTE
C0A2 2F                 CMA             ;MINOR IS COMPLIMENT OF MAJOR
C0A3 77                 MOV     M,A     ;STUFF MINOR BYTE IN MEM
C0A4 0603               MVI     B,03    ;START MINOR COUNT AT 3
C0A6 CD06C1     HIL:    CALL    HILOX   ;INC & CHK IF DONE
C0A9 05                 DCR     B       ;DEC MINOR COUNTER
C0AA C2A6C0             JNZ     HIL     ;OK TO STUFF NO
C0AD C3A1C0             JMP     MINOR   ;YES
                        ;
                        ;
C0B0 CDDEC0     CHECK:  CALL    STASTO          ;LOAD START AND END
C0B3 47                 MOV     B,A     ;LOAD MINOR COUNT
C0B4 FE00               CPI     00      ;COUNT ZERO
C0B6 C2C1C0             JNZ     MAJR    ;NO GO TO MAJOR
C0B9 79         MINR:   MOV     A,C     ;LOAD TEST BYTE MAJOR
C0BA 2F                 CMA             ; MINOR IS COMPLIMENYT
C0BB BE                 CMP     M       ;READ AND COMPARE MEM LOC
C0BC 0603               MVI     B,03    ;MINOR COUNT AT 3
C0BE C3C3C0             JMP     CKEND   ;CHECK FOR ERROR OR ABORT
C0C1 79         MAJR:   MOV     A,C     ;LOAD MAJOR TEST BYTE
C0C2 BE                 CMP     M       ;READ AND COMPARE MEM WITH MAJOR
C0C3 C5         CKEND:  PUSH    B       ;SAVE COUNT AND MAJOR
C0C4 C4E6C0             CNZ     ERR     ;GO TO ERR TO PRNT IF ERROR
C0C7 C1                 POP     B       ;RESTORE REGS
C0C8 DB03               IN      CSTAT   ;CHECK KEYBOARD
C0CA E602               ANI     02H
C0CC CAD4C0             JZ      FIN
C0CF DB02               IN      CDATA   ;READ KEYS
C0D1 320A00             STA     CODE
C0D4 CD06C1     FIN:    CALL    HILOX
C0D7 05                 DCR     B       ;DEC MINOR COUNT
C0D8 C2C1C0             JNZ     MAJR
C0DB C3B9C0             JMP     MINR    ;COUNT ZERO DO MINOR
                        ;
                        ;
                        ;
C0DE 2A0600     STASTO: LHLD    ENADR   ;LOAD END ADDR
C0E1 EB                 XCHG            ;MOVE END TO C&D
C0E2 2A0400             LHLD    START   ;LOAD START
C0E5 C9                 RET
```

```
                        ;
C0E6 D5         ERR:    PUSH    D       ;SAVE END ADDR
C0E7 F5                 PUSH    PSW
C0E8 CD75C2             CALL    CRLF
C0EB 54                 MOV     D,H
C0EC 5D                 MOV     E,L
C0ED CD1AC2             CALL    BINB    ;OUTPUT BAD ADDR
C0F0 1608               MVI     D,08    ;SPACE COUNT
C0F2 CDFBC1             CALL    BLNK    ;SPACE OVER 8
C0F5 F1                 POP     PSW
C0F6 47                 MOV     B,A
C0F7 CDE5C1             CALL    BITS    ;PRINT TEST BYTE
C0FA 160A               MVI     D,0AH
C0FC CDFBC1             CALL    BLNK
C0FF 7E                 MOV     A,M
C100 CDE5C1             CALL    BITS    ;PRINT BAD BYTE
C103 78                 MOV     A,B     ;MOVE TEST BYTE BACK
C104 D1                 POP     D       ;RESTORE END ADDR
C105 C9                 RET
                ;
                ;
                ;
C106 F5         HILOX:  PUSH    A       ;SAVE ACC
C107 23                 INX     H       ;INC CURRENT ADDR
C108 7C                 MOV     A,H     ;LOAD HIGH ODER ADDR
C109 BA                 CMP     D       ;COMPARE WITH END
C10A C216C1             JNZ     DIFF    ;NO MATCH
C10D 7D                 MOV     A,L     ;LOAD LOW ORDER
C10E BB                 CMP     E       ;COMPARE LOW ORDERS
C10F C216C1             JNZ     DIFF    ;NO MATCH
C112 F1                 POP     A       ;MATCH END
C113 33                 INX     SP      ;FAKE RETURN ONE LEVEL OUT
C114 33                 INX     SP
C115 C9                 RET
C116 F1         DIFF:   POP     A       ;CONTINUE STUFFING
C117 C9                 RET
C118 0E3F       PROB:   MVI     C,3FH   ; ?
C11A CD8EC1             CALL    CONOT   ;PRINT ?
C11D C304C0             JMP     ENTRY
                ;
                ;
C120 0D0A4D454DMSG1     DB      0DH,0AH,'MEMORY TEST',0
C12E 0D0A454E54MSG2     DB      0DH,0AH,'ENTER START ADDRESS    ',0
C149 0D0A454E54MSG3     DB      0DH,0AH,'ENTER STOP ADDRESS     ',0
C162 0D0A454E44MSG4     DB      0DH,0AH,'END OF PASS        ',0AH,0
                ; diagnostic input output routines
                ; for brian donlan  26 feb 79

0003 =          CSTAT   EQU     3               ;CONSOLE STATUS PORT.
0003 =          CCOM    EQU     3               ;CONSOLE COMMAND PORT.
0002 =          CDATA   EQU     2               ;CONSOLE DATA PORT.
0002 =          CKBR    EQU     00000010B       ;KEYBOARD READY BIT.
0001 =          CPTR    EQU     00000001B       ;PRINT READY BIT.
0001 =          CNULL   EQU     1               ;CONSOLE NULL COUNT.

                ; CHECK CONSOLE INPUT STATUS.
                ;
C177 DB03       CONST:  IN      CSTAT           ;READ CONSOLE STATUS.
C179 E602               ANI     CKBR            ;LOOK AT KB READY BIT.
C17B 3E00               MVI     A,0             ;SET A=0 FOR RETURN.
C17D C8                 RZ                      ;NOT READY WHEN ZERO.
C17E 2F                 CMA                     ;IF READY A=FF.
C17F C9                 RET                     ;RETURN FROM CONST.
```

```
                ; READ A CHARACTER FROM CONSOLE.
                ;
C180 DB03       CONIN:   IN   CSTAT             ;READ CONSOLE STATUS.
C182 E602                ANI  CKBR      ;IF NOT READY,

C184 CA80C1              JZ   CONIN     ;READY WHEN HIGH.
C187 DB02                IN   CDATA     ;READ A CHARACTER.
C189 D302                OUT    CDATA
C18B E67F                ANI  7FH       ;MAKE MOST SIG. BIT = 0.
C18D C9                  RET
                ;
                ; WRITE A CHARACTER TO THE CONSOLE DEVICE.
                ;
C18E 3E0D       CONOT:   MVI  A,0DH     ;IF IT'S A CR,
C190 B9                  CMP  C         ;THEN HOP OUT
C191 CA9FC1              JZ   CONUL     ;TO NULL ROUTINE.
C194 DB03       CONOT1:  IN   CSTAT     ;READ CONSOLE STATUS.
C196 E601                ANI  CPTR      ;IF NOT READY,
C198 CA94C1              JZ   CONOT1    ;READY WHEN HIGH.
C19B 79                  MOV  A,C       ;GET CHARACTER.
C19C D302                OUT  CDATA     ;PRINT IT.
C19E C9                  RET            ;RETURN.
C19F C5         CONUL:   PUSH B         ;SAVE B&C.
C1A0 0601                MVI  B,CNULL   ;GET NULL COUNT.
C1A2 CD94C1     CONUL1:  CALL CONOT1    ;PRINT CR.
C1A5 0E00                MVI  C,0       ;GET NULL CHAR.
C1A7 05                  DCR  B         ;DECREMENT COUNTER.
C1A8 C2A2C1              JNZ  CONUL1    ;DO NEXT NULL.
C1AB C1                  POP  B         ;RESTORE B&C.
C1AC 79                  MOV  A,C       ;RESTORE A.
C1AD C9                  RET            ;RETURN.
                ;

                ;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
                ;       PRINT MESSAGE UNTIL ZERO
                ;       MESSAGE ADDRESS REG H & L
                ;
                ;;;;;;;;;;;;;;;;;;;;;;
C1AE 7E         PMSG:    MOV     A,M    ;GET CHAR
C1AF B7                  ORA     A      ;IS IT A  ZERO
C1B0 C8                  RZ
C1B1 4F                  MOV     C,A    ;OTHERWISE PRINT
C1B2 CD8EC1              CALL    CONOT
C1B5 23                  INX     H      ;INC ADDRESSS
C1B6 C3AEC1              JMP     PMSG
                ;
                ;
                ;
C1B9 0D0A0A4C4FMSG8      DB      0DH,0AH,0AH,'LOC.       TEST BYTE       MEMORY BYTE',0
                ;;;;;;;;;;;;;;;;;;;;;;
                ;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
                ;     PRINT 8 BIT WORD IN BINARY FORMAT
                ;       INPUT:  DATA IN REG A
                ;
                ;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
                ;
C1E5 47         BITS:    MOV     B,A    ; DATA
C1E6 3E80                MVI     A,80H  ; MASK
C1E8 0E30       OVER:    MVI     C,30H
C1EA 5F                  MOV     E,A    ; STORE MASK
C1EB A0                  ANA     B      ; AND WITH MASK
C1EC CAF1C1              JZ      PRNT   ; JUMP IF ZERO
C1EF 0E31                MVI     C,31H
C1F1 CD8EC1     PRNT:    CALL    CONOT
C1F4 A0                  ANA     B      ; ZERO CARRY
C1F5 7B                  MOV     A,E    ; LOAD MASK
C1F6 1F                  RAR
C1F7 D2E8C1              JNC     OVER
C1FA C9                  RET
```

```
                          ;
C1FB 0E20       BLNK:   MVI     C,20H           ;PRINT BLANKS, # IN REG. D
C1FD CD94C1     LP19:   CALL    CONOT1
C200 15                 DCR     D
C201 C2FDC1             JNZ     LP19
C204 C9                 RET
                ;
C205 7A         BINHA:  MOV     A,D
C206 1F                 RAR
C207 1F                 RAR
C208 1F                 RAR
C209 1F                 RAR
C20A CD22C2             CALL    BIN1
C20D 4F                 MOV     C,A
C20E CD8EC1             CALL    CONOT
C211 7A                 MOV     A,D
C212 CD22C2             CALL    BIN1
C215 4F                 MOV     C,A
C216 CD8EC1             CALL    CONOT
C219 C9                 RET
                ;
                ;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
                ;       OUTPUTS FOUR HEX DIGITS IN ASCII
                ;       ENTER WITH DATA IN REG PAIR E AND D
                ;;;;;;;;;;;;;;;;
                ;;
                ;
C21A CD05C2     BINB:   CALL    BINHA
C21D 53                 MOV     D,E
C21E CD05C2             CALL    BINHA
C221 C9                 RET
                ;
                ;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
                ;       CONVERTS HEX TO ASCII
                ;       INPUT: 4 BITS HEX  REG A
                ;       OUTPUT:  8 BIT ASSCII REG A
                ;
                ;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
                ;;;
                ;
C222 E60F       BIN1:   ANI     0FH
C224 C630               ADI     30H
C226 FE3A               CPI     3AH
C228 D8                 RC
C229 C607               ADI     07H
C22B C9                 RET
                ;
                ;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
                ;       INPUTS 4 DIGITS FROM CONSOLE
                ;       RETURN;  4 HEX DIGITS IN REG E-D
                ;
                ;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
                ;;
                ;
C22C CD80C1     BBIN:   CALL    CONIN
C22F CD5BC2             CALL    AHS1
C232 17                 RAL
C233 17                 RAL
C234 17                 RAL
C235 17                 RAL
C236 E6F0               ANI     0F0H
C238 57                 MOV     D,A
C239 CD80C1             CALL    CONIN
C23C CD5BC2             CALL    AHS1
C23F E60F               ANI     0FH
C241 B2                 ORA     D
C242 57                 MOV     D,A
C243 CD80C1             CALL    CONIN
C246 CD5BC2             CALL    AHS1
C249 17                 RAL
C24A 17                 RAL
C24B 17                 RAL
```

```
C24C 17                 RAL
C24D E6F0               ANI     0F0H
C24F 5F                 MOV     E,A
C250 CD80C1             CALL    CONIN
C253 CD5BC2             CALL    AHS1
C256 E60F               ANI     0FH
C258 B3                 ORA     E
C259 5F                 MOV     E,A
C25A C9                 RET
                ;
                ;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
                ;       CONVERT ASCII TO HEX
                ;       INPUT;  8 BIT ASCII   REG A
                ;       OUTPUT:  4 BIT HEX REG A
                ;
                ;;;;;;;;;;;;;;;;;;;;;;;;;
                ;;
                ;
C25B 00         AHS1:   NOP
C25C D630               SUI     30H
C25E FE0A               CPI     0AH
C260 D8                 RC
C261 D607               SUI     07H
C263 C9                 RET
                ;
                ;;;;;;;;;;
                ;
                ;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
                ;    ....ATE SIO PORTS
                ;
                ;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
                ;;
                ;
C264 3EAA       INITA:  MVI     A,0AAH          ;GET DUMMY MODE WORD
C266 D303               OUT     CSTAT           ;OUTPUT IT
C268 3E40               MVI     A,40H           ;GET RESET BIT
C26A D303               OUT     CSTAT           ;RESET SIO BOARD
C26C 3ECE               MVI     A,0CEH          ;GET REAL MODE WORD
C26E D303               OUT     CSTAT           ;SET THE MODE FOR REAL
C270 3E37               MVI     A,37H           ;GET THE COMMAND
C272 D303               OUT     CSTAT           ;OUTPUT IT
C274 C9                 RET
                ;
                ;
                ;
C275 0E0D       CRLF:   MVI     C,13            ;CR
C277 CD8EC1             CALL    CONOT
C27A 0E0A       LF:     MVI     C,10            ;LF
C27C CD94C1             CALL    CONOT1
C27F 0E7F               MVI     C,7FH
C281 CD94C1             CALL    CONOT1
C284 CD8EC1             CALL    CONOT
C287 C9                 RET
```

```
                        ;
                        ;  MINI-MEMORY TEST
                        ;PROM VERSION FOR  0 TO 100H
                        ;
                        ;  BRIAN J. DONLAN
                        ;
                        ;
C290                    ORG     0C290H
C290 F3         ENTER:  DI
C291 3EFE               MVI     A,0FEH
C293 D3FF               OUT     0FFH            ;OUTPUT PHASE I LITES
C295 210000             LXI     H,000H          ;START ADDRESS
C298 AF         LP2:    XRA     A               ;ZERO ACC
C299 77         LP1:    MOV     M,A             ;STORE TEST PATTERN IN MEM.
C29A 46                 MOV     B,M             ;READ BACK TO B
C29B B8                 CMP     B               ;COMPARE FOR OK
C29C C2FDC2             JNZ     ERR1            ;JUMP IF ERROR
C29F 3C                 INR     A               ;NEW TEST PATTERN
C2A0 C299C2             JNZ     LP1
C2A3 23                 INX     H
C2A4 1100FF             LXI     D,0FF00H                ;STOP ADDRESS
C2A7 EB                 XCHG
C2A8 19                 DAD     D               ;ADD TWO'S COMPLIMENT
C2A9 EB                 XCHG
C2AA D298C2             JNC     LP2
                        ;
                        ; PHASE II
C2AD 3EFD               MVI     A,0FDH          ;PHASE II LITES
C2AF D3FF               OUT     0FFH
C2B1 210000             LXI     H,000H
C2B4 74         LP3:    MOV     M,H             ;LOW ADDRESS TO MEM
C2B5 23                 INX     H
C2B6 1100FF             LXI     D,0FF00H        ;STOP ADDRESS
C2B9 EB                 XCHG
C2BA 19                 DAD     D
C2BB EB                 XCHG
C2BC D2B4C2             JNC     LP3
                        ;       READ MEMORY
C2BF 210000             LXI     H,000H
C2C2 7E         LP4:    MOV     A,M             ;READ MEMORY
C2C3 94                 SUB     H               ;COMPARE
C2C4 C223C3             JNZ     ERR2            ;JUMP IF ERROR
C2C7 23                 INX     H
C2C8 1100FF             LXI     D,0FF00H
C2CB EB                 XCHG
C2CC 19                 DAD     D
C2CD EB                 XCHG
C2CE D2C2C2             JNC     LP4
                        ;
                        ; PHASE III
                        ;
C2D1 3EFC               MVI     A,0FCH
C2D3 D3FF               OUT     0FFH            ;PHASE THREE LITES
C2D5 210000             LXI     H,000H
C2D8 75         LP5:    MOV     M,L             ;STORE HIGH ADDRESS IN ALL  MEM
C2D9 23                 INX     H
C2DA 1100FF             LXI     D,0FF00H
C2DD EB                 XCHG
C2DE 19                 DAD     D
C2DF EB                 XCHG
C2E0 D2D8C2             JNC     LP5
                        ;READ MEM
C2E3 210000             LXI     H,000H
C2E6 7E         LP6:    MOV     A,M             ;READ MEMORY
C2E7 95                 SUB     L               ;COMPARE
C2E8 C22FC3             JNZ     ERR3
C2EB 23                 INX     H
C2EC 1100FF             LXI     D,0FF00H
C2EF EB                 XCHG
C2F0 19                 DAD     D
C2F1 EB                 XCHG
C2F2 D2E6C2             JNC     LP6
```

```
                        ;
                        ;
                        ;   ALL PHASE COMPLETE
C2F5 3EFF                       MVI     A,0FFH
C2F7 2190C2                     LXI     H,ENTER
C2FA C33BC3                     JMP     LITES           ;GO TO LITES PROG
                        ;
                        ;
                        ;PHASE I ERROR
C2FD EB                 ERR1:   XCHG
C2FE 4F                         MOV     C,A             ;SAVE BAD DATA
C2FF 2107C3                     LXI     H,COMERR                ;RETURN
C302 3EF1                       MVI     A,0F1H          ;PHASE I ERROR LITES
C304 C33BC3                     JMP     LITES
                        ;
                        ;
                        ;COMMON ERROR OUTPUT ROUTINE
C307 7A                 COMERR: MOV     A,D             ;HIGH ADDRESS
C308 210EC3                     LXI     H,LOADD         ;RETURN
C30B C33BC3                     JMP     LITES
C30E 7B                 LOADD:  MOV     A,E             ;LOW ADDRES TO LITES
C30F 2115C3                     LXI     H,TPAT          ;RETURN
C312 C33BC3                     JMP     LITES
C315 79                 TPAT:   MOV     A,C             ;TEST PATTERN TO LITES
C316 211CC3                     LXI     H,ACTDAT        ;RETURN
C319 C33BC3                     JMP     LITES
C31C 78                 ACTDAT: MOV     A,B             ;ACTUAL DATA TO LITES
C31D 2190C2                     LXI     H,ENTER                 ;START OVER
C320 C33BC3                     JMP     LITES
                        ;;
                        ;
                        ; PHASE II ERROR
C323 EB                 ERR2:   XCHG                    ;SAVE BAD ADDRESS
C324 82                         ADD     D
C325 47                         MOV     B,A
C326 4A                         MOV     C,D
C327 3EF2                       MVI     A,0F2H          ;PHASE II ERROR TO LITES
C329 2107C3                     LXI     H,COMERR                ;RETURN
C32C C33BC3                     JMP     LITES
                        ;
                        ;
                        ; PHASE III ERROR
C32F EB                 ERR3:   XCHG            ;SAVE BAD ADDRESS
C330 83                         ADD     E
C331 47                         MOV     B,A
C332 4B                         MOV     C,E
C333 3EF3                       MVI     A,0F3H          ;PHASE II ERRO TO LITES
C335 2107C3                     LXI     H,COMERR        ;RETURN
C338 C33BC3                     JMP     LITES
                        ;
                        ;
                        ;LITES ROUTINE    ENTER WITH RETURN IN REG H&L
                        ;                               DATA FOR LITES IN A
C33B 2F                 LITES:  CMA
C33C D3FF                       OUT     0FFH            ;OUTPUT LITES
C33E F9                         SPHL                    ;SAVE RETURN IN SP
C33F DBFF                       IN      0FFH            ;READ SENSE SWITCHES
C341 67                         MOV     H,A             ;SAVE IN H
C342 DBFF               LP7:    IN      0FFH            ;READ SWITCHES
C344 AC                         XRA     H               ;SEE IF THEY CHANGED
C345 CA42C3                     JZ      LP7
C348 2118FC                     LXI     H,0FC18H                ;DELAY LOOP
C34B 23                 LP8:    INX     H
C34C AF                         XRA     A
C34D B4                         ORA     H
C34E C24BC3                     JNZ     LP8
C351 210000                     LXI     H,0             ;ZERO H
C354 39                         DAD     SP              ;MOVE RETURN BACK TO H & L
C355 E9                         PCHL                    ;RETURN
```

```
                        ;       DISK TEST FOR TARBELL DISK CONTROLLER
                        ;       BRIAN J. DONLAN
                        ;       18  MAR  79
                        ;   PROM VERSION
                        ;
                        ;
C800                            ORG     0C800H
C800 217000     ENTRY1: LXI     H,070H          ;SET STACK POINTER
C803 F9                 SPHL
C804 F3                 DI
C805 CD52CD     ENTRY:  CALL    INITA           ;INITI TTY
C808 2162C9             LXI     H,MSG1          ;OPENING MESSAGE
C80B CD8CCC             CALL    PMSG
C80E 2185C9             LXI     H,MSG1A
C811 CD8CCC             CALL    PMSG
C814 CDDACA             CALL    CONIN           ;CHECK KEYBOARD
C817 FE59               CPI     'Y'             ;CHECK IF Y
C819 C205C8             JNZ     ENTRY           ;  ?? START OVER
C81C CD63CD             CALL    CRLF
C81F CD63CD     LOOP6:  CALL    CRLF
C822 AF                 XRA     A               ;ZERO ACC
C823 320800             STA     ERRFLG          ;ZERO EERROR FLAG
C826 32040D             STA     LPCNT           ;ZERO LOOP COUNT
C829 CD08CB             CALL    HOME            ;HOME DRIVE TO TRK 0
C82C AF         LOOP4:  XRA     A
C82D 320500             STA     INNER           ;ZERO INNER TRK
C830 3E26               MVI     A,38            ;OUTER TRK
C832 320600             STA     OUTER
C835 CD82C8             CALL    PAT             ;GET PATTERN
C838 CDB5C8             CALL    INWRT
C83B 3E22               MVI     A,34
C83D CD72CC             CALL    SEEK
C840 CDE7C8             CALL    INRD            ;
C843 3E01               MVI     A,01            ;MOVE BACK AND CHECK TRK 00
C845 320500             STA     INNER           ;SET UP TO DO PAIRS
                        ;                       ;START PAIRS WITH TRK01
                        ; TEST FOR CONSOLE INTERRUPT
C848 DB03       LOOP8:  IN      CSTAT
C84A E602               ANI     02H             ;KEYBAORD READY
C84C CA5BC8             JZ      LOOP3           ;NO
C84F DB02               IN      CDATA           ;READ KEYS
C851 FE03               CPI     03H             ;CONTROL C
C853 CA00F0             JZ      RENT            ;RETURN TO MONITOR
C856 FE02               CPI     02H             ;CONTROLB
C858 CA05C8             JZ      ENTRY           ;START OVER AGAIN
                        ;
C85B CDB5C8     LOOP3:  CALL    INWRT           ;WRITE INNER TRK
C85E CDDEC8             CALL    OUTWRT
C861 CDE7C8             CALL    INRD
C864 CD17C9             CALL    OUTRD           ;READ INNER TRK
C867 3A0500             LDA     INNER
C86A 3C                 INR     A
C86B 320500             STA     INNER
C86E C626               ADI     38
C870 320600             STA     OUTER           ;FIND NEXT OUTER T4K
C873 FE4D               CPI     77              ;STORE OUTER TRK
C875 C248C8             JNZ     LOOP8           ;TRK    77 YET ?
C878 3A0400             LDA     LPCNT           ;NOT DONE YET
C87B 3C                 INR     A               ;LOOP COUNTER
C87C 320400             STA     LPCNT
C87F C32CC8             JMP     LOOP4
```

```
                        ;
                        ;       PATTERN ROUNTINE EXPANDABLE
C882 3A0400     PAT:    LDA     LPCNT           ;LOAD LOOP COUNTER
C885 CAA3C8             JZ      IST
C888 FE01               CPI     01              ;SECOND PASS
C88A CAA9C8             JZ      SECD
C88D FE02               CPI     02
C88F CAAFC8             JZ      THIRD
C892 21ACC9             LXI     H,MSG2          ;END OF PASS
C895 CD8CCC             CALL    PMSG
C898 DB03               IN      CSTAT           ;CHECK KEYBOARD
C89A E602               ANI     02H
C89C CA1FC8             JZ      LOOP6           ;CONTINUE TEST UNTIL INTERUPTED
C89F 76                 HLT
C8A0 C305C8             JMP     ENTRY
C8A3 3EFF       IST:    MVI     A,0FFH          ;ALL ONES PATERN
C8A5 320700             STA     PATEN           ;STORE PATTERN
C8A8 C9                 RET
C8A9 3E00       SECD:   MVI     A,00H           ;ALL ZERO PATTERN
C8AB 320700             STA     PATEN
C8AE C9                 RET
C8AF 3E55       THIRD   MVI     A,55H           ;ALTER PATTERN
C8B1 320700             STA     PATEN
C8B4 C9                 RET
                ;
                ;
                ;       WRITE INNER TRK
C8B5 3A0500     INWRT:  LDA     INNER
C8B8 320B00             STA     TRK
C8BB CD72CC     BOTH:   CALL    SEEK            ;MOVE HEAD TO TRK
C8BE 3E01               MVI     A,01            ;FIRST SECTOR
C8C0 320C00             STA     SECT
                ;
C8C3 AF         LOOP1:  XRA     A               ;ZERO ACC
C8C4 320D00             STA     REPETE          ;ZERO REPEAT FLAG
C8C7 CD37CC             CALL    WRITE           ;WRITE ONE SECTOR
C8CA 3A0D00             LDA     REPETE          ;LOAD REPEAT FLAG
C8CD B7                 ORA     A               ;SET FLAGS
C8CE C2C3C8             JNZ     LOOP1           ;REPEAT SECTOR
C8D1 3A0C00             LDA     SECT
C8D4 3C                 INR     A               ;INC SECTOR
C8D5 320C00             STA     SECT
C8D8 FE1B               CPI     27              ;ALL SECTOR DONE ?
C8DA C2C3C8             JNZ     LOOP1           ;NO
C8DD C9                 RET
                ;
                ;
                ;       WRITE OUTER TRK
C8DE 3A0600     OUTWRT: LDA     OUTER           ;LOAD OUTER TRK
C8E1 320B00             STA     TRK
C8E4 C3BBC8             JMP     BOTH            ;COMMON WRITE ROUNTINE
                ;
                ;
                ;       READ INNER TRK
C8E7 3A0500     INRD:   LDA     INNER
C8EA 320B00             STA     TRK
C8ED CD72CC     BOTH2:  CALL    SEEK            ;MOVE HEAD TO TRK
C8F0 3E01               MVI     A,01            ;FIRST SECTOR
C8F2 320C00             STA     SECT            ;ZERO SECTOR
                ;
C8F5 AF         LOOP5:  XRA     A
C8F6 320800             STA     ERRFLG          ;ZREO ERROR COUNT
C8F9 320D00             STA     REPETE
C8FC CD3BCB             CALL    READ            ;READ ONE SECTOR
C8FF AF                 XRA     A               ;ZERO ACC
C900 320800             STA     ERRFLG
C903 3A0D00             LDA     REPETE          ;REPEAT FLAG
C906 B7                 ORA     A               ;SET FLAGS
C907 C2F5C8             JNZ     LOOP5
C90A 3A0C00             LDA     SECT
C90D 3C                 INR     A
C90E 320C00             STA     SECT            ;NEXT SECTOR
C911 FE1B               CPI     27              ;ALL SECTORS DONE ?
C913 C2F5C8             JNZ     LOOP5           ;NO
C916 C9                 RET
```

```
                        ;
                        ;       READ OUTER TRK
C917 3A0600     OUTRD:  LDA     OUTER           ;OUTER TRK NO.
C91A 320B00             STA     TRK
C91D C3EDC8             JMP     BOTH2
                        ;
C920 21BCC9     ERRPNT: LXI     H,MSG3          ;ERROR MESSAGE
C923 CD8CCC             CALL    PMSG
C926 3A0800             LDA     ERRFLG          ;ERROR COUNT
C929 57                 MOV     D,A
C92A CD2BCD             CALL    BINHA           ;PRINT  ERROR COUNT
C92D 21F3C9             LXI     H,MSG4          ;HEADINGS
C930 CD8CCC             CALL    PMSG
C933 1603               MVI     D,03            ;SPACE OVER
C935 CD21CD             CALL    BLNK
C938 3A0B00             LDA     TRK             ;TRACK NO.
C93B 57                 MOV     D,A
C93C CD2BCD             CALL    BINHA           ;PRINT TRACK NO.
C93F 1610               MVI     D,16            ;SPACE OVER
C941 CD21CD             CALL    BLNK
C944 3A0C00             LDA     SECT            ;SECTOR NO.
C947 57                 MOV     D,A
C948 CD2BCD             CALL    BINHA           ;PRINT SECTOR NO.
C94B 160D               MVI     D,13            ;SPACE OVER
C94D CD21CD             CALL    BLNK
C950 3A0700             LDA     PATEN
C953 CD0BCD             CALL    BITS            ;PRINT TEST PATTERN
C956 160C               MVI     D,12            ;SPACE OVE
C958 CD21CD             CALL    BLNK
C95B 3A0900             LDA     BADBT           ;LAST BAD BYTE
C95E CD0BCD             CALL    BITS            ;PRINT LAST BAD BYTE
C961 C9                 RET
                        ;
0004 =          LPCNT:  EQU     4               ;SPACE FOR LOOP COUNTER
0005 =          INNER:  EQU     5               ;SPACE FOR INNER TRK NO.
0006 =          OUTER:  EQU     6               ;SPACE FOR OUTER TRK NO.
0007 =          PATEN   EQU     7               ;SPACE FOR TEST PATTERN
0008 =          ERRFLG: EQU     8               ;SPACE FOR ERROR COUNT
0009 =          BADBT:  EQU     9               ;SPACE FOR BAD BYTE
000A =          BDTRK:  EQU     0AH             ;SPACE FOR DISK READ TRK WHEN ERR
000D =          REPETE: EQU     0DH             ;REPETE FLAG
C962 0D0A444953MSG1:    DB      0DH,0AH,'DISK TEST NO. 1 FORMATTED TEST  ',0
C985 0D0A4C4F41MSG1A:   DB      0DH,0AH,'LOAD SCRATCH DISK  TYPE Y WHEN READY',0
C9AC 0D0A20454EMSG2     DB      0DH,0AH,' END OF PASS ',0
C9BC 0D0A444154MSG3:    DB      0DH,0AH,'DATA ERROR ON DISK CHECK       ERROR COUNT IN HEX   ',0
C9F3 0D0A205452MSG4:    DB      0DH,0AH,' TRACK NO.        SECTOR NO.       TEST BYTE         LAST ERROR'
CA37 0D0A484541MSG5:    DB      0DH,0AH,'HEAD POSITION ',0
CA48 0D0A444953MSG6:    DB      0DH,0AH,'DISK TRACK          CONTROLLER TRACK          SECTOR ',0DH,0AH,
CA83 0D0A0D0A20MSG7:    DB      0DH,0AH,0DH,0AH,'  !! EXECUTION STOPPED !! ',0
CAA2 0D0A545950MSG8:    DB      0DH,0AH,'TYPE R TO RETRY,  C TO CONTINUE,  ANYTHING ELSE STOP ',0
                        ;
0003 =          CSTAT   EQU  3          ;CONSOLE STATUS PORT.
0003 =          CCOM    EQU  3          ;CONSOLE COMMAND PORT.
0002 =          CDATA   EQU  2          ;CONSOLE DATA PORT.
0002 =          CKBR    EQU  00000010B  ;KEYBOARD READY BIT.
0001 =          CPTR    EQU  00000001B  ;PRINT READY BIT.
0001 =          CNULL   EQU  1          ;CONSOLE NULL COUNT.
00F8 =          DISK    EQU  0F8H       ;DISK BASE ADDRESS.
00F8 =          DCOM    EQU  DISK       ;DISK COMMAND PORT.
00F8 =          DSTAT   EQU  DISK       ;DISK STATUS PORT.
00F9 =          TRACK   EQU  DISK+1     ;DISK TRACK PORT.
00FA =          SECTP   EQU  DISK+2     ;DISK SECTOR PORT.
00FB =          DDATA   EQU  DISK+3     ;DISK DATA PORT.
00FC =          WAIT    EQU  DISK+4     ;DISK WAIT PORT.
00FC =          DCONT   EQU  DISK+4     ;DISK CONTROL PORT.

000B =          TRK:    EQU     0BH             ;ADDRESS FOR TRACK
000C =          SECT:   EQU     0CH             ;ADDRESS FOR SECTOR
```

```
                        ;
                        ; READ A CHARACTER FROM CONSOLE.
                        ;
CADA DB03   CONIN:   IN   CSTAT          ;READ CONSOLE STATUS.
CADC E602            ANI  CKBR       ;IF NOT READY,
CADE CADACA          JZ   CONIN      ;READY WHEN HIGH.
CAE1 DB02             IN   CDATA     ;READ A CHARACTER.
CAE3 D302            OUT    CDATA
CAE5 E67F             ANI  7FH       ;MAKE MOST SIG. BIT = 0.
CAE7 C9               RET
                        ;
                        ; WRITE A CHARACTER TO THE CONSOLE DEVICE.
                        ;
CAE8 3E0D   CONOT:   MVI  A,0DH      ;IF IT'S A CR,
CAEA B9              CMP  C          ;THEN HOP OUT
CAEB CAF9CA          JZ   CONUL      ;TO NULL ROUTINE.
CAEE DB03   CONOT1:  IN   CSTAT      ;READ CONSOLE STATUS.
CAF0 E601            ANI  CPTR       ;IF NOT READY,
CAF2 CAEECA          JZ   CONOT1     ;READY WHEN HIGH.
CAF5 79              MOV  A,C        ;GET CHARACTER.
CAF6 D302            OUT  CDATA      ;PRINT IT.
CAF8 C9              RET             ;RETURN.
CAF9 C5     CONUL:   PUSH B          ;SAVE B&C.
CAFA 0601            MVI  B,CNULL    ;GET NULL COUNT.
CAFC CDEECA CONUL1:  CALL CONOT1     ;PRINT CR.
CAFF 0E00            MVI  C,0        ;GET NULL CHAR.
CB01 05              DCR  B          ;DECREMENT COUNTER.
CB02 C2FCCA          JNZ  CONUL1     ;DO NEXT NULL.
CB05 C1              POP  B          ;RESTORE B&C.
CB06 79              MOV  A,C        ;RESTORE A.
CB07 C9              RET             ;RETURN.
                        ;
                        ; MOVE DISK TO TRACK ZERO.
                        ;
CB08 3ED0   HOME:    MVI  A,0D0H     ;CLEAR ANY PENDING COMMAND.
CB0A D3F8            OUT  DCOM
CB0C AF              XRA    A
CB0D 320B00          STA    TRK      ;STORE TRACK
CB10 DBF8   HOME1:   IN   DSTAT      ;READ DISK STATUS.
CB12 0F              RRC             ;LOOK AT LSB.
CB13 DA10CB          JC   HOME1      ;WAIT FOR NOT BUSY.
CB16 3E03            MVI  A,3        ;20 MS STEP RATE.
CB18 D3F8            OUT  DCOM       ;ISSUE HOME COMMAND.
CB1A DBFC            IN   WAIT       ;WAIT FOR INTRQ.
CB1C B7              ORA  A          ;SET FLAGS.
CB1D FA2CCB          JM   HERR       ;ERROR IF DRQ.
CB20 DBF8            IN   DSTAT      ;READ DISK STATUS.
CB22 57              MOV  D,A        ;SAVE IN REGISTER D.
CB23 E604            ANI  4          ;LOOK AT BIT 2.
CB25 CA2CCB          JZ   HERR       ;ERROR IF NOT TRK 0.
CB28 7A              MOV  A,D        ;GET STATUS BACK.
CB29 E691            ANI  91H        ;MASK NON-ERROR BITS.
CB2B C8              RZ              ;RETURN IF NO ERROR.
CB2C 21FACC HERR:    LXI  H,HEMSG    ;PRINT "HOME ".
CB2F 7A              MOV  A,D        ;MASK NON-ERROR BITS.
CB30 E691            ANI  91H
CB32 57              MOV  D,A
CB33 C374CB          JMP  ERMSG      ;DO COMMON ERROR MSGS.
                        ;
                        ; SELECT DISK NUMBER.
                        ;
CB36 3E02   INTDSK:  MVI    A,02          ;DRIVE NO. 1
CB38 D3FC    DSK1:   OUT  DCONT      ;SET THE LATCH WITH CODE.
CB3A C9               RET            ;RETURN FROM SELDSK.
```

```
                        ;
                        ; READ THE SECTOR AT SECT, FROM THE PRESENT TRACK.
                        ;  SECTOR IN  SECT
                        ;    HEAD LOAD FIRST
                        ;
CB3B 218000     READ:   LXI     H,080H          ;READ BUFFER
CB3E 3A0C00             LDA     SECT
CB41 D3FA       READ1:  OUT   SECTP       ;SET SECTOR INTO 1771.
CB43 3E8C               MVI   A,8CH       ;CODE FOR READ W/O HD LD.
CB45 D3F8       READE:  OUT   DCOM        ;SEND COMMAND TO 1771.
CB47 DBFC       RLOOP:  IN    WAIT        ;WAIT FOR DRQ OR INTRQ.
CB49 B7                 ORA   A           ;SET FLAGS.
CB4A F254CB             JP    RDDONE      ;DONE IF INTRQ.
CB4D DBFB               IN    DDATA       ;READ A DATA BYTE FROM DISK.
                        ;
CB4F 77                 MOV     M,A             ;STORE IN BUFFER
CB50 23                 INX     H               ;INC BUFF POINTER
                        ;
CB51 C347CB             JMP     RLOOP
                        ;
                        ; COMPARE DATA WITH TEST BYTE;
CB54 218000     RDDONE: LXI     H,080H          ;HEAD OF BUFFER
CB57 3A0700             LDA     PATEN           ;TEST PATTERN
CB5A 47                 MOV     B,A             ;PATTERN TO B
CB5B 1680               MVI     D,080H          ;COUNTER FOR BYTES
CB5D 7E         COMPLP: MOV     A,M             ;GET DATA
CB5E B8                 CMP     B               ;COMPARE WITH TB
CB5F C22ACC             JNZ     DATERR          ;ERROR
CB62 23         ERRET:  INX     H
CB63 15                 DCR     D               ;DEC BYTE COUNT
CB64 C25DCB             JNZ     COMPLP          ;DO 128 TIMES
CB67 DBF8               IN    DSTAT       ;READ DISK STATUS.
CB69 E69D               ANI   9DH         ;LOOK AT ERROR BITS.
CB6B 57                 MOV     D,A       ;SAVE ERROR BITS
CB6C 3A0800             LDA     ERRFLG          ;READ ERROR FLAG
CB6F B2                 ORA     D               ;SET FLAGS ON COMBO
CB70 C8                 RZ                ;RETURN IF NONE.
CB71 21E1CC             LXI   H,RDMSG     ;PRINT "READ ".
CB74 CD8CCC     ERMSG:  CALL  PMSG        ;PRINT ORIGIN MESSAGE.
                        ;
                        ;
                        ;       COMMON ERROR PRINT OUT
                        ;
CB77 7A         ERMSG1: MOV   A,D         ;GET ERROR BITS.
CB78 E680               ANI   80H         ;IF BIT 7 HIGH,
CB7A 2197CC             LXI   H,NRMSG     ;"NOT READY".
CB7D C48CCC             CNZ   PMSG
CB80 7A                 MOV   A,D         ;GET ERROR BITS.
CB81 E610               ANI   10H         ;IF BIT 4 IS HIGH,
CB83 21A2CC             LXI   H,RNMSG     ;PRINT "RECORD NOT FOUND"
CB86 C48CCC             CNZ   PMSG
CB89 7A                 MOV   A,D         ;GET ERROR BITS.
CB8A E608               ANI   8H          ;IF BIT 3 IS HIGH,
CB8C 21B4CC             LXI   H,CRCMSG    ;PRINT "CRC ERROR".
CB8F C48CCC             CNZ   PMSG
CB92 7A                 MOV   A,D         ;GET ERROR BITS.
CB93 E604               ANI   4H          ;IF BIT 2 IS HIGH,
CB95 21B9CC             LXI   H,LDMSG     ;PRINT "LOST DATA".
CB98 C48CCC             CNZ   PMSG
CB9B 7A                 MOV   A,D         ;GET ERROR BITS.
CB9C E601               ANI   1           ;IF BIT 1 IS HIGH,
CB9E 21C4CC             LXI   H,BSYMSG    ;PRINT "BUSY".
CBA1 C48CCC             CNZ   PMSG
CBA4 21DACC     PERMSG: LXI   H,ERRMSG    ;PRINT "ERROR."
CBA7 CD8CCC             CALL  PMSG
CBAA 7A                 MOV     A,D             ;MOVE FLAGS TO ACC
CBAB E618               ANI     18H             ;CRC OR RECORD NOT FOUND
CBAD CAEFCB             JZ      RETRY
CBB0 3EC4       TRKCHK: MVI     A,0C4H
CBB2 D3F8               OUT     DCOM            ;READ ADDRESS
CBB4 DBFC               IN      WAIT
```

```
CBB6 DBFB             IN      DDATA           ;TRACK ADDRESS
CBB8 320A00           STA     BDTRK
CBBB DBFC     CHKS2   IN      WAIT            ;DUMP REST OF DATA
CBBD FABBCB           JM      CHKS2
CBC0 2137CA           LXI     H,MSG5          ;HEAD ERROR MESSAGE
CBC3 CD8CCC           CALL    PMSG
CBC6 2148CA           LXI     H,MSG6          ;HEADINGS
CBC9 CD8CCC           CALL    PMSG
CBCC 1605             MVI     D,05H
CBCE CD21CD           CALL    BLNK            ;SPACE OVER
CBD1 3A0A00           LDA     BDTRK           ;DISK TRK
CBD4 57               MOV     D,A
CBD5 CD2BCD           CALL    BINHA           ;PRINT TRK
CBD8 1615             MVI     D,15H
CBDA CD21CD           CALL    BLNK            ;SPACE OVER
CBDD DBF9             IN      TRACK
CBDF 57               MOV     D,A
CBE0 CD2BCD           CALL    BINHA           ;PRINT TRK
CBE3 1613             MVI     D,13H
CBE5 CD21CD           CALL    BLNK
CBE8 3A0C00           LDA     SECT            ;SECTOR
CBEB 57               MOV     D,A
CBEC CD2BCD           CALL    BINHA           ;PRINT SECTO NO.
CBEF 3A0800   RETRY:  LDA     ERRFLG
CBF2 B7               ORA     A               ;SET FLAGS
CBF3 C420C9           CNZ     ERRPNT          ;GO TO READ CHECK ERROR PRINT
CBF6 DB02             IN      CDATA           ;CLEAR KEYBOARD
CBF8 DBFF             IN      OFFH            ;READ SENSE SWITCHES
CBFA E601             ANI     01H             ;SWITCH 0
CBFC C221CC           JNZ     CONT
CBFF 21A2CA           LXI     H,MSG8
CC02 CD8CCC           CALL    PMSG            ;REQUEST INPUT
CC05 CDDACA           CALL    CONIN           ;READ KEYS
CC08 FE52             CPI     'R'             ;CHECK FOR R
CC0A CA15CC           JZ      FIX
CC0D FE43             CPI     'C'             ;CHECK FOR C
CC0F CA21CC           JZ      CONT
CC12 C300F0           JMP     RENT
CC15 3E01     FIX:    MVI     A,01            ;SET REPETE FLAG
CC17 320D00           STA     REPETE
CC1A CD63CD           CALL    CRLF
CC1D CD63CD           CALL    CRLF
CC20 C9               RET
CC21 CD63CD   CONT:   CALL    CRLF
CC24 CD63CD           CALL    CRLF
CC27 3E01             MVI     A,01
CC29 C9               RET
                      ;
CC2A 320900   DATERR: STA     BADBT           ;SAVE BAD BYTE
CC2D 3A0800           LDA     ERRFLG          ;LOAD ERROR COUNT
CC30 3C               INR     A
CC31 320800           STA     ERRFLG          ;NEW COUNT
CC34 C362CB           JMP     ERRET           ;RETURN
                      ;
                      ;
                      ; WRITE THE SECTOR AT SECT, ON THE PRESENT TRACK.
                      ; USE STARTING ADDRESS AT DMAADD.
                      ;  LOAD HEAD FIRST
                      ;
CC37 3A0700   WRITE:  LDA     PATEN
CC3A 47               MOV     B,A     ;TEST PATTERN IN B
CC3B 3A0C00           LDA     SECT    ;LOAD SECTOR
CC3E D3FA     WRITE1: OUT     SECTP   ;SET THE SECTOR INTO 1771.
CC40 3EAC             MVI     A,0ACH  ;SET UP 1771 FOR WRITE.
CC42 D3F8             OUT     DCOM
CC44 DBFC     WLOOP:  IN      WAIT    ;WAIT FOR READY.
CC46 B7               ORA     A       ;SET FLAGS.
CC47 F251CC           JP      WDONE   ;HOP OUT WHEN DONE.
                      ;
                      ;     INSERT PATTERN HERE
CC4A 78               MOV     A,B     ;LOAD TEST PATTERN
```

```
CC4B D3FB              OUT   DDATA       ;WRITE ONTO DISK.
CC4D 23                INX   H           ;INCREMENT MEM PTR.
CC4E C344CC            JMP   WLOOP       ;KEEP WRITING.
CC51 DBF8      WDONE:  IN    DSTAT       ;READ DISK STATUS.
CC53 E6FD              ANI   0FDH        ;LOOK AT THESE BITS.
CC55 57                MOV     D,A       ;SAVE STATUS BITS
CC56 C8        PROCER: RZ               ;RETURN IF NO ERR.
CC57 21E9CC    WERRO:  LXI   H,WTMSG     ;PRINT "WRITE ".
CC5A CD8CCC            CALL  PMSG
CC5D 7A                MOV   A,D         ;GET ERROR BITS.
CC5E E640              ANI   40H         ;LOOK AT BIT 6.
CC60 21CACC            LXI   H,WPMSG     ;PRINT "PROTECT ".
CC63 C48CCC            CNZ   PMSG
CC66 7A                MOV   A,D         ;GET ERROR BITS.
CC67 E620              ANI   20H         ;LOOK AT BIT 5.
CC69 21D3CC            LXI   H,WFMSG     ;PRINT "FAULT ".
CC6C C48CCC            CNZ   PMSG
CC6F C377CB            JMP   ERMSG1      ;DO COMMON MESSAGES.
                       ;
                       ; MOVE THE HEAD TO THE TRACK IN REGISTER A.
                       ;
CC72 D3FB      SEEK:   OUT   DDATA       ;TRACK TO DATA REGISTER.
CC74 DBF8      BUSY:   IN    DSTAT       ;READ DISK STATUS.
CC76 0F                RRC               ;LOOK AT BIT 0.
CC77 DA74CC            JC    BUSY        ;WAIT TILL NOT BUSY.
CC7A 3E12              MVI   A,12H       ;SET FOR 10 MS STEP.
CC7C D3F8              OUT   DCOM        ;ISSUE SEEK COMMAND.
CC7E DBFC              IN    WAIT        ;WAIT FOR INTRQ.
CC80 DBF8              IN    DSTAT       ;READ STATUS.
CC82 E691              ANI   91H         ;LOOK AT BITS.
CC84 57                MOV     D,A       ; SAVE STATUS
CC85 C8                RZ               ;RETURN IF NO ERROR
CC86 21F2CC            LXI   H,SKMSG     ;PRINT "SEEK ".
CC89 C374CB            JMP   ERMSG       ;DO COMMON ERR MESSAGES.
                       ;
                       ; PRINT THE MESSAGE AT H&L UNTIL A ZERO.
                       ;
CC8C 7E        PMSG:     MOV  A,M         ;GET A CHARACTER.
CC8D B7                  ORA  A           ;IF IT'S ZERO,
CC8E C8                  RZ               ;RETURN.
CC8F 4F                  MOV  C,A         ;OTHERWISE,
CC90 CDE8CA              CALL CONOT       ;PRINT IT.
CC93 23                  INX  H           ;INCREMENT H&L,
CC94 C38CCC              JMP  PMSG        ;AND GET ANOTHER.
                       ;
                       ; CBIOS MESSAGES
F000 =         RENT    EQU     0F000H    ;MONITOR ENTRY
                       ;
                       ;
CC97 4E4F542052NRMSG:  DB    'NOT READY ',0
CCA2 5245434F52RNMSG:  DB    'RECORD NOT FOUND ',0
CCB4 435243200OCRCMSG: DB    'CRC ',0
CCB9 4C4F535420LDMSG:  DB    'LOST DATA ',0
CCC4 4255535920BSYMSG: DB    'BUSY ',0
CCCA 50524F5445WPMSG:  DB    'PROTECT ',0
CCD3 4641554C54WFMSG:  DB    'FAULT ',0
CCDA 4552524F52ERRMSG: DB    'ERROR.',0
CCE1 0D0A524541RDMSG:  DB    0DH,0AH,'READ ',0
CCE9 0D0A575249WTMSG:  DB    0DH,0AH,'WRITE ',0
CCF2 0D0A534545SKMSG:  DB    0DH,0AH,'SEEK ',0
CCFA 0D0A484F4DHEMSG:  DB    0DH,0AH,'HOME ',0
CD02 0D0A4D4F55MNTMSG: DB    0DH,0AH,'MOUNT ',0
```

```
                    ;;;;;;;;;;;;;;;;;;;;;;
                    ;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
                    ;    PRINT 8 BIT WORD IN BINARY FORMAT
                    ;       INPUT:  DATA IN REG A
                    ;
                    ;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
                    ;
CD0B 47             BITS:   MOV     B,A         ; DATA
CD0C 3E80                   MVI     A,80H       ; MASK
CD0E 0E30           OVER:   MVI     C,30H
CD10 5F                     MOV     E,A         ; STORE MASK
CD11 A0                     ANA     B           ; AND WITH MASK
CD12 CA17CD                 JZ      PRNT        ; JUMP IF ZERO
CD15 0E31                   MVI     C,31H
CD17 CDE8CA         PRNT:   CALL    CONOT
CD1A A0                     ANA     B           ; ZERO CARRY
CD1B 7B                     MOV     A,E         ; LOAD MASK
CD1C 1F                     RAR
CD1D D20ECD                 JNC     OVER
CD20 C9                     RET
                    ;;
                    ;
CD21 0E20           BLNK:   MVI     C,20H               ;PRINT BLANKS, # IN REG. D
CD23 CDEECA         LP1:    CALL    CONOT1
CD26 15                     DCR     D
CD27 C223CD                 JNZ     LP1
CD2A C9                     RET
                    ;
CD2B 7A             BINHA:  MOV     A,D
CD2C 1F                     RAR
CD2D 1F                     RAR
CD2E 1F                     RAR
CD2F 1F                     RAR
CD30 CD48CD                 CALL    BIN1
CD33 4F                     MOV     C,A
CD34 CDE8CA                 CALL    CONOT
CD37 7A                     MOV     A,D
CD38 CD48CD                 CALL    BIN1
CD3B 4F                     MOV     C,A
CD3C CDE8CA                 CALL    CONOT
CD3F C9                     RET
                    ;
                    ;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
                    ;    OUTPUTS FOUR HEX DIGITS IN ASCII
                    ;    ENTER WITH DATA IN REG PAIR E AND D
                    ;;;;;;;;;;;;;;;;;;
                    ;;
                    ;
CD40 CD2BCD         BINB:   CALL    BINHA
CD43 53                     MOV     D,E
CD44 CD2BCD                 CALL    BINHA
CD47 C9                     RET
                    ;
                    ;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
                    ;    CONVERTS HEX TO ASCII
                    ;    INPUT: 4 BITS HEX  REG A
                    ;    OUTPUT:  8 BIT ASSCII REG A
                    ;
                    ;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
                    ;;;
                    ;
CD48 E60F           BIN1:   ANI     0FH
CD4A C630                   ADI     30H
CD4C FE3A                   CPI     3AH
CD4E D8                     RC
CD4F C607                   ADI     07H
CD51 C9                     RET
```

```
                ;
                ;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
                ;      INITIATE SIO PORTS
                ;
                ;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
                ;;
                ;
CD52 3EAA       INITA:  MVI     A,0AAH          ;GET DUMMY MODE WORD
CD54 D303               OUT     CSTAT           ;OUTPUT IT
CD56 3E40               MVI     A,40H           ;GET RESET BIT
CD58 D303               OUT     CSTAT           ;RESET SIO BOARD
CD5A 3ECE               MVI     A,0CEH          ;GET REAL MODE WORD
CD5C D303               OUT     CSTAT           ;SET THE MODE FOR REAL
CD5E 3E37               MVI     A,37H           ;GET THE COMMAND
CD60 D303               OUT     CSTAT           ;OUTPUT IT
CD62 C9                 RET
                ;
                ;
                ;
CD63 0E0D       CRLF:   MVI     C,13            ;CR
CD65 CDE8CA             CALL    CONOT
CD68 0E0A       LF:     MVI     C,10            ;LF
CD6A CDEECA             CALL    CONOT1
CD6D 0E7F               MVI     C,7FH
CD6F CDEECA             CALL    CONOT1
CD72 CDE8CA             CALL    CONOT
CD75 C9                 RET
                ;
                ;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
                ;
                ;
                ;
                ;
                ;
                ; DISC TEST FULL TRACK WRITE
                ;   SELECT TRACK IN SENSE SWITCHES
                ;     PROM VERSION
                ;     BRIAN DONLAN
                ;     JUNE 79
                ;
CD80                    ORG     0CD80H
                ;
CD80 C38BCD     ENTRYA: JMP     STARTA
CD83 218000     ENTRYB: LXI     H,080H
CD86 F9                 SPHL                    ;SET STACK
CD87 F3                 DI
CD88 CD52CD             CALL    INITA           ;RESET SIO
CD8B 21F7CD     STARTA: LXI     H,MSG1B
CD8E CD8CCC     READT:  CALL    PMSG
CD91 3E00               MVI     A,00H
CD93 320800             STA     ERRFLG          ;ERROR FLAG OTHER TEST
CD96 CDDACA             CALL    CONIN           ;READ KEYBOARD
CD99 FE59               CPI     'Y'
CD9B 2139CE             LXI     H,MSG2A
CD9E C28ECD             JNZ     READT
CDA1 CD08CB             CALL    HOME
CDA4 B7         STARTB: ORA     A               ;SET FLAGS
CDA5 C28BCD             JNZ     STARTA          ;ERROR START OVER
CDA8 21A4CD             LXI     H,STARTB        ;SUBROUTINE RETURN
CDAB E5                 PUSH    H
CDAC DBFF       STARTC: IN      0FFH            ;READ SENSE SWITCHES
CDAE FE4D               CPI     77              ;PREVENT TRACK OVER-DRIVE
CDB0 D2C8CD             JNC     ERRA
CDB3 CD72CC     SEEKA:  CALL    SEEK            ;MOVE HEAD TO TRACK
CDB6 06FF               MVI     B,0FFH          ;TEST PATTERN
CDB8 3EF4               MVI     A,0F4H          ;WRITE TRK COMMAND
CDBA D3F8               OUT     DCOM
CDBC DBFC       WRTLP:  IN      WAIT
CDBE B7                 ORA     A
CDBF F251CC             JP      WDONE
CDC2 78                 MOV     A,B
CDC3 D3FB               OUT     DDATA
CDC5 C3BCCD             JMP     WRTLP
```

```
                        ;
CDC8 06F0       ERRA:   MVI     B,0F0H
CDCA 78         ERRLP:  MOV     A,B
CDCB 2F                 CMA
CDCC D3FF               OUT     0FFH
CDCE 210000             LXI     H,000H          ;DELAY LOOP
CDD1 110100             LXI     D,01H
CDD4 19         ERRLPB: DAD     D
CDD5 D2D4CD             JNC     ERRLPB
CDD8 47                 MOV     B,A
CDD9 DBFF               IN      0FFH            ;SEE IF SWITCHES FIXED
CDDB FE4D               CPI     77
CDDD D2CACD             JNC     ERRLP
CDE0 210000     DELAY:  LXI     H,0H
CDE3 110100             LXI     D,01
CDE6 19         DELP:   DAD     D
CDE7 D2E6CD             JNC     DELP
CDEA 210000     DELAYA: LXI     H,0H
CDED 110100             LXI     D,01H
CDF0 19         DELPA:  DAD     D
CDF1 D2F0CD             JNC     DELPA
CDF4 C3ACCD             JMP     STARTC
                        ;;
CDF7 0D0A0A4449MSG1B:   DB      0DH,0AH,0AH,'DISK TRACK WRITE ROUTINE'
CE12 0D0A4C4F41         DB      0DH,0AH,'LOAD SCRATCH DISK  TYPE Y WHEN READY',0
CE39 0D0A3F3F00MSG2A:   DB      0DH,0AH,'??',0
                        ;
                        ;
                        ;
                        ; DISC TEST FULL TRACK READ
                        ;   SELECT TRACK IN SENSE SWITCHES
                        ;    PROM VERSION
                        ;    BRIAN DONLAN
                        ;    JUNE 79
                        ;
CE40                    ORG     0CE40H
                        ;

CE40 C34BCE     ENTRYD: JMP     STARTD
CE43 218000     ENTRYE: LXI     H,080H
CE46 F9                 SPHL                    ;SET STACK
CE47 F3                 DI
CE48 CD52CD             CALL    INITA           ;RESET SIO
CE4B 21C0CE     STARTD: LXI     H,MSG1E
CE4E CD8CCC     READU:  CALL    PMSG
CE51 3E00               MVI     A,00H
CE53 320800             STA     ERRFLG
CE56 CDDACA             CALL    CONIN           ;READ KEYBOARD
CE59 FE59               CPI     'Y'
CE5B 2139CE             LXI     H,MSG2A
CE5E C24ECE             JNZ     READU
CE61 CD08CB             CALL    HOME
CE64 B7         STARTE: ORA     A               ;SET FLAGS
CE65 C24BCE             JNZ     STARTD          ;ERROR START OVER
CE68 2164CE             LXI     H,STARTE        ;SUBROUTINE RETURN
CE6B E5                 PUSH    H
CE6C DBFF       STARTF: IN      0FFH            ;READ SENSE SWITCHES
CE6E FE4D               CPI     77              ;PREVENT TRACK OVER-DRIVE
CE70 D285CE             JNC     ERRD
CE73 CD72CC     SEEKD:  CALL    SEEK            ;MOVE HEAD TO TRACK
CE76 3EE5               MVI     A,0E5H          ;READ COMMAND
CE78 D3F8               OUT     DCOM
CE7A DBFC       RDLP :  IN      WAIT
CE7C B7                 ORA     A
CE7D F2B4CE             JP      RDONE
CE80 DBFB               IN      DDATA
CE82 C37ACE             JMP     RDLP
```

```
                        ;
                        ;
CE85 06F0       ERRD:   MVI     B,0F0H
CE87 78         ERRLPD: MOV     A,B
CE88 2F                 CMA
CE89 D3FF               OUT     0FFH
CE8B 110100             LXI     D,01H
CE8E 210000             LXI     H,000H          ;DELAY LOOP
CE91 19         ERRLPE: DAD     D
CE92 D291CE             JNC     ERRLPE
CE95 47                 MOV     B,A
CE96 DBFF               IN      0FFH            ;SEE IF SWITCHES FIXED
CE98 FE4D               CPI     77
CE9A D287CE             JNC     ERRLPD
CE9D 210000     DELAYD: LXI     H,0
CEA0 110100             LXI     D,01H
CEA3 19         DELPD:  DAD     D
CEA4 D2A3CE             JNC     DELPD
CEA7 210000     DELAYE: LXI     H,0
CEAA 110100             LXI     D,01H
CEAD 19         DELPE:  DAD     D
CEAE D2ADCE             JNC     DELPE
CEB1 C36CCE             JMP     STARTF
                        ;
CEB4 DBF8       RDONE:  IN      DSTAT
CEB6 E69D               ANI     9DH
CEB8 57                 MOV     D,A
CEB9 C8                 RZ
CEBA 21E1CC             LXI     H,RDMSG
CEBD C374CB             JMP     ERMSG
                        ;;
CEC0 0D0A0A4449MSG1E:   DB      0DH,0AH,0AH,'DISK TRACK READ ROUTINE'
CEDA 0D0A4C4F41         DB      0DH,0AH,'LOAD SCRATCH DISK  TYPE Y WHEN READY ',0
```

```
D000                    ORG     0D000H
                ;       UNIBUS PORT TEST
                ;       AND UBIBUS COMM. TEST COMBINED
                ;         AND SNAP-SHOT
                ;   PROM VERSION
                ;
                ;
D000 218000     ENTRY1: LXI     H,080H
D003 F9                 SPHL            ;SET STACK POINTER
D004 2104D0     ENTRY:  LXI     H,ENTRY
D007 E5                 PUSH    H
D008 F3                 DI
D009 CDDAD2             CALL    INITA           ;RESET IO
D00C 2184D0             LXI     H,MSG1          ;OPENING MESSAGE
D00F CD50D2             CALL    PMSG
                ;
                ;BEGINING OF TEST
D012 3E01               MVI     A,01H
D014 0E10               MVI     C,10H           ;PORT UNDER TEST
D016 D310       PORT10: OUT     10H
D018 47                 MOV     B,A             ;SAVE TEST PATTERN
D019 DB10               IN      10H             ;READ BUSS
D01B B8                 CMP     B               ;COMPARE
D01C C45FD0             CNZ     ERR             ;CALL IF IN ERROR
D01F 07                 RLC
D020 D216D0             JNC     PORT10          ;TEST FOR A COMPLETE CICLE
                ;
D023 3E01               MVI     A,01H
D025 0E11               MVI     C,11H           ;PORT 11
D027 D311       PORT11: OUT     11H
D029 47                 MOV     B,A             ;SAVE PATTERN
D02A DB11               IN      11H             ;READ BUSS
D02C B8                 CMP     B               ;C OMPARE
D02D C45FD0             CNZ     ERR             ;CALL IF ERROR
D030 07                 RLC
D031 D227D0             JNC     PORT11
                ;
                ;
D034 3E01               MVI     A,01H
D036 0E12               MVI     C,12H           ;PORT12
D038 D312       PORT12: OUT     12H
D03A 47                 MOV     B,A             ;SAVE TEST PATERN
D03B DB12               IN      12H
D03D B8                 CMP     B
D03E C45FD0             CNZ     ERR
D041 07                 RLC
D042 D238D0             JNC     PORT12
                ;
                ;
D045 3E01               MVI     A,01H
D047 0E13               MVI     C,13H
D049 D313       PORT13: OUT     13H
D04B 47                 MOV     B,A
D04C DB13               IN      13H
D04E B8                 CMP     B
D04F C45FD0             CNZ     ERR
D052 07                 RLC
D053 D249D0             JNC     PORT13
                ;
                ;
                ;
                ;
D056 21D5D0             LXI     H,MSG4          ;FINISHED MESSAGE
D059 CD50D2             CALL    PMSG
D05C C300F0             JMP     RENT            ;RETURN TO MONITOR
```

```
                        ;
D05F C5         ERR:    PUSH    B               ;SAVE ERROR PATTERN
D060 F5                 PUSH    A               ;SAVE TEST PATTERN
D061 51                 MOV     D,C
D062 2198D0             LXI     H,MSG2
D065 CD50D2             CALL    PMSG
D068 CD7BD2             CALL    BINHA           ;PRINT 2 DIGITS
D06B 21AED0             LXI     H,MSG0          ;ERROR MESSAGE
D06E CD50D2             CALL    PMSG
D071 78                 MOV     A,B             ;LOAD TEST PATTERN
D072 CD5BD2             CALL    BITS            ;PRINT TEST PATTERN
D075 21C1D0             LXI     H,MSG3          ;MORE TE'T
D078 CD50D2             CALL    PMSG
D07B F1                 POP     A
D07C CD5BD2             CALL    BITS            ;PRINT ERROR PATTERN
D07F C1                 POP     B               ;RESTORE B AND C
D080 78                 MOV     A,B             ;MOVE TEST PATTERN TO A
D081 37                 STC
D082 3F                 CMC
D083 C9                 RET
                ;
                ;
D084 0A0A0D554EMSG1     DB      0AH,0AH,0DH,'UNIBUS PORT TEST',0
D098 0A0A0D4552MSG2:    DB      0AH,0AH,0DH,'ERROR PORT NO.     ',0
D0AE 0A0D544553MSG0:    DB      0AH,0DH,'TEST PATTERN     ',0
D0C1 0A0D414354MSG3     DB      0AH,0DH,'ACTUAL PATTERN   ',0
D0D5 0A0A0D454EMSG4     DB      0AH,0AH,0DH,'END OF TEST        ',0
F000 =          RENT    EQU     0F000H          ;MONITOR ENTRY
                ;
                ;
                ;UNIBUS COMMUNICATION TEST
                ;
                ;
D100                    ORG     0D100H
D100 318000     ENTRY2: LXI     H,080H
D103 F9                 SPHL            ;SET STACK
D104 CDDAD2             CALL    INITA
D107 2107D1     ENTRY3: LXI     H,ENTRY3
D10A E5                 PUSH    H
D10B F3                 DI
D10C 2160D1             LXI     H,MSG5          ;OPENNING MEESSAGE
D10F CD50D2             CALL    PMSG
D112 CDA2D2             CALL    BBIN            ;GET HEX CHAR
D115 D5                 PUSH    D               ;SAVE ADDRESS
D116 2196D1             LXI     H,MSG6          ;REQUEST MODE
D119 CD50D2             CALL    PMSG
D11C CD22D2     TRYGN:  CALL    CONIN
D11F FE49               CPI     'I'
D121 CA3ED1             JZ      PUTIN           ;JUMP IF INPUT MAODE
D124 FE03               CPI     03H             ;TEST IF CONTROL C
D126 CA00F0             JZ      RENT            ;RETURN TO MONITOR
D129 FE4F               CPI     'O'
D12B C257D1             JNZ     QUEST
                ;
                ;OUTPUT MODE
                ;
D12E 21C7D1     PUTOUT: LXI     H,MSG11         ;OUTPUT MESSAGE
D131 CD50D2             CALL    PMSG
D134 CDA2D2             CALL    BBIN            ;GET DIGITS TO OUTPUT
D137 C1                 POP     B               ;RESTORE ADDRESS TO REG B & C
D138 CD08D3             CALL    DATAO           ;UNIBUSS DRIVER
D13B C34ED1             JMP     DONE
                ;
D13E 21F1D1     PUTIN:  LXI     H,MSG9          ;INPUT MESAGE
D141 CD50D2             CALL    PMSG
D144 C1                 POP     B               ;RESTORE ADDRESS TO B & C
D145 CDFED2             CALL    DATAI           ;UNIBUS INPUT ROUTINE
D148 CD90D2             CALL    BINB            ;PRINT DATA FROM BUSS
D14B C34ED1             JMP     DONE
                ;
                ;
D14E 2105D2     DONE:   LXI     H,MSG10
D151 CD50D2             CALL    PMSG            ;PRINT END OF TEST
D154 C307D1             JMP     ENTRY3
```

```
                        ;
D157 21C2D1     QUEST:  LXI     H,MSG7
D15A CD50D2             CALL    PMSG            ; ??
D15D C31CD1             JMP     TRYGN
                        ;
                        ;
D160 0A0A0D554EMSG5:    DB      0AH,0AH,0DH,'UNIBUS COMMUNICATION TEST'
D17C 0A0D454E54         DB      0AH,0DH,'ENTER UNIBUS ADDRESS   ',0
D196 0A0D494E50MSG6:    DB      0AH,0DH,'INPUT (I), OUTPUT (O), EXIT (CONTROL C) ?',0
D1C2 0A0D203F00MSG7:    DB      0AH,0DH,' ?',0
D1C7 0A0D454E54MSG11:   DB      0AH,0DH,'ENTER DATA TO OUTPUT IN 4 HEX DIGITS   ',0
D1F1 0A0D204441MSG9:    DB      0AH,0DH,' DATA FROM BUS   ',0
D205 0A0D545241MSG10    DB      0AH,0DH,'TRANSFER COMPLETE',0
                        ;
                        ;
                        ; diagnostic input output routines
                        ; for brian donlan  26 feb 79

0003 =          CSTAT   EQU  3          ;CONSOLE STATUS PORT.
0003 =          CCOM    EQU  3          ;CONSOLE COMMAND PORT.
0002 =          CDATA   EQU  2          ;CONSOLE DATA PORT.
0002 =          CKBR    EQU  00000010B  ;KEYBOARD READY BIT.
0001 =          CPTR    EQU  00000001B  ;PRINT READY BIT.
0001 =          CNULL   EQU  1          ;CONSOLE NULL COUNT.

                ; CHECK CONSOLE INPUT STATUS.
                ;
D219 DB03       CONST:  IN   CSTAT      ;READ CONSOLE STATUS.
D21B E602               ANI  CKBR       ;LOOK AT KB READY BIT.
D21D 3E00               MVI  A,0        ;SET A=0 FOR RETURN.
D21F C8                 RZ              ;NOT READY WHEN ZERO.
D220 2F                 CMA             ;IF READY A=FF.
D221 C9                 RET             ;RETURN FROM CONST.

                ;
                ; READ A CHARACTER FROM CONSOLE.
                ;
D222 DB03       CONIN:   IN   CSTAT             ;READ CONSOLE STATUS.
D224 E602                ANI  CKBR      ;IF NOT READY,

D226 CA22D2             JZ   CONIN      ;READY WHEN HIGH.
D229 DB02                IN   CDATA     ;READ A CHARACTER.
D22B D302               OUT     CDATA
D22D E67F                ANI  7FH       ;MAKE MOST SIG. BIT = 0.
D22F C9                  RET
                ;
                ; WRITE A CHARACTER TO THE CONSOLE DEVICE.
                ;
D230 3E0D       CONOT:  MVI  A,0DH      ;IF IT'S A CR,
D232 B9                 CMP  C          ;THEN HOP OUT
D233 CA41D2             JZ   CONUL      ;TO NULL ROUTINE.
D236 DB03       CONOT1: IN   CSTAT      ;READ CONSOLE STATUS.
D238 E601               ANI  CPTR       ;IF NOT READY,
D23A CA36D2             JZ   CONOT1     ;READY WHEN HIGH.
D23D 79                 MOV  A,C        ;GET CHARACTER.
D23E D302               OUT  CDATA      ;PRINT IT.
D240 C9                 RET             ;RETURN.
D241 C5         CONUL:  PUSH B          ;SAVE B&C.
D242 0601               MVI  B,CNULL    ;GET NULL COUNT.
D244 CD36D2     CONUL1: CALL CONOT1     ;PRINT CR.
D247 0E00               MVI  C,0        ;GET NULL CHAR.
D249 05                 DCR  B          ;DECREMENT COUNTER.
D24A C244D2             JNZ  CONUL1     ;DO NEXT NULL.
D24D C1                 POP  B          ;RESTORE B&C.
D24E 79                 MOV  A,C        ;RESTORE A.
D24F C9                 RET             ;RETURN.
```

```
                ;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
                ;       PRINT MESSAGE UNTIL ZERO
                ;       MESSAGE ADDRESS REG H & L
                ;
                ;;;;;;;;;;;;;;;;;;;;
D250 7E         PMSG:   MOV     A,M      ;GET CHAR
D251 B7                 ORA     A        ;IS IT A  ZERO
D252 C8                 RZ
D253 4F                 MOV     C,A      ;OTHERWISE PRINT
D254 CD30D2             CALL    CONOT
D257 23                 INX     H        ;INC ADDRESSS
D258 C350D2             JMP     PMSG
                ;
                ;
                ;
                ;;;;;;;;;;;;;;;;;;;;;
                ;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
                ;    PRINT 8 BIT WORD IN BINARY FORMAT
                ;       INPUT:  DATA IN REG A
                ;
                ;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
                ;
D25B 47         BITS:   MOV     B,A      ; DATA
D25C 3E80               MVI     A,80H    ; MASK
D25E 0E30       OVER:   MVI     C,30H
D260 5F                 MOV     E,A      ; STORE MASK
D261 A0                 ANA     B        ; AND WITH MASK
D262 CA67D2             JZ      PRNT     ; JUMP IF ZERO
D265 0E31               MVI     C,31H
D267 CD30D2     PRNT:   CALL    CONOT
D26A A0                 ANA     B        ; ZERO CARRY
D26B 7B                 MOV     A,E      ; LOAD MASK
D26C 1F                 RAR
D26D D25ED2             JNC     OVER
D270 C9                 RET
                ;;
                ;
D271 0E20       BLNK:   MVI     C,20H            ;PRINT BLANKS, # IN REG. D
D273 CD36D2     LP17:   CALL    CONOT1
D276 15                 DCR     D
D277 C273D2             JNZ     LP17
D27A C9                 RET
                ;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
                ;
                ;     OUTPUTS 2 HEX DIGITS IN ASCCII
                ;            FROM REG D
                ;
                ;;;;;;;;;;;;
                ;
                ;
D27B 7A         BINHA:  MOV     A,D
D27C 1F                 RAR
D27D 1F                 RAR
D27E 1F                 RAR
D27F 1F                 RAR
D280 CD98D2             CALL    BIN1
D283 4F                 MOV     C,A
D284 CD30D2             CALL    CONOT
D287 7A                 MOV     A,D
D288 CD98D2             CALL    BIN1
D28B 4F                 MOV     C,A
D28C CD30D2             CALL    CONOT
D28F C9                 RET
                ;
                ;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
                ;    OUTPUTS FOUR HEX DIGITS IN ASCII
                ;    ENTER WITH DATA IN REG PAIR E AND D
                ;;;;;;;;;;;;;;;;;
                ;;
                ;
D290 CD7BD2     BINB:   CALL    BINHA
D293 53                 MOV     D,E
D294 CD7BD2             CALL    BINHA
D297 C9                 RET
```

```
                    ;
                    ;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
                    ;    CONVERTS HEX TO ASCII
                    ;    INPUT: 4 BITS HEX  REG A
                    ;    OUTPUT:  8 BIT ASSCII REG A
                    ;
                    ;
                    ;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
                    ;;;
                    ;
D298 E60F           BIN1:   ANI     OFH
D29A C630                   ADI     30H
D29C FE3A                   CPI     3AH
D29E D8                     RC
D29F C607                   ADI     07H
D2A1 C9                     RET
                    ;
                    ;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
                    ;    INPUTS 4 DIGITS FROM CONSOLE
                    ;    RETURN;  4 HEX DIGITS IN REG E-D
                    ;
                    ;
                    ;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
                    ;;
                    ;
D2A2 CD22D2         BBIN:   CALL    CONIN
D2A5 CDD1D2                 CALL    AHS1
D2A8 17                     RAL
D2A9 17                     RAL
D2AA 17                     RAL
D2AB 17                     RAL
D2AC E6F0                   ANI     OFOH
D2AE 57                     MOV     D,A
D2AF CD22D2                 CALL    CONIN
D2B2 CDD1D2                 CALL    AHS1
D2B5 E60F                   ANI     OFH
D2B7 B2                     ORA     D
D2B8 57                     MOV     D,A
D2B9 CD22D2                 CALL    CONIN
D2BC CDD1D2                 CALL    AHS1
D2BF 17                     RAL
D2C0 17                     RAL
D2C1 17                     RAL
D2C2 17                     RAL
D2C3 E6F0                   ANI     OFOH
D2C5 5F                     MOV     E,A
D2C6 CD22D2                 CALL    CONIN
D2C9 CDD1D2                 CALL    AHS1
D2CC E60F                   ANI     OFH
D2CE B3                     ORA     E
D2CF 5F                     MOV     E,A
D2D0 C9                     RET
                    ;
                    ;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
                    ;    CONVERT ASCII TO HEX
                    ;    INPUT;  8 BIT ASCII  REG A
                    ;    OUTPUT:  4 BIT HEX REG A
                    ;
                    ;
                    ;;;;;;;;;;;;;;;;;;;;;;;;;;;;
                    ;;
                    ;
D2D1 00             AHS1:   NOP
D2D2 D630                   SUI     30H
D2D4 FE0A                   CPI     OAH
D2D6 D8                     RC
D2D7 D607                   SUI     07H
D2D9 C9                     RET
                    ;
                    ;;;;;;;;;;
                    ;
```

```
                    ;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
                    ;      INITIATE SIO PORTS
                    ;
                    ;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
                    ;;
                    ;
D2DA 3EAA           INITA:  MVI     A,0AAH          ;GET DUMMY MODE WORD
D2DC D303                   OUT     CSTAT           ;OUTPUT IT
D2DE 3E40                   MVI     A,40H           ;GET RESET BIT
D2E0 D303                   OUT     CSTAT           ;RESET SIO BOARD
D2E2 3ECE                   MVI     A,0CEH          ;GET REAL MODE WORD
D2E4 D303                   OUT     CSTAT           ;SET THE MODE FOR REAL
D2E6 3E37                   MVI     A,37H           ;GET THE COMMAND
D2E8 D303                   OUT     CSTAT           ;OUTPUT IT
D2EA C9                     RET
                    ;
                    ;
                    ;
D2EB 0E0D           CRLF:   MVI     C,13            ;CR
D2ED CD30D2                 CALL    CONOT
D2F0 0E0A           LF:     MVI     C,10            ;LF
D2F2 CD36D2                 CALL    CONOT1
D2F5 0E7F                   MVI     C,7FH
D2F7 CD36D2                 CALL    CONOT1
D2FA CD30D2                 CALL    CONOT
D2FD C9                     RET
                    ;
                    ;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
                    ;
                    ;
D2FE CD91D3         DATAI:  CALL    GETBUS
D301 CD12D3                 CALL    DATI
D304 97                     SUB     A
D305 D315                   OUT     15H
D307 C9                     RET
                    ;
                    ;
D308 CD91D3         DATAO:  CALL    GETBUS
D30B CD51D3                 CALL    DATO
D30E 97                     SUB     A
D30F D315                   OUT     15H
D311 C9                     RET
                    ;
                    ;
                    ;
                    ;ROUTINE TO INPUT A 16 BIT WORD FROM UNIBUS
                    ;REG B = A<16:09>, REG C = A<08:01>
                    ;DATA WILL BE CONTAINED IN REG D = D<15:08>, REG C = D<07:00>
                    ;
                    ;
D312 3EFF           DATI:   MVI     A,0FFH          ;SET LOOP COUNT
D314 328200                 STA     BIZCNT
D317 DB14           BIZLP1: IN      14H             ;CHECK FOR SYS = 0
D319 E604                   ANI     04H             ;FROM LAST TRANSACTION
D31B C2A2D3                 JNZ     BBUSY1
                    ;
D31E 78                     MOV     A,B             ;OUTPUT HIGH ADDRESS
D31F D310                   OUT     10H
D321 79                     MOV     A,C             ;OUTPUT LOW ADDRESS
D322 D311                   OUT     11H
D324 97                     SUB     A               ;OUTPUT C1=0
D325 D314                   OUT     14H
D327 F601                   ORI     01H             ;OUTPUT MSYN=1
D329 D314                   OUT     14H
                    ;
D32B 3EFF           SYNLP1: MVI     A,0FFH          ;LOOP COUNT
D32D 328100                 STA     SYNCNT
D330 DB14           DILOOP: IN      14H             ;CHECKS IF SSYN=1
D332 D3FF                   OUT     0FFH
D334 E604                   ANI     04H
D336 CAC8D3                 JZ      NOSYN1
```

```
                        ;
D339 DB12               IN      12H             ;INPUT HIGH DATA
D33B 57                 MOV     D,A
D33C DB13               IN      13H             ;INPUT LOW DATA
D33E 5F                 MOV     E,A
                        ;
D33F 97                 SUB     A
D340 D314               OUT     14H             ;CLEARS MSYN
D342 D310               OUT     10H             ;AND EVERYTHING
D344 D311               OUT     11H             ;PUT OUT TO BUS
D346 D312               OUT     12H
D348 D313               OUT     13H
D34A DBFF               IN      OFFH
D34C B7                 ORA     A               ;SET FLAGS
D34D C212D3             JNZ     DATI            ;LOOP IF SENSE SWITCH UP
D350 C9                 RET
                        ;
                        ;
                        ;ROUTINE TO OUTPUT A 16 BIT WORD ON THE UNIBUS
                        ;REG B = A<16:09>, REG C = A<08:01>
                        ;REG D = D<15:08>, REG E = D<07:00>
                        ;
D351 3EFF       DATO:   MVI     A,OFFH
D353 328200             STA     BIZCNT
D356 DB14       BIZLP2: IN      14H
D358 E604               ANI     04H
D35A C2B5D3             JNZ     BBUSY2
                        ;
D35D 78                 MOV     A,B             ;OUTPUT HIGH ADDRESS
D35E D310               OUT     10H
D360 79                 MOV     A,C             ;OUTPUT LOW ADDRESS
D361 D311               OUT     11H
D363 7A                 MOV     A,D             ;OUTPUT HIGH DATA
D364 D312               OUT     12H
D366 7B                 MOV     A,E             ;OUTPUT LOW DATA
D367 D313               OUT     13H
D369 3E02               MVI     A,02H           ;OUTPUT C1=1
D36B D314               OUT     14H
                        ;
D36D 3E03               MVI     A,03H           ;OUTPUT MSYN=1
D36F D314               OUT     14H
                        ;
D371 3EFF       SYNLP2: MVI     A,OFFH
D373 328100             STA     SYNCNT
D376 DB14       DOLOOP: IN      14H             ;CHECKS FOR SSYN
D378 D3FF               OUT     OFFH
D37A E604               ANI     04H             ;TO GET ASSERTED
D37C CAF8D3             JZ      NOSYN2
                        ;
D37F 97                 SUB     A
D380 D314               OUT     14H             ;CLEARS MSYN AND C1
D382 D310               OUT     10H
D384 D311               OUT     11H             ;CLEARS EVERYTHING
D386 D312               OUT     12H             ;OUTPUT TO THE BUS
D388 D313               OUT     13H
D38A DBFF               IN      OFFH            ;READ SENSE SWITCH
D38C B7                 ORA     A               ;SET FLAGS
D38D C251D3             JNZ     DATO            ;LOOP IF UP
D390 C9                 RET
                        ;
                        ;
                        ;
                        ;
D391 3EFF       GETBUS: MVI     A,OFFH
D393 328000             STA     GETCNT
D396 3E01               MVI     A,01H
D398 D315               OUT     15H
D39A DB15       LOOP:   IN      15H
D39C E601               ANI     01H
D39E CA0CD4             JZ      NOGET
D3A1 C9                 RET
```

```
                ;  ON-LINE UNIBUS DIAGNOSTICS
                ;    BY BRIAN DONLAN  24 APR 79
                ;
D3A2 3A8200     BBUSY1: LDA BIZCNT              ;LOOP COUNT
D3A5 3D                 DCR     A
D3A6 328200             STA     BIZCNT          ;NEW COUNT
D3A9 C217D3             JNZ     BIZLP1          ;JUMP IF STILL COUNT
D3AC 213ED4             LXI     H,ERMSG2
D3AF CD50D2             CALL    PMSG    ;DISPLAY ERROR MESSAGE
D3B2 C307D1             JMP     ENTRY3
                ;
                ;
D3B5 3A8200     BBUSY2: LDA     BIZCNT
D3B8 3D                 DCR     A
D3B9 328200             STA     BIZCNT
D3BC C256D3             JNZ     BIZLP2
D3BF 213ED4             LXI     H,ERMSG2
D3C2 CD50D2             CALL    PMSG
D3C5 C307D1             JMP     ENTRY3
                ;
                ;
                ;
D3C8 3A8100     NOSYN1: LDA     SYNCNT
D3CB 3D                 DCR     A
D3CC 328100             STA     SYNCNT
D3CF C230D3             JNZ     DILOOP
D3D2 DBFF               IN      0FFH
D3D4 E640               ANI     040H
D3D6 C230D3             JNZ     DILOOP
D3D9 50         SYSERR: MOV     D,B             ;
D3DA 59                 MOV     E,C             ;MOV ADDRESS FOR OUTPUT
D3DB 215BD4             LXI     H,ERMSG3
D3DE CD50D2             CALL    PMSG
D3E1 CD90D2             CALL    BINB            ;OUTPUT ADDRESS
D3E4 216BD4             LXI     H,ERMSG4
D3E7 CD50D2             CALL    PMSG
D3EA AF                 XRA     A               ;ZERO A
D3EB D311               OUT     11H
D3ED D312               OUT     12H
D3EF D313               OUT     13H
D3F1 D314               OUT     14H
D3F3 D310               OUT     10H
D3F5 C307D1             JMP     ENTRY3
                ;
D3F8 3A8100     NOSYN2: LDA     SYNCNT
D3FB 3D                 DCR     A
D3FC 328100             STA     SYNCNT
D3FF C276D3             JNZ     DOLOOP
D402 DBFF               IN      0FFH
D404 E640               ANI     040H
D406 C276D3             JNZ     DOLOOP
D409 C3D9D3             JMP     SYSERR
                ;
                ;
                ;
D40C 3A8000     NOGET:  LDA     GETCNT
D40F 3D                 DCR     A
D410 328000             STA     GETCNT
D413 C29AD3             JNZ     LOOP
D416 211FD4             LXI     H,ERMSG1
D419 CD50D2             CALL    PMSG
D41C C307D1             JMP     ENTRY3
                ;
                ;
                ;
                ;
                ;
                ;
0080 =          GETCNT: EQU     080H
0081 =          SYNCNT: EQU     081H
0082 =          BIZCNT: EQU     082H
D41F 0D0D0A2020ERMSG1:  DB      0DH,0DH,0AH,'  IMSAI CAN NOT GET BUSS    ',0
D43E 0D0D0A2020ERMSG2:  DB      0DH,0DH,0AH,'  ERROR BUSS BUSY          ',0
D45B 0D0A202044ERMSG3:  DB      0DH,0AH,'  DEVICE NO. ',0
D46B 204E4F2052ERMSG4:  DB      ' NO RESPONSE ',0
```

```
D500                    ; UNIBUS SNAP SHOT ROUTINE
                        ORG     0D500H
D500 2100F0     ENTRY : LXI     H,0F000H
D503 E5                 PUSH    H
D504 F3                 DI
D505 CDDAD2             CALL    INITA           ;RESET I/O
                        ;
                        ;SUBROUTINE ENTRY POINT
D508 216BD5     ENTRY5: LXI     H,MSG12
D50B CD50D2             CALL    PMSG
D50E DB10               IN      10H             ;HIGH ADDRESS
D510 57                 MOV     D,A             ;SAVE IN D
D511 DB11               IN      11H             ;LOW ADDRESS
D513 5F                 MOV     E,A
D514 CD90D2             CALL    BINB            ;PRINT UNIBUS ADDRESS
                        ;
D517 1608               MVI     D,08H           ;SPACE OVER
D519 CD71D2             CALL    BLNK
D51C DB12               IN      12H             ;HIGH DATA
D51E 57                 MOV     D,A
D51F DB13               IN      13H             ;LOW DATA BITS
D521 5F                 MOV     E,A
D522 CD90D2             CALL    BINB            ;PRINT UNIBUS DATA BITS
D525 1608               MVI     D,08H           ;SPACE OVER
D527 CD71D2             CALL    BLNK
                        ;
D52A DB14               IN      14H             ;STATUS PORT
D52C E604               ANI     04H             ;FIND SLAVE SYN
D52E CA36D5             JZ      NOSIS
D531 0E31               MVI     C,'1'
D533 C338D5             JMP     OUTSIS
D536 0E30       NOSIS:  MVI     C,'0'
D538 CD30D2     OUTSIS: CALL    CONOT           ;PRINT SLAVE SYN
D53B 1609               MVI     D,09H           ;SPACE OVER
D53D CD71D2             CALL    BLNK
                        ;
D540 DB15               IN      15H             ;STATUS PORT
D542 E601               ANI     01H             ;BUS GRANT
D544 CA4CD5             JZ      NOBUS
D547 0E31               MVI     C,'1'
D549 C34ED5             JMP     OUTBUS
D54C 0E30       NOBUS:  MVI     C,'0'
D54E CD30D2     OUTBUS: CALL    CONOT           ;PRINT BUS GRANT
D551 160B               MVI     D,0BH           ;SPACE OVER
D553 CD71D2             CALL    BLNK
                        ;
D556 DB14               IN      14H
D558 E600               ANI     00H
D55A CA62D5             JZ      NOMSYN
D55D 0E31               MVI     C,'1'
D55F C364D5             JMP     OUTMSN
D562 0E30       NOMSYN: MVI     C,'0'
D564 CD30D2     OUTMSN: CALL    CONOT           ;PRINT MSYN
D567 C9                 RET
D568 C368D5     FINIS:  JMP     FINIS
                        ;
D56B 0A0A0D554EMSG12:   DB      0AH,0AH,0DH,'UNIBUS SNAP-SHOT  '
D580 0A0D414444         DB      0AH,0DH,'ADDRESS       DATA      SSYN      GRANT     MSYN'
D5B4 0A0D202000         DB      0AH,0DH,'  ',0
```

```
                        ;8K MINI MEMORY TEST
                        ;
                        ;
                        ; BRIAN DONLAN
                        ; PROM VERSION
D600                            ORG     0D600H
D600 F3                 ENTER:  DI
D601 3EFE                       MVI     A,0FEH
D603 D3FF                       OUT     0FFH            ;OUTPUT PHASE I LITES
D605 210000                     LXI     H,000H          ;START ADDRESS
D608 AF                 LP2:    XRA     A               ;ZERO ACC
D609 77                 LP1:    MOV     M,A             ;STORE TEST PATTERN IN MEM.
D60A 46                         MOV     B,M             ;READ BACK TO B
D60B B8                         CMP     B               ;COMPARE FOR OK
D60C C26DD6                     JNZ     ERR1            ;JUMP IF ERROR
D60F 3C                         INR     A               ;NEW TEST PATTERN
D610 C209D6                     JNZ     LP1
D613 23                         INX     H
D614 1100E0                     LXI     D,0E000H                ;STOP ADDRESS
D617 EB                         XCHG
D618 19                         DAD     D               ;ADD TWO'S COMPLIMENT
D619 EB                         XCHG
D61A D208D6                     JNC     LP2
                        ;
                        ; PHASE II
D61D 3EFD                       MVI     A,0FDH          ;PHASE II LITES
D61F D3FF                       OUT     0FFH
D621 210000                     LXI     H,000H
D624 74                 LP3:    MOV     M,H             ;LOW ADDRESS TO MEM
D625 23                         INX     H
D626 1100E0                     LXI     D,0E000H        ;STOP ADDRESS
D629 EB                         XCHG
D62A 19                         DAD     D
D62B EB                         XCHG
D62C D224D6                     JNC     LP3
                        ;       READ MEMORY
D62F 210000                     LXI     H,000H
D632 7E                 LP4:    MOV     A,M             ;READ MEMORY
D633 94                         SUB     H               ;COMPARE
D634 C293D6                     JNZ     ERR2            ;JUMP IF ERROR
D637 23                         INX     H
D638 1100E0                     LXI     D,0E000H
D63B EB                         XCHG
D63C 19                         DAD     D
D63D EB                         XCHG
D63E D232D6                     JNC     LP4
                        ;
                        ; PHASE III
                        ;
D641 3EFC                       MVI     A,0FCH
D643 D3FF                       OUT     0FFH            ;PHASE THREE LITES
D645 210000                     LXI     H,000H
D648 75                 LP5:    MOV     M,L             ;STORE HIGH ADDRESS IN ALL  MEM
D649 23                         INX     H
D64A 1100E0                     LXI     D,0E000H
D64D EB                         XCHG
D64E 19                         DAD     D
D64F EB                         XCHG
D650 D248D6                     JNC     LP5
                        ;READ MEM
D653 210000                     LXI     H,000H
D656 7E                 LP6:    MOV     A,M             ;READ MEMORY
D657 95                         SUB     L               ;COMPARE
D658 C29FD6                     JNZ     ERR3
D65B 23                         INX     H
D65C 1100E0                     LXI     D,0E000H
D65F EB                         XCHG
D660 19                         DAD     D
D661 EB                         XCHG
D662 D256D6                     JNC     LP6
```

```
                ;   ALL PHASE COMPLETE
D665 3EFF               MVI     A,0FFH
D667 2100D6             LXI     H,ENTER
D66A C3ABD6             JMP     LITES           ;GO TO LITES PROG
                ;
                ;
                ;PHASE I ERROR
D66D EB         ERR1:   XCHG
D66E 4F                 MOV     C,A             ;SAVE BAD DATA
D66F 2177D6             LXI     H,COMERR                ;RETURN
D672 3EF1               MVI     A,0F1H          ;PHASE I ERROR LITES
D674 C3ABD6             JMP     LITES
                ;
                ;
                ;COMMON ERROR OUTPUT ROUTINE
D677 7A         COMERR: MOV     A,D             ;HIGH ADDRESS
D678 217ED6             LXI     H,LOADD         ;RETURN
D67B C3ABD6             JMP     LITES
D67E 7B         LOADD:  MOV     A,E             ;LOW ADDRES TO LITES
D67F 2185D6             LXI     H,TPAT          ;RETURN
D682 C3ABD6             JMP     LITES
D685 79         TPAT:   MOV     A,C             ;TEST PATTERN TO LITES
D686 218CD6             LXI     H,ACTDAT        ;RETURN
D689 C3ABD6             JMP     LITES
D68C 78         ACTDAT: MOV     A,B             ;ACTUAL DATA TO LITES
D68D 2100D6             LXI     H,ENTER                 ;START OVER
D690 C3ABD6             JMP     LITES
                ;;
                ;
                ; PHASE II ERROR
D693 EB         ERR2:   XCHG
D694 82                 ADD     D               ;SAVE BAD ADDRESS
D695 47                 MOV     B,A
D696 4A                 MOV     C,D
D697 3EF2               MVI     A,0F2H          ;PHASE II ERROR TO LITES
D699 2177D6             LXI     H,COMERR                ;RETURN
D69C C3ABD6             JMP     LITES
                ;
                ;
                ; PHASE III ERROR
D69F EB         ERR3:   XCHG            ;SAVE BAD ADDRESS
D6A0 83                 ADD     E
D6A1 47                 MOV     B,A
D6A2 4B                 MOV     C,E
D6A3 3EF3               MVI     A,0F3H          ;PHASE II ERRO TO LITES
D6A5 2177D6             LXI     H,COMERR        ;RETURN
D6A8 C3ABD6             JMP     LITES
                ;
                ;
                ;LITES ROUTINE    ENTER WITH RETURN IN REG H&L
                ;                               DATA FOR LITES IN A
D6AB 2F         LITES:  CMA
D6AC D3FF               OUT     0FFH            ;OUTPUT LITES
D6AE F9                 SPHL                    ;SAVE RETURN IN SP
D6AF DBFF               IN      0FFH            ;READ SENSE SWITCHES
D6B1 67                 MOV     H,A             ;SAVE IN H
D6B2 DBFF       LP7:    IN      0FFH            ;READ SWITCHES
D6B4 AC                 XRA     H               ;SEE IF THEY CHANGED
D6B5 CAB2D6             JZ      LP7
D6B8 2118FC             LXI     H,0FC18H                ;DELAY LOOP
D6BB 23         LP8:    INX     H
D6BC AF                 XRA     A
D6BD B4                 ORA     H
D6BE C2BBD6             JNZ     LP8
D6C1 210000             LXI     H,0
D6C4 39                 DAD     SP              ;ZERO H
D6C5 E9                 PCHL                    ;MOVE RETURN BACK TO H & L
                                                ;RETURN
```

```
                ; 24K MINI-MEMORY TEST
                ;  PROM VERSION
                ;
                ;
                ; BRIAN DONLAN
D700                    ORG     0D700H
D700 F3         ENTER2: DI
D701 3EFE               MVI     A,0FEH
D703 D3FF               OUT     0FFH            ;OUTPUT PHASE I LITES
D705 210000             LXI     H,000H          ;START ADDRESS
D708 AF         LP22:   XRA     A               ;ZERO ACC
D709 77         LP12:   MOV     M,A             ;STORE TEST PATTERN IN MEM.
D70A 46                 MOV     B,M             ;READ BACK TO B
D70B B8                 CMP     B               ;COMPARE FOR OK
D70C C26DD7             JNZ     ERR12           ;JUMP IF ERROR
D70F 3C                 INR     A               ;NEW TEST PATTERN
D710 C209D7             JNZ     LP12
D713 23                 INX     H
D714 1100A0             LXI     D,0A000H                ;STOP ADDRESS
D717 EB                 XCHG
D718 19                 DAD     D               ;ADD TWO'S COMPLIMENT
D719 EB                 XCHG
D71A D208D7             JNC     LP22
                ;
                ; PHASE II
D71D 3EFD               MVI     A,0FDH          ;PHASE II LITES
D71F D3FF               OUT     0FFH
D721 210000             LXI     H,000H
D724 74         LP32:   MOV     M,H             ;LOW ADDRESS TO MEM
D725 23                 INX     H
D726 1100A0             LXI     D,0A000H        ;STOP ADDRESS
D729 EB                 XCHG
D72A 19                 DAD     D
D72B EB                 XCHG
D72C D224D7             JNC     LP32
                ;       READ MEMORY
D72F 210000             LXI     H,000H
D732 7E         LP42:   MOV     A,M             ;READ MEMORY
D733 94                 SUB     H               ;COMPARE
D734 C293D7             JNZ     ERR22           ;JUMP IF ERROR
D737 23                 INX     H
D738 1100A0             LXI     D,0A000H
D73B EB                 XCHG
D73C 19                 DAD     D
D73D EB                 XCHG
D73E D232D7             JNC     LP42
                ;
                ; PHASE III
                ;
D741 3EFC               MVI     A,0FCH
D743 D3FF               OUT     0FFH            ;PHASE THREE LITES
D745 210000             LXI     H,000H
D748 75         LP52:   MOV     M,L             ;STORE HIGH ADDRESS IN ALL  MEM
D749 23                 INX     H
D74A 1100A0             LXI     D,0A000H
D74D EB                 XCHG
D74E 19                 DAD     D
D74F EB                 XCHG
D750 D248D7             JNC     LP52
                ;READ MEM
D753 210000             LXI     H,000H
D756 7E         LP62:   MOV     A,M             ;READ MEMORY
D757 95                 SUB     L               ;COMPARE
D758 C29FD7             JNZ     ERR32
D75B 23                 INX     H
D75C 1100A0             LXI     D,0A000H
D75F EB                 XCHG
D760 19                 DAD     D
D761 EB                 XCHG
D762 D256D7             JNC     LP62
```

```
                        ;
                        ;   ALL PHASE COMPLETE
D765 3EFF                       MVI     A,0FFH
D767 2100D7                     LXI     H,ENTER2
D76A C3ABD7                     JMP     LITES2          ;GO TO LITES PROG
                        ;
                        ;
                        ;PHASE I ERROR
D76D EB                 ERR12:  XCHG
D76E 4F                         MOV     C,A             ;SAVE BAD DATA
D76F 2177D7                     LXI     H,COMER2                ;RETURN
D772 3EF1                       MVI     A,0F1H          ;PHASE I ERROR LITES
D774 C3ABD7                     JMP     LITES2
                        ;
                        ;
                        ;COMMON ERROR OUTPUT ROUTINE
D777 7A                 COMER2: MOV     A,D             ;HIGH ADDRESS
D778 217ED7                     LXI     H,LOADD2                ;RETURN
D77B C3ABD7                     JMP     LITES2
D77E 7B                 LOADD2: MOV     A,E             ;LOW ADDRES TO LITES
D77F 2185D7                     LXI     H,TPAT2         ;RETURN
D782 C3ABD7                     JMP     LITES2
D785 79                 TPAT2:  MOV     A,C             ;TEST PATTERN TO LITES
D786 218CD7                     LXI     H,ACTDA2
D789 C3ABD7                     JMP     LITES2
D78C 78                 ACTDA2: MOV     A,B             ;ACTUAL DATA TO LITES
D78D 2100D7                     LXI     H,ENTER2                ;START OVER
D790 C3ABD7                     JMP     LITES2
                        ;;
                        ;
                        ; PHASE II ERROR
D793 EB                 ERR22:  XCHG
D794 82                         ADD     D               ;SAVE BAD ADDRESS
D795 47                         MOV     B,A
D796 4A                         MOV     C,D
D797 3EF2                       MVI     A,0F2H          ;PHASE II ERROR TO LITES
D799 2177D7                     LXI     H,COMER2                ;RETURN
D79C C3ABD7                     JMP     LITES2
                        ;
                        ;
                        ; PHASE III ERROR
D79F EB                 ERR32:  XCHG            ;SAVE BAD ADDRESS
D7A0 83                         ADD     E
D7A1 47                         MOV     B,A
D7A2 4B                         MOV     C,E
D7A3 3EF3                       MVI     A,0F3H          ;PHASE II ERRO TO LITES
D7A5 2177D7                     LXI     H,COMER2        ;RETURN
D7A8 C3ABD7                     JMP     LITES2
                        ;
                        ;
                        ;LITES ROUTINE    ENTER WITH RETURN IN REG H&L
                        ;                       DATA FOR LITES IN A
D7AB 2F                 LITES2: CMA
D7AC D3FF                       OUT     0FFH            ;OUTPUT LITES
D7AE F9                         SPHL                    ;SAVE RETURN IN SP
D7AF DBFF                       IN      0FFH            ;READ SENSE SWITCHES
D7B1 67                         MOV     H,A             ;SAVE IN H
D7B2 DBFF               LP72:   IN      0FFH            ;READ SWITCHES
D7B4 AC                         XRA     H               ;SEE IF THEY CHANGED
D7B5 CAB2D7                     JZ      LP72
D7B8 2118FC                     LXI     H,0FC18H
D7BB 23                 LP82:   INX     H                       ;DELAY LOOP
D7BC AF                         XRA     A
D7BD B4                         ORA     H
D7BE C2BBD7                     JNZ     LP82
D7C1 210000                     LXI     H,0
D7C4 39                         DAD     SP              ;ZERO H
D7C5 E9                         PCHL                    ;MOVE RETURN BACK TO H & L
                                                        ;RETURN
```

```
                        ;       8080 MONITOR V1.0

                        ;       PROGRAMMER: C. E. OHME
                        ;                   (415)657-8326


                        ;
                        ;       SYSTEM CONFIGURATION INTERFACE

F600            SCP     EQU     0F600H
F600            IOTAB   EQU     SCP
F630            ADSCS   EQU     SCP+48
F633            ADSCR   EQU     SCP+51
F636            ADIOB   EQU     SCP+54
F639            ADUST   EQU     SCP+57

                        ;       ASCII CHARACTERS

000D            CR      EQU     0DH
000A            LF      EQU     0AH

F000                    ORG     0F000H

                        ;       EXTERNALLY REFERENCED SUBROUTINE
                        ;       JUMP TABLE

F000 C324F0             JMP     BEGIN
F003 C3D6F0             JMP     CI
F006 C3E0F0             JMP     RI
F009 C3D1F0             JMP     CO
F00C C3E5F0             JMP     PO
F00F C3EAF0             JMP     LO
F012 C3DBF0             JMP     CSTS
F015 C30EF1             JMP     IOCHK
F018 C315F1             JMP     IOSET
F01B C3B1F1             JMP     MEMCK
F01E C31EF1             JMP     STRNG
F021 0E00       REENT:  MVI     C,0
F023 210000             LXI     H,0
F024                    ORG     $-2

F024 0E01       BEGIN:  MVI     C,1
F026 11FF00             LXI     D,0FFH
F029 C3EAF6             JMP     INITA
F02C EB                 XCHG
F02D 0615               MVI     B,ENDX-EXIT-1
F02F 1176F2             LXI     D,ENDX-1
F032 1B         BG1:    DCX     D
F033 1A                 LDAX    D
F034 2B                 DCX     H
F035 77                 MOV     M,A
F036 05                 DCR     B
```

```
F037 C232F0          JNZ     BGI
F03A F9              SPHL
F03B CD39F6          CALL    ADUST
F03E E5              PUSH    H
F03F 2600            MVI     H,0
F041 E5              PUSH    H
F042 E5              PUSH    H
F043 E5              PUSH    H
F044 79              MOV     A,C
F045 B7              ORA     A
F046 CA4EF0          JZ      BG2
F049 CD36F6          CALL    ADIOB
F04C 3600            MVI     M,0
F04E 2140F7  BG2:    LXI     H, TITLE
F051 CD1EF1          CALL    STRNG
F054 B7              ORA     A

                     ;       COMMAND RETURN POINT

F055 D266F0  CMNDR:  JNC     START

                     ;       ERROR RETURN

F058 CD33F6  LER:    CALL    ADSCR
F05B 11E3FF          LXI     D,EXIT-ENDX-7
F05E 19              DAD     D
F05F F9              SPHL
F060 219DF0          LXI     H,ERM
F063 CD1EF1          CALL    STRNG

                     ;       INPUT AND EXECUTE NEXT COMMAND

F066 FB      START:  EI
F067 CD46F1          CALL    CRLF
F06A 0E2E            MVI     C,'.'
F06C CDD1F0          CALL    CO
F06F CD2FF1          CALL    TI
F072 D641            SUI     'A'
F074 FA58F0          JM      LER
F077 FE18            CPI     'X'-'A'+1
F079 F258F0          JP      LER
F07C 87              ADD     A
F07D 2155F0          LXI     H,CMNDR
F080 E5              PUSH    H
F081 219FF0          LXI     H,TBL
F084 1600            MVI     D,0
F086 5F              MOV     E,A
F087 19              DAD     D
F088 7E              MOV     A,M
F089 23              INX     H
F08A 66              MOV     H,M
F08B 6F              MOV     L,A
F08C 0E02            MVI     C,2
F08E E9              PCHL
```

```
F08F 0D0A4D4F VERS:   DB      CR,LF,'MONITOR V1.','0' OR 80H
F093 4E49544F
F097 52205631
F09B 2EB0
F09D 0AAA     ERM:    DB      LF,'*' OR 80H

              ;       COMMAND JUMP TABLE

F09F 77F2     TBL:    DW      ASSIGN
F0A1 C0F2             DW      BIN
F0A3 A0F3             DW      HEXN
F0A5 1CF3             DW      DISP
F0A7 58F0             DW      LER
F0A9 3CF3             DW      FILL
F0AB 4CF3             DW      GOTO
F0AD 00F8             DW      HELP
F0AF 58F0             DW      LER
F0B1 58F0             DW      LER
F0B3 BCF3             DW      KOPY
F0B5 C6F3             DW      LOAD
F0B7 0CF4             DW      MOVE
F0B9 1EF4             DW      NULL
F0BB 58F0             DW      LER
F0BD 58F0             DW      LER
F0BF 58F0             DW      LER
F0C1 23F4             DW      READ
F0C3 89F4             DW      SUBS
F0C5 00FD             DW      TEST
F0C7 58F0             DW      LER
F0C9 58F0             DW      LER
F0CB B1F4             DW      WRITE
F0CD 3DF5             DW      X

              ;       UTILITY SUBROUTINES

F0CF 0E20     BLK:    MVI     C,' '

F0D1 CDEFF0   CO:     CALL    IOBR
F0D4 0110             DB      1,10H

F0D6 CDEFF0   CI:     CALL    IOBR
F0D9 0108             DB      1,8

F0DB CDEFF0   CSTS:   CALL    IOBR
F0DE 0100             DB      1,0

F0E0 CDEFF0   RI:     CALL    IOBR
F0E3 0418             DB      4,18H

F0E5 CDEFF0   PO:     CALL    IOBR
F0E8 0320             DB      3,20H
```

```
F0EA CDEFF0    LO:     CALL    IOBR
F0ED 0228              DB      2,28H

F0EF E3        IOBR:   XTHL
F0F0 C5                PUSH    B
F0F1 46                MOV     B,M
F0F2 23                INX     H
F0F3 4E                MOV     C,M
F0F4 CD36F6            CALL    ADIOB
F0F7 7E                MOV     A,M
F0F8 0F                RRC
F0F9 07        IOB1:   RLC
F0FA 07                RLC
F0FB 05                DCR     B
F0FC C2F9F0            JNZ     IOB1
F0FF E606              ANI     6
F101 81                ADD     C
F102 4F                MOV     C,A
F103 2100F6            LXI     H,IOTAB
F106 09                DAD     B
F107 7E                MOV     A,M
F108 23                INX     H
F109 66                MOV     H,M
F10A 6F                MOV     L,A
F10B C1                POP     B
F10C E3                XTHL
F10D C9                RET
               IOCHK:
F10E E5                PUSH    H
F10F CD36F6            CALL    ADIOB
F112 7E                MOV     A,M
F113 E1                POP     H
F114 C9                RET
               IOSET:
F115 E5                PUSH    H
F116 F5                PUSH    PSW
F117 CD36F6            CALL    ADIOB
F11A 71                MOV     M,C
F11B F1                POP     PSW
F11C E1                POP     H
F11D C9                RET
               STRNG:
F11E 7E                MOV     A,M
F11F E67F              ANI     7FH
F121 C8                RZ
F122 4F                MOV     C,A
F123 7E                MOV     A,M
F124 B7                ORA     A
F125 FAD1F0            JM      CO
F128 CDD1F0            CALL    CO
F12B 23                INX     H
F12C C31EF1            JMP     STRNG
```

```
                TI:
F12F CDD6F0             CALL    CI
F132 E67F               ANI     7FH
F134 C5                 PUSH    B
F135 4F                 MOV     C,A
F136 CDD1F0             CALL    CO
F139 79                 MOV     A,C
F13A C1                 POP     B
F13B C9                 RET
                CONV:
F13C E60F               ANI     0FH
F13E C690               ADI     90H
F140 27                 DAA
F141 CE40               ACI     40H
F143 27                 DAA
F144 4F                 MOV     C,A
F145 C9                 RET
                CRLF:
F146 0E0D               MVI     C,CR
F148 CDD1F0             CALL    CO
F14B 0E0A               MVI     C,LF
F14D C3D1F0             JMP     CO
                EXPR1:
F150 0E01               MVI     C,1
                EXPR:
F152 210000             LXI     H,0000H
F155 CD2FF1     EX0:    CALL    TI
F158 47         EX1:    MOV     B,A
F159 CDD0F1             CALL    NIBBL
F15C DA68F1             JC      EX2
F15F 29                 DAD     H
F160 29                 DAD     H
F161 29                 DAD     H
F162 29                 DAD     H
F163 B5                 ORA     L
F164 6F                 MOV     L,A
F165 C355F1             JMP     EX0
F168 E3         EX2:    XTHL
F169 E5                 PUSH    H
F16A 78                 MOV     A,B
F16B CDE5F1             CALL    P2C
F16E D276F1             JNC     EX3
F171 0D                 DCR     C
F172 C258F0             JNZ     LER
F175 C9                 RET
F176 C258F0     EX3:    JNZ     LER
F179 0D                 DCR     C
F17A C252F1             JNZ     EXPR
F17D C9                 RET
                EXF:
F17E 0E01               MVI     C,1
F180 210000             LXI     H,0000H
F183 C358F1             JMP     EX1
```

```
                HILO:
F186 23                 INX     H
F187 7C                 MOV     A,H
F188 B5                 ORA     L
F189 37                 STC
F18A C8                 RZ
F18B 7B                 MOV     A,E
F18C 95                 SUB     L
F18D 7A                 MOV     A,D
F18E 9C                 SBB     H
F18F C9                 RET
                LADR:
F190 7C                 MOV     A,H
F191 CD95F1             CALL    LBYTE
F194 7D                 MOV     A,L
                LBYTE:
F195 F5                 PUSH    PSW
F196 0F                 RRC
F197 0F                 RRC
F198 0F                 RRC
F199 0F                 RRC
F19A CD9EF1             CALL    HXD
F19D F1                 POP     PSW
                HXD:
F19E CD3CF1             CALL    CONV
F1A1 C3D1F0             JMP     CO
                LEADS:
F1A4 0604               MVI     B,4
                LEAD:
F1A6 0E00               MVI     C,0
F1A8 CDE5F0             CALL    PO
F1AB 05                 DCR     B
F1AC C2A6F1             JNZ     LEAD
F1AF B7                 ORA     A
F1B0 C9                 RET
                MEMCK:
F1B1 E5                 PUSH    H
F1B2 D5                 PUSH    D
F1B3 CD33F6             CALL    ADSCR
F1B6 EB                 XCHG
F1B7 210000             LXI     H,0
F1BA 24         MEM0:   INR     H
F1BB 7E                 MOV     A,M
F1BC 2F                 CMA
F1BD 77                 MOV     M,A
F1BE BE                 CMP     M
F1BF 2F                 CMA
F1C0 77                 MOV     M,A
F1C1 CABAF1             JZ      MEM0
F1C4 2B                 DCX     H
F1C5 44                 MOV     B,H
F1C6 7C                 MOV     A,H
F1C7 BA                 CMP     D
```

```
F1C8 3EC0               MVI     A,0C0H
F1CA D1                 POP     D
F1CB E1                 POP     H
F1CC C8                 RZ
F1CD 3EFF               MVI     A,0FFH
F1CF C9                 RET
                NIBBL:
F1D0 D630               SUI     '0'
F1D2 D8                 RC
F1D3 C6E9               ADI     '0'-'G'
F1D5 D8                 RC
F1D6 C606               ADI     6
F1D8 F2DEF1             JP      NI0
F1DB C607               ADI     7
F1DD D8                 RC
F1DE C60A       NI0:    ADI     10
F1E0 B7                 ORA     A
F1E1 C9                 RET
                PCHK:
F1E2 CD2FF1             CALL    TI
                P2C:
F1E5 FE20               CPI     ' '
F1E7 C8                 RZ
F1E8 FE2C               CPI     ','
F1EA C8                 RZ
F1EB FE0D               CPI     CR
F1ED 37                 STC
F1EE C8                 RZ
F1EF 3F                 CMC
F1F0 C9                 RET

                ;       BREAKPOINT ENTRY POINT

F1F1 E5         RESTRT: PUSH    H
F1F2 D5                 PUSH    D
F1F3 C5                 PUSH    B
F1F4 F5                 PUSH    PSW
F1F5 CD33F6             CALL    ADSCR
F1F8 11EBFF             LXI     D,EXIT-ENDX+1
F1FB 19                 DAD     D
F1FC EB                 XCHG
F1FD 210A00             LXI     H,000AH
F200 39                 DAD     SP
F201 0604               MVI     B,4
F203 EB                 XCHG
F204 2B         RST0:   DCX     H
F205 72                 MOV     M,D
F206 2B                 DCX     H
F207 73                 MOV     M,E
F208 D1                 POP     D
F209 05                 DCR     B
F20A C204F2             JNZ     RST0
F20D C1                 POP     B
```

```
F20E 0B              DCX     B
F20F F9              SPHL
F210 211400          LXI     H,TLOC
F213 39              DAD     SP
F214 7E              MOV     A,M
F215 91              SUB     C
F216 23              INX     H
F217 C21FF2          JNZ     RST1
F21A 7E              MOV     A,M
F21B 90              SUB     B
F21C CA2DF2          JZ      RST3
F21F 23      RST1:   INX     H
F220 23              INX     H
F221 7E              MOV     A,M
F222 91              SUB     C
F223 C22CF2          JNZ     RST2
F226 23              INX     H
F227 7E              MOV     A,M
F228 90              SUB     B
F229 CA2DF2          JZ      RST3
F22C 03      RST2:   INX     B
F22D 210F00  RST3:   LXI     H,LLOC
F230 39              DAD     SP
F231 73              MOV     M,E
F232 23              INX     H
F233 72              MOV     M,D
F234 23              INX     H
F235 23              INX     H
F236 71              MOV     M,C
F237 23              INX     H
F238 70              MOV     M,B
F239 C5              PUSH    B
F23A 219DF0          LXI     H,ERM
F23D CD1EF1          CALL    STRNG
F240 E1              POP     H
F241 CD90F1          CALL    LADR
F244 211400          LXI     H,TLOC
F247 39              DAD     SP
F248 1602            MVI     D,2
F24A 4E      RST4:   MOV     C,M
F24B 3600            MVI     M,0
F24D 23              INX     H
F24E 46              MOV     B,M
F24F 3600            MVI     M,0
F251 23              INX     H
F252 79              MOV     A,C
F253 B0              ORA     B
F254 CA59F2          JZ      RST5
F257 7E              MOV     A,M
F258 02              STAX    B
F259 23      RST5:   INX     H
F25A 15              DCR     D
F25B C24AF2          JNZ     RST4
F25E C366F0          JMP     START
```

```
                        ;       SCRATCHPAD TEMPLATE

F261 D1         EXIT:   POP     D
F262 C1                 POP     B
F263 F1                 POP     PSW
F264 E1                 POP     H
F265 F9                 SPHL
F266 FB                 EI
F267 210000             LXI     H,0
F268            HLX     EQU     $-2
F26A C30000             JMP     0
F26B            PCX     EQU     $-2
F26D 0000       TIA:    DW      0       ;TRAP 1 ADDR
F26F 00                 DB      0       ;TRAP 1 INST
F270 0000               DW      0       ;TRAP 2 ADDR
F272 00                 DB      0       ;TRAP 2 INST
F273 0000               DW      0       ;VIDEO PNTR
F275 00                 DB      0       ;VIDEO HOLD
F276 00                 DB      0       ;SPARE
                ENDX:
0005            ALOC    EQU     5
0003            BLOC    EQU     3
0002            CLOC    EQU     2
0001            DLOC    EQU     1
0000            ELOC    EQU     0
0004            FLOC    EQU     4
0010            HLOC    EQU     HLX-EXIT+9
000F            LLOC    EQU     HLX-EXIT+8
0013            PLOC    EQU     PCX-EXIT+9
0007            SLOC    EQU     7
0014            TLOC    EQU     TIA-EXIT+8

                ;       COMMAND IMPLEMENTATION

                ;       ASSIGN COMMAND

F277 CD2FF1     ASSIGN: CALL    TI
F27A 0600               MVI     B,0
F27C FE43               CPI     'C'
F27E CA93F2             JZ      AS1
F281 04                 INR     B
F282 FE52               CPI     'R'
F284 CA93F2             JZ      AS1
F287 04                 INR     B
F288 FE50               CPI     'P'
F28A CA93F2             JZ      AS1
F28D 04                 INR     B
F28E FE4C               CPI     'L'
F290 C2BEF2             JNZ     EREXT
F293 CD2FF1     AS1:    CALL    TI
F296 FE3D               CPI     '='
F298 C293F2             JNZ     AS1
```

```
F29B CD2FF1              CALL    TI
F29E D630                SUI     '0'
F2A0 6F                  MOV     L,A
F2A1 FABEF2              JM      EREXT
F2A4 FE04                CPI     4
F2A6 F2BEF2              JP      EREXT
F2A9 2603                MVI     H,3
F2AB 05          AS2:    DCR     B
F2AC FAB4F2              JM      AS3
F2AF 29                  DAD     H
F2B0 29                  DAD     H
F2B1 C3ABF2              JMP     AS2
F2B4 EB          AS3:    XCHG
F2B5 CD36F6              CALL    ADIOB
F2B8 7E                  MOV     A,M
F2B9 B2                  ORA     D
F2BA AA                  XRA     D
F2BB B3                  ORA     E
F2BC 77                  MOV     M,A
F2BD C9                  RET
F2BE 37          EREXT:  STC
F2BF C9                  RET

                 ;       BINARY COMMAND

F2C0 CD52F1      BIN:    CALL    EXPR
F2C3 CD46F1              CALL    CRLF
F2C6 D1                  POP     D
F2C7 E1                  POP     H
F2C8 7A          BIN0:   MOV     A,D
F2C9 B3                  ORA     E
F2CA C2D7F2              JNZ     B0
F2CD CDA4F1              CALL    LEADS
F2D0 0E78                MVI     C,78H
F2D2 CD11F3              CALL    PHL
F2D5 B7                  ORA     A
F2D6 C9                  RET
F2D7 7B          B0:     MOV     A,E
F2D8 95                  SUB     L
F2D9 7A                  MOV     A,D
F2DA 9C                  SBB     H
F2DB D8                  RC
F2DC 7B          B1:     MOV     A,E
F2DD 95                  SUB     L
F2DE 4F                  MOV     C,A
F2DF 7A                  MOV     A,D
F2E0 9C                  SBB     H
F2E1 3F                  CMC
F2E2 D0                  RNC
F2E3 0C                  INR     C
F2E4 C2E9F2              JNZ     B2
F2E7 0EFF                MVI     C,0FFH
F2E9 D5          B2:     PUSH    D
```

```
F2EA 59                 MOV     E,C
F2EB CDA4F1             CALL    LEADS
F2EE 0E3C               MVI     C,3CH
F2F0 CDE5F0             CALL    PO
F2F3 4B                 MOV     C,E
F2F4 CD11F3             CALL    PHL
F2F7 7C                 MOV     A,H
F2F8 85                 ADD     L
F2F9 57                 MOV     D,A
F2FA 4E         B3:     MOV     C,M
F2FB 23                 INX     H
F2FC 7A                 MOV     A,D
F2FD 81                 ADD     C
F2FE 57                 MOV     D,A
F2FF CDE5F0             CALL    PO
F302 1D                 DCR     E
F303 C2FAF2             JNZ     B3
F306 4A                 MOV     C,D
F307 CDE5F0             CALL    PO
F30A D1                 POP     D
F30B 7D                 MOV     A,L
F30C B4                 ORA     H
F30D C8                 RZ
F30E C3DCF2             JMP     B1
F311 CDE5F0     PHL:    CALL    PO
F314 4D                 MOV     C,L
F315 CDE5F0             CALL    PO
F318 4C                 MOV     C,H
F319 C3E5F0             JMP     PO

                ;       DISPLAY COMMAND

F31C CD52F1     DISP:   CALL    EXPR
F31F D1                 POP     D
F320 E1                 POP     H
F321 CD46F1     DI0:    CALL    CRLF
F324 CD90F1             CALL    LADR
F327 CDCFF0     DI1:    CALL    BLK
F32A 7E                 MOV     A,M
F32B CD95F1             CALL    LBYTE
F32E CD86F1             CALL    HILO
F331 3F                 CMC
F332 D0                 RNC
F333 7D                 MOV     A,L
F334 E60F               ANI     0FH
F336 C227F3             JNZ     DI1
F339 C321F3             JMP     DI0

                ;       FILL COMMAND

F33C 0C         FILL:   INR     C
F33D CD52F1             CALL    EXPR
F340 C1                 POP     B
```

```
F341 D1                 POP     D
F342 E1                 POP     H
F343 71         FI0:    MOV     M,C
F344 CD86F1             CALL    HILO
F347 D243F3             JNC     FI0
F34A B7                 ORA     A
F34B C9                 RET

                ;       GOTO COMMAND

F34C E1         GOTO:   POP     H
F34D CDE2F1             CALL    PCHK
F350 DA98F3             JC      GO3
F353 CA72F3             JZ      GO0
F356 CD7EF1             CALL    EXF
F359 D1                 POP     D
F35A 211300             LXI     H,PLOC
F35D 39                 DAD     SP
F35E 72                 MOV     M,D
F35F 2B                 DCX     H
F360 73                 MOV     M,E
F361 78                 MOV     A,B
F362 FE0D               CPI     CR
F364 CA98F3             JZ      GO3
F367 3EC3               MVI     A,(JMP 0)
F369 320800             STA     8
F36C 21F1F1             LXI     H,RESTRT
F36F 220900             SHLD    9
F372 1602       GO0:    MVI     D,2
F374 211400             LXI     H,TLOC
F377 39                 DAD     SP
F378 E5         GO1:    PUSH    H
F379 CD50F1             CALL    EXPR1
F37C 58                 MOV     E,B
F37D C1                 POP     B
F37E E1                 POP     H
F37F 78                 MOV     A,B
F380 B1                 ORA     C
F381 CA8EF3             JZ      GO2
F384 71                 MOV     M,C
F385 23                 INX     H
F386 70                 MOV     M,B
F387 23                 INX     H
F388 0A                 LDAX    B
F389 77                 MOV     M,A
F38A 23                 INX     H
F38B 3ECF               MVI     A,(RST 1)
F38D 02                 STAX    B
F38E 7B         GO2:    MOV     A,E
F38F FE0D               CPI     CR
F391 CA98F3             JZ      GO3
F394 15                 DCR     D
F395 C278F3             JNZ     GO1
```

```
F398 CD46F1   GO3:    CALL    CRLF
F39B 210800           LXI     H,0008H
F39E 39               DAD     SP
F39F E9               PCHL

                      ;       HEXADECIMAL COMMAND

F3A0 CD52F1   HEXN:   CALL    EXPR
F3A3 D1               POP     D
F3A4 E1               POP     H
F3A5 CD46F1           CALL    CRLF
F3A8 E5               PUSH    H
F3A9 19               DAD     D
F3AA CD90F1           CALL    LADR
F3AD CDCFF0           CALL    BLK
F3B0 E1               POP     H
F3B1 7D               MOV     A,L
F3B2 93               SUB     E
F3B3 6F               MOV     L,A
F3B4 7C               MOV     A,H
F3B5 9A               SBB     D
F3B6 67               MOV     H,A
F3B7 CD90F1           CALL    LADR
F3BA B7               ORA     A
F3BB C9               RET

                      ;       COPY COMMAND

F3BC CDE0F0   KOPY:   CALL    RI
F3BF 4F               MOV     C,A
F3C0 CDE5F0           CALL    PO
F3C3 C3BCF3           JMP     KOPY

                      ;       LOAD COMMAND

F3C6 CD50F1   LOAD:   CALL    EXPRI
F3C9 C1               POP     B
F3CA CDE0F0   L1:     CALL    RI
F3CD D8               RC
F3CE FE3C             CPI     3CH
F3D0 CADFF3           JZ      L2
F3D3 FE78             CPI     78H
F3D5 C2CAF3           JNZ     L1
F3D8 CD01F4           CALL    LHL
F3DB D8               RC
F3DC B5               ORA     L
F3DD C8               RZ
F3DE E9               PCHL
F3DF CDE0F0   L2:     CALL    RI
F3E2 D8               RC
F3E3 5F               MOV     E,A
F3E4 CD01F4           CALL    LHL
F3E7 D8               RC
```

```
F3E8 85                 ADD     L
F3E9 57                 MOV     D,A
F3EA 09                 DAD     B
F3EB CDE0F0     L3:     CALL    RI
F3EE D8                 RC
F3EF 77                 MOV     M,A
F3F0 82                 ADD     D
F3F1 57                 MOV     D,A
F3F2 23                 INX     H
F3F3 1D                 DCR     E
F3F4 C2EBF3             JNZ     L3
F3F7 CDE0F0             CALL    RI
F3FA D8                 RC
F3FB BA                 CMP     D
F3FC CACAF3             JZ      L1
F3FF 37                 STC
F400 C9                 RET
F401 CDE0F0     LHL:    CALL    RI
F404 D8                 RC
F405 6F                 MOV     L,A
F406 CDE0F0             CALL    RI
F409 D8                 RC
F40A 67                 MOV     H,A
F40B C9                 RET

                ;       MOVE COMMAND

F40C 0C         MOVE:   INR     C
F40D CD52F1             CALL    EXPR
F410 C1                 POP     B
F411 D1                 POP     D
F412 E1                 POP     H
F413 7E         MV0:    MOV     A,M
F414 02                 STAX    B
F415 03                 INX     B
F416 CD86F1             CALL    HILO
F419 D213F4             JNC     MV0
F41C B7                 ORA     A
F41D C9                 RET

                ;       NULL COMMAND

F41E 063C       NULL:   MVI     B,60
F420 C3A6F1             JMP     LEAD

                ;       READ COMMAND

F423 CD50F1     READ:   CALL    EXPR1
F426 E1                 POP     H
F427 CDE0F0     RED0:   CALL    RI
F42A D8                 RC
F42B E67F               ANI     7FH
F42D D63A               SUI     ':'
```

```
F42F C227F4            JNZ     RED0
F432 57                MOV     D,A
F433 E5                PUSH    H
F434 CD65F4            CALL    BYTE
F437 CA59F4            JZ      RED2
F43A 5F                MOV     E,A
F43B CD65F4            CALL    BYTE
F43E 47                MOV     B,A
F43F CD65F4            CALL    BYTE
F442 4F                MOV     C,A
F443 09                DAD     B
F444 CD65F4            CALL    BYTE
F447 CD65F4    RED1:   CALL    BYTE
F44A 77                MOV     M,A
F44B 23                INX     H
F44C 1D                DCR     E
F44D C247F4            JNZ     RED1
F450 CD65F4            CALL    BYTE
F453 E1                POP     H
F454 CA27F4            JZ      RED0
F457 37                STC
F458 C9                RET
F459 CD65F4    RED2:   CALL    BYTE
F45C 67                MOV     H,A
F45D CD65F4            CALL    BYTE
F460 C1                POP     B
F461 6F                MOV     L,A
F462 B4                ORA     H
F463 C8                RZ
F464 E9                PCHL
F465 CD76F4    BYTE:   CALL    RNBBL
F468 07                RLC
F469 07                RLC
F46A 07                RLC
F46B 07                RLC
F46C 4F                MOV     C,A
F46D CD76F4            CALL    RNBBL
F470 B1                ORA     C
F471 4F                MOV     C,A
F472 82                ADD     D
F473 57                MOV     D,A
F474 79                MOV     A,C
F475 C9                RET
F476 CDE0F0    RNBBL:  CALL    RI
F479 DA85F4            JC      RNBER
F47C E67F              ANI     7FH
F47E CDD0F1            CALL    NIBBL
F481 DA85F4            JC      RNBER
F484 C9                RET
F485 E1        RNBER:  POP     H
F486 E1                POP     H
F487 E1                POP     H
F488 C9                RET
```

```
                        ;       SUBSTITUTE COMMAND

F489 CD50F1     SUBS:   CALL    EXPR1
F48C CDE5F1             CALL    P2C
F48F E1                 POP     H
F490 D8                 RC
F491 7E         SU0:    MOV     A,M
F492 CD95F1             CALL    LBYTE
F495 0E2D               MVI     C,'-'
F497 CDD1F0             CALL    CO
F49A CDE2F1             CALL    PCHK
F49D 3F                 CMC
F49E D0                 RNC
F49F CAADF4             JZ      SU1
F4A2 E5                 PUSH    H
F4A3 CD7EF1             CALL    EXF
F4A6 D1                 POP     D
F4A7 E1                 POP     H
F4A8 73                 MOV     M,E
F4A9 78                 MOV     A,B
F4AA FE0D               CPI     CR
F4AC C8                 RZ
F4AD 23         SU1:    INX     H
F4AE C391F4             JMP     SU0

                        ;       WRITE COMMAND

F4B1 CD52F1     WRITE:  CALL    EXPR
F4B4 CD46F1             CALL    CRLF
F4B7 D1                 POP     D
F4B8 E1                 POP     H
F4B9 7A         WRIT0:  MOV     A,D
F4BA B3                 ORA     E
F4BB C2DBF4             JNZ     W0
F4BE CD33F5             CALL    PEOL
F4C1 0E3A               MVI     C,':'
F4C3 CDE5F0             CALL    PO
F4C6 AF                 XRA     A
F4C7 57                 MOV     D,A
F4C8 CD1CF5             CALL    PBYTE
F4CB CD17F5             CALL    PADR
F4CE 3E01               MVI     A,1
F4D0 CD1CF5             CALL    PBYTE
F4D3 AF                 XRA     A
F4D4 92                 SUB     D
F4D5 CD1CF5             CALL    PBYTE
F4D8 C31EF4             JMP     NULL
F4DB 7B         W0:     MOV     A,E
F4DC 95                 SUB     L
F4DD 7A                 MOV     A,D
F4DE 9C                 SBB     H
F4DF D8                 RC
```

```
F4E0 7B        WRI0:  MOV     A,E
F4E1 95               SUB     L
F4E2 4F               MOV     C,A
F4E3 7A               MOV     A,D
F4E4 9C               SBB     H
F4E5 3F               CMC
F4E6 D0               RNC
F4E7 79               MOV     A,C
F4E8 E60F             ANI     0FH
F4EA 3C               INR     A
F4EB D5               PUSH    D
F4EC 5F               MOV     E,A
F4ED 1600             MVI     D,0
F4EF CD33F5           CALL    PEOL
F4F2 0E3A             MVI     C,':'
F4F4 CDE5F0           CALL    PO
F4F7 7B               MOV     A,E
F4F8 CD1CF5           CALL    PBYTE
F4FB CD17F5           CALL    PADR
F4FE AF               XRA     A
F4FF CD1CF5           CALL    PBYTE
F502 7E        WRI3:  MOV     A,M
F503 23               INX     H
F504 CD1CF5           CALL    PBYTE
F507 1D               DCR     E
F508 C202F5           JNZ     WRI3
F50B AF               XRA     A
F50C 92               SUB     D
F50D CD1CF5           CALL    PBYTE
F510 D1               POP     D
F511 7D               MOV     A,L
F512 B4               ORA     H
F513 C8               RZ
F514 C3E0F4           JMP     WRI0
F517 7C        PADR:  MOV     A,H
F518 CD1CF5           CALL    PBYTE
F51B 7D               MOV     A,L
F51C F5        PBYTE: PUSH    PSW
F51D 0F               RRC
F51E 0F               RRC
F51F 0F               RRC
F520 0F               RRC
F521 CD3CF1           CALL    CONV
F524 CDE5F0           CALL    PO
F527 F1               POP     PSW
F528 F5               PUSH    PSW
F529 CD3CF1           CALL    CONV
F52C CDE5F0           CALL    PO
F52F F1               POP     PSW
F530 82               ADD     D
F531 57               MOV     D,A
F532 C9               RET
F533 0E0D      PEOL:  MVI     C,CR
```

```
F535 CDE5F0             CALL    PO
F538 0E0A               MVI     C,LF
F53A C3E5F0             JMP     PO

                ;       REGISTER COMMAND

F53D CD2FF1     X:      CALL    TI
F540 21CCF5             LXI     H,ACTBL
F543 FE0D               CPI     CR
F545 CA9FF5             JZ      X6
F548 47                 MOV     B,A
F549 BE         X0:     CMP     M
F54A CA57F5             JZ      X1
F54D 7E                 MOV     A,M
F54E 17                 RAL
F54F D8                 RC
F550 23                 INX     H
F551 23                 INX     H
F552 23                 INX     H
F553 78                 MOV     A,B
F554 C349F5             JMP     X0
F557 CDCFF0     X1:     CALL    BLK
F55A 23         X2:     INX     H
F55B 7E                 MOV     A,M
F55C EB                 XCHG
F55D 6F                 MOV     L,A
F55E 2600               MVI     H,0
F560 39                 DAD     SP
F561 EB                 XCHG
F562 23                 INX     H
F563 46                 MOV     B,M
F564 23                 INX     H
F565 1A                 LDAX    D
F566 CD95F1             CALL    LBYTE
F569 05                 DCR     B
F56A CA72F5             JZ      X3
F56D 1B                 DCX     D
F56E 1A                 LDAX    D
F56F CD95F1             CALL    LBYTE
F572 04         X3:     INR     B
F573 0E2D               MVI     C,'-'
F575 CDD1F0             CALL    CO
F578 CDE2F1             CALL    PCHK
F57B 3F                 CMC
F57C D0                 RNC
F57D CA95F5             JZ      X5
F580 E5                 PUSH    H
F581 C5                 PUSH    B
F582 CD7EF1             CALL    EXF
F585 E1                 POP     H
F586 F1                 POP     PSW
F587 C5                 PUSH    B
F588 F5                 PUSH    PSW
```

```
F589 7D                 MOV     A,L
F58A 12                 STAX    D
F58B C1                 POP     B
F58C 05                 DCR     B
F58D CA93F5             JZ      X4
F590 13                 INX     D
F591 7C                 MOV     A,H
F592 12                 STAX    D
F593 C1         X4:     POP     B
F594 E1                 POP     H
F595 7E         X5:     MOV     A,M
F596 B7                 ORA     A
F597 F8                 RM
F598 78                 MOV     A,B
F599 FE0D               CPI     CR
F59B C8                 RZ
F59C C35AF5             JMP     X2
F59F CD46F1     X6:     CALL    CRLF
F5A2 CDCFF0     X7:     CALL    BLK
F5A5 7E                 MOV     A,M
F5A6 23                 INX     H
F5A7 B7                 ORA     A
F5A8 F8                 RM
F5A9 4F                 MOV     C,A
F5AA CDD1F0             CALL    CO
F5AD 0E3D               MVI     C,'='
F5AF CDD1F0             CALL    CO
F5B2 7E                 MOV     A,M
F5B3 23                 INX     H
F5B4 EB                 XCHG
F5B5 6F                 MOV     L,A
F5B6 2600               MVI     H,0
F5B8 39                 DAD     SP
F5B9 EB                 XCHG
F5BA 46                 MOV     B,M
F5BB 23                 INX     H
F5BC 1A                 LDAX    D
F5BD CD95F1             CALL    LBYTE
F5C0 05                 DCR     B
F5C1 CAA2F5             JZ      X7
F5C4 1B                 DCX     D
F5C5 1A                 LDAX    D
F5C6 CD95F1             CALL    LBYTE
F5C9 C3A2F5             JMP     X7
F5CC 410701     ACTBL:  DB      'A',    ALOC+2, 1
F5CF 420501             DB      'B',    BLOC+2, 1
F5D2 430401             DB      'C',    CLOC+2, 1
F5D5 440301             DB      'D',    DLOC+2, 1
F5D8 450201             DB      'E',    ELOC+2, 1
F5DB 460601             DB      'F',    FLOC+2, 1
F5DE 481201             DB      'H',    HLOC+2, 1
```

```
F5E1 4C1101             DB      'L',    LLOC+2, 1
F5E4 4D1202             DB      'M',    HLOC+2, 2
F5E7 501502             DB      'P',    PLOC+2, 2
F5EA 530902             DB      'S',    SLOC+2, 2
F5ED FF                 DB      -1

0000                    END
```

```
                        ;       SYSTEM CONFIGURATION PACKAGE

F600                            ORG     0F600H

                        ;       LOGICAL DEVICE/DEVICE DRIVER TABLES
                        ;
                        ;       EACH 4 ENTRY TABLE LISTS THE ADDRESSES
                        ;       OF THE DRIVER ROUTINES TO BE USED FOR
                        ;       THE PHYSICAL DEVICES WHICH MAY ASSIGNED
                        ;       TO THAT LOGICAL DEVICE.

                        IOTAB:


                        ;       CONSOLE STATUS

                        ;       RETURN WITH REGISTER A = 0 IF NO
                        ;       CONSOLE CHARACTER AVAILABLE.

F600 A0F6       CSTAB:  DW      TTST    ;0
F602 7FF6               DW      KYST    ;1
F604 7FF6               DW      KYST    ;2
F606 7FF6               DW      KYST    ;3

                        ;       CONSOLE INPUT

                        ;       RETURN CONSOLE INPUT CHARACTER
                        ;       IN REGISTER A.

F608 A6F6       CITAB:  DW      TTI     ;0
F60A 66F6               DW      KYBD    ;1
F60C 66F6               DW      KYBD    ;2
F60E 66F6               DW      KYBD    ;3

                        ;       CONSOLE OUTPUT

                        ;       OUTPUT BYTE IN REGISTER C
                        ;       TO CONSOLE OUTPUT DEVICE.

F610 B7F6       COTAB:  DW      TTO     ;0
F612 B7F6               DW      TTO     ;1
F614 D4F6               DW      THRM    ;2
F616 59F6               DW      CRT     ;3

                        ;       READER INPUT

                        ;       RETURN READER INPUT BYTE IN
                        ;       REGISTER A, CARRY OFF.  SET
                        ;       CARRY IF NO BYTE AVAILABLE.
```

```
F618 C2F6     RITAB:  DW      TTR     ;0
F61A 87F6             DW      RDR     ;1
F61C 66F6             DW      KYBD    ;2
F61E F0B8             DW      0B8F0H  ;3 DISK READ

              ;       PUNCH OUTPUT

              ;       OUTPUT BYTE IN REGISTER C
              ;       TO PUNCH DEVICE.

F620 B7F6     POTAB:  DW      TTO     ;0
F622 DFF6             DW      PUNCH   ;1
F624 59F6             DW      CRT     ;2
F626 73B9             DW      0B973H  ;3 DISK WRITE

              ;       LISTING OUTPUT

              ;       OUTPUT BYTE IN REGISTER C
              ;       TO LISTING DEVICE.

F628 B7F6     LOTAB:  DW      TTO     ;0
F62A 59F6             DW      CRT     ;1
F62C D4F6             DW      THRM    ;2
F62E B7F6             DW      TTO     ;3



              ;       SPECIAL SUBROUTINE TO LOCATE MONITOR
              ;       SCRATCH RAM
              ;
              ;       THE ADDRESS OF THE TOP OF THE SCRATCH
              ;       RAM AREA USED BY THE MONITOR IS RETURNED
              ;       IN REGISTERS D,E.
              ;NOTE:  THIS SUBROUTINE IS NOT CALLED IN THE
              ;       USUAL WAY:  INSTEAD, THE RETURN ADDRESS
              ;       IS PLACED IN REGISTERS D,E AND THE
              ;       SUBROUTINE IS ENTERED BY A JUMP INSTRUCTIC
              ;       RETURN IS DONE BY PLACING THE RETURN
              ;       ADDRESS IN H,L AND EXECUTING A PCHL INST.

F630 C33DF6   ADSCS:  JMP     ADS2
```

```
F633 C34FF6   ADSCR:  JMP     ADS1

                ;       SUBROUTINE TO SET ADDRESS
                ;       OF IOBYT
                ;
                ;       THE ADDRESS OF THE BYTE USED TO
                ;       RECORD THE CURRENT PHYSICAL/LOGICAL
                ;       DEVICE ASSIGNMENTS IS RETURNED IN
                ;       REGISTERS H,L.

F636 C34FF6   ADIOB:  JMP     ADS1


                ;       SUBROUTINE TO SET THE USER STACK
                ;       ADDRESS.
                ;
                ;       THE ADDRESS TO BE USED AS THE
                ;       DEFAULT VALUE OF THE USER STACK
                ;       ADDRESS IS RETURNED IN REGISTERS H,L.

F639 218000   ADUST:  LXI     H, 80H
F63C C9               RET

F63D 210000   ADS2:   LXI     H,0
F640 24       ADS3:   INR     H
F641 7E               MOV     A,M
F642 2F               CMA
F643 F3               DI
F644 77               MOV     M,A
F645 BE               CMP     M
F646 2F               CMA
F647 FB               EI
F648 77               MOV     M,A
F649 CA40F6           JZ      ADS3
F64C 2B               DCX     H,
F64D EB               XCHG
F64E E9               PCHL

F64F D5       ADS1:   PUSH    D
F650 12FF00           LXI     H,0FFH
F653 000000           NOP
F656 00               NOP
F657 D1               POP     D
F658 C9               RET


                ;       PHYSICAL DEVICE DRIVER ROUTINES

                ;       REQUIREMENTS
                ;               MAINTAIN CONTENTS OF ALL
                ;               REGISTERS EXCEPT A AND F.
                ;               EXIT BY RETURN INST.
```

```
                        ;       VIDEO DRIVER

F65? 79         CRT:    MOV     A,C
F65A B7                 ORA     A       ;CHECK FOR NULL
F65B C8                 RZ
F65C E5                 PUSH    H
F65D CD36F6             CALL    ADIOB
F660 2B                 DCX     H
F661 2B                 DCX     H
F662 2B                 DCX     H
F663 C304F7             JMP     0F704H

                        ;       KEYBOARD DRIVER

F666 DB02       KYBD:   IN      2
F668 E601               ANI     1
F66A C266F6             JNZ     KYBD
F66D DB03               IN      3
F66F E67F               ANI     7FH
F671 FE61               CPI     61H     ;LOWER CASE  A
F673 DA7DF6             JC      KB1
F676 FE7B               CPI     7AH+1   ;LOWER CASE Z +1
F678 D27DF6             JNC     KB1
F67B E6DF               ANI     0DFH    ;DELET ONE BIT
F67D B7         KB1:    ORA     A
F67E C9                 RET

                        ;       KEYBOARD STATUS DRIVER

F67F DB02       KYST:   IN      2
F681 E601               ANI     1
F683 D601               SUI     1
F685 9F                 SBB     A
F686 C9                 RET

                        ;       READER DRIVER

F687 E5         RDR:    PUSH    H
F688 210000             LXI     H,0
F68B DB04       RD:     IN      4
F68D E601               ANI     1
F68F CA9BF6             JZ      RD2
F692 2B                 DCX     H
F693 7C                 MOV     A,H
F694 B5                 ORA     L
F695 C28BF6             JNZ     RD
F698 37                 STC
F699 E1                 POP     H
F69A C9                 RET
```

```
F698 DB05     RD2:    IN      5
F69D B7               ORA     A
F69E E1               POP     H
F69F C9               RET

                ;     TELETYPE STATUS DRIVER

F6A0 DB03     TTST:   IN      3
F6A2 E602             ANI     2
F6A4 D602             SUI     2
F6A6 9F               SBB     A
F6A7 C9               RET

                ;     TELETYPE INPUT DRIVER

F6A8 AF       TTI:    XRA     A
F6A9 D300             OUT     0
F6AB DB03     TTI1:   IN      3
F6AD E602             ANI     2
F6AF CAABF6           JZ      TTI1
F6B2 DB02             IN      2
F6B4 E67F             ANI     7FH
F6B6 C9               RET

                ;     TELETYPE OUTPUT DRIVER

F6B7 DB03     TTO:    IN      3
F6B9 E601             ANI     1
F6BB CAB7F6           JZ      TTO
F6BE 79               MOV     A,C
F6BF D302             OUT     2
F6C1 C9               RET

                ;     TELETYPE READER DRIVER

F6C2 3E01     TTR:    MVI     A,1
F6C4 D300             OUT     0
F6C6 3E00             MVI     A,0
F6C8 D300             OUT     0
F6CA DB00     TTR1:   IN      0
F6CC E601             ANI     1
F6CE C2CAF6           JNZ     TTR1
F6D1 DB01             IN      1
F6D3 C9               RET
```

```
                    ;       THERMAL PRINTER DRIVER

F6D4 DB02   THRM:   IN      2
F6D6 E680           ANI     80H
F6D8 C2D4F6         JNZ     THRM
F6D8 79             MOV     A,C
F6DC D303           OUT     3
F6DE C9             RET

                    ;       PUNCH DRIVER

F6DF DB04   PUNCH:  IN      4
F6E1 E680           ANI     80H
F6E3 C2DFF6         JNZ     PUNCH
F6E6 79             MOV     A,C
F6E7 D305           OUT     5
F6E9 C9             RET
```

```
CP/M ASSEMBLER - VER 1.0

F800                    ORG     0F800H
F800 2109F8     ENTRY:  LXI     H,MESS
F803 CD1EF0             CALL    STRING
F806 C321F0             JMP     RENT
F01E =          STRING: EQU     0F01EH
                        ;
F809 0D0A202020MESS:    DB      0DH,0AH,'     HELLO !!   YOU HAVE ENTERED THE '
F830 0A0D574F52         DB      0AH,0DH,'WORLD OF DIAGNOSTICS.  THIS LIST WILL ACQUAINT'
F860 0D0A594F55         DB      0DH,0AH,'YOU WITH SOME OF THE COMMANDS OF THE DIAGNOSTIC'
F891 0D0A4F5045         DB      0DH,0AH,'OPERATING SYSTEM.  MANY OF THE FUNCTIONS ARE VERY'
F8C4 0D0A53494D         DB      0DH,0AH,'SIMILAR TO CPM/DDT.'
F8D9 0D0A434F4D         DB      0DH,0AH,'COMMAND                    FUNCTION'
F8FC 0D0A               DB      0DH,0AH
F8FE 0D0A202020         DB      0DH,0AH,'   A            ASSIGNS I/O DEVICES ( PHYSICAL'
F92E 0D0A202020         DB      0DH,0AH,'                   TO LOGICAL DEVICE )'
F956 0D0A               DB      0DH,0AH
F958 0D0A202020         DB      0DH,0AH,'   B            DUMP MEMORY IN BINARY ON PUNCH DEVICE'
F98F 0D0A               DB      0DH,0AH
F991 0D0A202020         DB      0DH,0AH,'   C            HEXADECIMAL ARITHMETIC'
F9B9 0D0A               DB      0DH,0AH
F9BB 0D0A202020         DB      0DH,0AH,'   D            DISPLAY A BLOCK OF MEMORY'
F9E6 0D0A               DB      0DH,0AH
F9E8 0D0A202020         DB      0DH,0AH,'   F            FILLS A BLOCK OF MEMORY WITH A CONSTANT'
FA21 0D0A               DB      0DH,0AH
FA23 0D0A202020         DB      0DH,0AH,'   G            GO TO ADDRESS AND EXECUTE, OPTIONAL'
FA58 0D0A202020         DB      0DH,0AH,'                   BREAK POINTS.'
FA7A 0A0D               DB      0AH,0DH
FA7C 0D0A202020         DB      0DH,0AH,'   H            HELP, THIS PROGRAM'
FAA0 0D0A               DB      0DH,0AH
FAA2 0D0A202020         DB      0DH,0AH,'   K            COPY FROM READER TO PUNCH'
FACD 0D0A               DB      0DH,0AH
FACF 0D0A202020         DB      0DH,0AH,'   L            LOAD BINARY TAPE, OPTIONAL BIAS'
FB00 0D0A               DB      0DH,0AH
FB02 0D0A202020         DB      0DH,0AH,'   M            MOVE A BLOCK OF MEMORY TO ANOTHER LOC'
FB39 0D0A               DB      0DH,0AH
FB3B 0D0A202020         DB      0DH,0AH,'   N            OUTPUTS 60 NULLS TO PUNCH DEVICE'
FB6D 0D0A               DB      0DH,0AH
FB6F 0D0A202020         DB      0DH,0AH,'   R            LOAD A HEX TAPE FROM READER DEVICE'
FBA3 0D0A               DB      0DH,0AH
FBA5 0D0A202020         DB      0DH,0AH,'   S            DISPLAY AND CHANGE ANY MEM LOC'
FBD5 0D0A               DB      0DH,0AH
FBD7 0D0A202020         DB      0DH,0AH,'   T            TEST LIST AND EXECUTION PROGRAM'
FC08 0D0A               DB      0DH,0AH
FC0A 0D0A202020         DB      0DH,0AH,'   W            DUMP MEMORY IN HEX ON PUNCH DEVICE'
FC3E 0D0A               DB      0DH,0AH
FC40 0D0A202020         DB      0DH,0AH,'   X            CPU REGISTER DISPLAY AND CHANGE',0
F021 =          RENT:   EQU     0F021H
                        ;
                        ;
                        ;
FD00                    ORG     0FD00H
                        ;
FD00 DBFF       ENTRY1: IN      0FFH
FD02 E601               ANI     01H
FD04 C213FD             JNZ     FART
FD07 219AFD     ENTRY2: LXI     H,MESS2
FD0A CD1EF0             CALL    STRING          ;PRINT LIST OF TESTS
FD0D 2153FD     ENTRY3: LXI     H,MESS3
FD10 CD1EF0             CALL    STRING          ;PROMT FOR INPUT
FD13 CD2FF1     FART:   CALL    TI
FD16 FE03               CPI     03H             ;TEST IF CONTROL C
FD18 CA21F0             JZ      RENT
FD1B FE40               CPI     40H
FD1D DA2EFD             JC      NUM             ;NUMBER
FD20 FE50               CPI     50H
FD22 DA3EFD             JC      LETTER
```

```
                        ;
FD25 214DFD     ERROR:  LXI     H,MESS4
FD28 CD1EF0             CALL    STRING          ;PRINT ERROR >?
FD2B C30DFD             JMP     ENTRY3          ;REPROMT
                        ;
                        ;
FD2E FE30       NUM:    CPI     30H             ;SEE IF NUMBER
FD30 DA25FD             JC      ERROR           ;JUMP IF NO
FD33 FE3A               CPI     3AH
FD35 E60F               ANI     0FH             ;REMOVE LEAD NIBBLE
FD37 87                 ADD     A               ;DOUBLE FOR TABLE LOOK UP
FD38 21DDFE             LXI     H,NUMTAB        ;NUMBER TABLE
FD3B C344FD             JMP     COMMON
                        ;
                        ;
FD3E E60F       LETTER: ANI     0FH
FD40 87                 ADD     A               ;DOUBLE FOR TABLE
FD41 21F1FE             LXI     H,LETTAB        ;LETTER TABLE
FD44 1600       COMMON: MVI     D,0
FD46 5F                 MOV     E,A
FD47 19                 DAD     D               ;ADD OFFSET TO TABLE ADDRESS
FD48 7E                 MOV     A,M
FD49 23                 INX     H
FD4A 66                 MOV     H,M
FD4B 6F                 MOV     L,A
FD4C E9                 PCHL                    ;JUMP TO TEST PROGRAM
                        ;
                        ;
FD4D 0D0A203F20MESS4:   DB      0DH,0AH,' ? ',0
FD53 0D0A454E54MESS3    DB      0DH,0AH,'ENTER TEST ID NO.  TO RUN TEST'
FD73 0D0A454E54         DB      0DH,0AH,'ENTER CONTROL C TO RETURN TO MONITOR',0
FD9A 0D0A0A2054MESS2:   DB      0DH,0AH,0AH,' TESTS AVAILABLE'
FDAD 0D0A202031         DB      0DH,0AH,'  1 -  COMPREHENSIVE MEMORY TEST'
FDCF 0D0A202032         DB      0DH,0AH,'  2 -  MINI-MEMORY  0 - .1K'
FDEC 0D0A202033         DB      0DH,0AH,'  3 -  MINI-MEMORY  0 -  8K'
FE09 0D0A202034         DB      0DH,0AH,'  4 -  MINI-MEMORY  0 - 24K'
FE26 0D0A202035         DB      0DH,0AH,'  5 -  FORMATTED DISK TEST'
FE42 0D0A202036         DB      0DH,0AH,'  6 -  DISK TRACK READ'
FE5A 0D0A202037         DB      0DH,0AH,'  7 -  DISK TRACK WRITE'
FE73 0D0A202038         DB      0DH,0AH,'  8 -  UNIBUS PORT TEST'
FE8C 0D0A202039         DB      0DH,0AH,'  9 -  UNIBUS COMMUNICATION TEST'
FEAE 0D0A202041         DB      0DH,0AH,'  A -  UNIBUS SNAPSHOT'
FEC6 0D0A202042         DB      0DH,0AH,'  B -  DISPLAY TESTS',0
                        ;
                        ;ADD MORE TO DIRECTORY HERE
                        ;
F12F =          TI:     EQU     0F12FH
                        ;
FEDD 25FD       NUMTAB: DW      ERROR
FEDF 00C0               DW      0C000H          ;MEMORY TEST
FEE1 90C2               DW      0C290H          ;MINI .1K
FEE3 00D6               DW      0D600H          ;MINI   8K
FEE5 00D7               DW      0D700H          ;MINI   24K
FEE7 00C8               DW      0C800H          ;FOMAT DSK
FEE9 40CE               DW      0CE40H          ;TRK RD
FEEB 80CD               DW      0CD80H          ;TRK WRT
FEED 00D0               DW      0D000H          ;UB PORT
FEEF 00D1               DW      0D100H          ;UB COMM
FEF1 25FD       LETTAB: DW      ERROR
FEF3 00D5               DW      0D500H          ;SNAPSHOT
FEF5 00E0               DW      0E000H          ;DISPLAY
FEF7 25FD               DW      ERROR
FEF9 25FD               DW      ERROR
FEFB 25FD               DW      ERROR
FEFD 25FD               DW      ERROR
FEFF 25FD               DW      ERROR
FF01 25FD               DW      ERROR
FF03 25FD               DW      ERROR
FF05 25FD               DW      ERROR
FF07
```

END

DATE
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